Studies of quantum dots
Ab initio coupled-cluster analysis using OpenCL and GPU programming

by

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Preface

The completion of this thesis marks the end of a story that begun more than 15 years ago. As a small boy, barely started at elementary school, I pondered everything that crossed my mind. Standing outside our cottage in the winter watching the stars, and occasionally also the northern light, I was stunned by the size and the beauty of the universe we live in. Later, as I watched wood burn in the fireplace, I enjoyed the stories told me about how the sun’s warmth was stored inside the logs, to be released in winter by lighting a match.

The decision of going in the direction of natural sciences came early, initially made by myself, but it would not have been realized if I had not gotten help from people I met on my way. Whenever I had questions my dad helped feed my curiosity, and whenever my curiosity let me down my mother gave me the care and comfort I needed.

Throughout years of education I have had both positive and negative experiences. The best experience was meeting Morten Hjorth-Jensen as the teacher in computational physics. I know no other professor with the same enthusiasm and excellence, both academic and pedagogical, and there is no coincidence why I returned half a year later to discuss topics for a Master’s Thesis with him. Having an office available during the Master I spent more time at the university, and I appreciate the colleagues who sat close by. I would like to mention Frank Olsen and Karl Leikanger (for the discussions and the results obtained by other methods), Jørgen Høgberget (your fresh grind coffee lights up the day), and Sarah Reimann (learning me German cannot have been easy, good thing we focused mainly on one word).

The rest of my family also deserves a few words here. My sisters, who have the courage to always be there for others, even in times when others should have been there for them instead, and my brother, who is always positive, even when helping me proof read this thesis. At last, but not at all the least, I appreciate how my girlfriend, soon my wife, is still there, despite all the days and nights I have spent in front of my computer. It is no exaggeration to say that I am proud of my family.

To all of you, and others who have helped me during all this time, I owe you my thanks. Hopefully have I lived up to your expectations, and I look forward to spending more time with you this summer, before I may resume my story or start a new one.

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Chapter 1

Introduction

Quantum dots, that is, strongly confined electrons, show a variety of interesting properties. Of relevance in both experiments and various technical components, is the possibility to fine tune their electrical and optical properties. Quantum dots can be manufactured by a number of different techniques in practice, but we have in this thesis employed computer simulations to study their properties.

In our studies we assume that the confining potential of the quantum dot is a parabolic harmonic oscillator potential, with a confinement strength $\omega$, resulting in a set of basis functions defined by the harmonic oscillator. For more than one electron, we aim at finding the ground-state energy by distributing the electrons in the above mentioned basis states. The coupled-cluster method, widely used in quantum chemistry, atomic, molecular and nuclear physics, is used in this thesis to study ground-state properties of quantum dots. Methods based on constructing many-body correlations starting from a basis of single-particle functions are normally labelled as wave function based methods. Full configuration interaction theory and many-body perturbation theory are other examples of widely used wave function based methods, see for example [1]. An important challenge to such methods is to be able to estimate the error made in the calculations, in particular as a function of the truncation in the single-particle basis and truncations in terms of possible many-particle excitations, which effectively limits the number of many-particle states involved in the calculations. In practical calculations the number of included basis functions must be truncated, effectively introducing an error. To understand the convergence of for example various ground state properties in terms of the above truncations, and the possibility to quantify possible errors are central issues in many-body theory.

This is not the first time quantum dots have been studied using the coupled-cluster machinery. In fact, some of the calculations done here have also been done previously. Earlier Master of Science thesis projects have solved the problem, through serial C++ implementations [2, 3, 4], for up to 20 electrons within 420 single-particle basis states. Solutions are, in coupled-cluster codes, found using an iterative scheme, which may not converge in certain cases. The programs which were developed in those projects, met quickly such convergence problems for increasing number of particles and reduced potential strengths. An extension was thus natural in the direction of exploring a parallel approach in order to increase both the number of particles and the number of included
basis functions, and at the same time try to overcome the above mentioned convergence issues.

Doing computations on graphics processing units (GPUs) has gained increased popularity during the last years. Only recently have GPU implementations for accelerated coupled-cluster codes emerged, see for example Ref. [5]. However, to the best of our knowledge, GPU-accelerated coupled-cluster theory has not been applied to the case of quantum dots.

The aim of this thesis is thus to study quantum dots, and in particular their properties when bound by a weak confining potential and a larger span of the strength $\omega$ of the confining potential. We also want to study larger systems, both in terms of more electrons and in terms of a larger single-particle basis size. Hopefully then a higher accuracy may be obtained and a better understanding of convergence properties may also be achieved. To realize our goal we have built a library for coupled-cluster theory from the ground and up with the possibility to accelerate the time-consuming parts through GPU computing [6].

In this thesis we show how we have the possibility to avoid the convergence issues by applying a step-by-step technique, gradually weakening the confining potential during simulations, in order to guide the iterative scheme. Such techniques increase the execution time of the programs, and could therefore not have been realized without having an efficient program. Compared to previous programs a speed up that improves with the size of the system is seen. This improved scaling allows us to more than double the system size, both in terms of the number of electrons and basis functions, until memory requirements become the limiting factor.

The structure of this thesis is as follows:

- The first part of this thesis, chapters 2 and 3, serves as a theoretical introduction to the basic theory of quantum mechanics and many-body theory. Important features and terminologies are discussed, with a focus on theoretical topics that are required for the understanding of later parts.

- We then discuss different physical systems, with an emphasis on quantum dots in chapter 4. Various examples on how systems are implemented by sub-classing the 'System' base class are given, and we shed some light on how a system can be optimized, both in terms of memory and processing requirements, without compromising the flexibility of the code.

- In chapter 5 the coupled-cluster method is introduced. Beginning with a more shallow outline of the method, we will eventually derive the full set of non-linear equations. In addition to explaining how to implement coupled cluster, the Hartree-Fock method is also briefly mentioned.

- The last theoretical chapter is chapter 6, leaning more in a programming technical direction. OpenCL, a standard and a library for accelerated code, is introduced, with an emphasis on its relevance for programming GPUs. We discuss different approaches to matrix-matrix multiplication, and how this is decoupled from the main program, in terms of its own class, to make it easier to employ different algorithms without changing the entire code base.
• Our results, along with discussions and our conclusions close this thesis. We present results for up to 56 particles in more than 900 basis functions, and for previously unobtainable weak strengths of the confining single-particle potential. Results and time usage are benchmarked, both against other coupled-cluster programs and other methods. Final remarks are made for potential extensions to this project.
Part I

Theory
Chapter 2
Quantum mechanics

During a period spanning more than 50 years, from the end of the 19th century till the late twenties in the previous century, several discoveries were made that could not be properly explained by the available theoretical approaches based on for example Newtonian mechanics. Phenomena like the photoelectric effect, blackbody radiation, Compton scattering, X-rays etc. were all processes which required a finer resolution of scales, leading eventually to the theory of quantum mechanics and its postulates, with Schrödinger’s equation being the new mathematical framework to express the laws of motion at nano or smaller scales.

2.1 Fundamentals

Objects in classical mechanics have well-defined positions, which can be tracked over a time interval by Newton’s laws of motion. Once we know the initial state and all forces present, we can predict the motion of objects until the end of time. It is of course not doable in practice, because we cannot know all variables, and certainly not to endless accuracy. We say that Newtonian mechanics is a deterministic theory. Quantum mechanics, with its postulates like its matter-wave duality and Heisenberg’s uncertainty principle, introduces an approach to describe Nature that represents a probabilistic determinism. In this chapter we discuss some of the basic tools and postulates needed to describe physical systems governed by Schrödinger’s equation.

2.1.1 The wave function

We begin with only one electron floating in empty space. To describe this electron we would construct a so-called wave function, typically written as $\Psi(\vec{r}, t)$. If the particle is influenced by some external potential energy $V$, we could find the time evolution by solving the Schrödinger equation,

$$i\hbar \frac{\partial \Psi}{\partial t} = -\frac{\hbar^2}{2m} \nabla^2 \Psi + V \Psi. \quad (2.1)$$

It is common to simplify this by defining the Hamiltonian operator,

$$\hat{H} = \hat{T} + \hat{V}, \quad (2.2)$$
where $\hat{T}$ is the operator of kinetic energy,

$$\hat{T} = \frac{\hat{p}^2}{2m} = -\frac{\hbar^2}{2m} \nabla^2,$$  \hspace{1cm} (2.3)

and $\hat{V}$ is the potential. Our Hamiltonian thus represents the total energy for this particle. It is now possible to rewrite the full Schrödinger equation as

$$i\hbar \frac{\partial \Psi}{\partial t} = \hat{H}\Psi.$$  \hspace{1cm} (2.4)

The Schrödinger equation serves as an analog to Newton’s laws. If the initial conditions for $\Psi$ and the exact potential $\hat{V}$ are known, we could calculate the wave function for any time later. All solutions of the Schrödinger equation reside in what is known as the Hilbert space.

A physicist’s first attempt at solving partial differential equations is to see whether the technique of separation of variables can be applied or not. We assume that the potential $\hat{V}$ is time independent and the solutions consist of a time-independent factor $\psi$, and another factor depending only on time, $\tau$. If multiple such products are solutions, then it is clear that any linear combination of these products is a solution too. Thus,

$$\Psi(\vec{r}, t) = \sum_n c_n \psi_n(\vec{r}) \tau_n(t).$$  \hspace{1cm} (2.5)

After inserting one term from (2.5) into (2.1), we separate the two factors to appear on differing sides,

$$\frac{i\hbar}{\tau_n(t)} \frac{\partial \tau_n(t)}{\partial t} = E_n = -\frac{\hbar^2}{\psi_n(\vec{r})2m} \nabla^2 \psi_n(\vec{r}) + \hat{V}.$$  \hspace{1cm} (2.6)

Here, $E_n$ is a constant of separation, and we should note that this may fail if our Hamiltonian has some explicit time dependency. We can solve this for $\tau_n$, yielding

$$\frac{d\tau_n(t)}{dt} = \frac{E_n}{i\hbar} \tau_n(t) \Rightarrow \tau_n(t) = e^{-\frac{i}{\hbar}E_n}.$$  \hspace{1cm} (2.7)

It is necessary to solve the time-independent Schrödinger equation in order to find $\psi_n$,

$$-\frac{\hbar^2}{2m} \nabla^2 \psi_n(\vec{r}) + \hat{V}\psi_n(\vec{r}) = E_n\psi_n(\vec{r}) \Rightarrow \hat{H}\psi_n(\vec{r}) = E_n\psi_n(\vec{r}).$$  \hspace{1cm} (2.8)

The Hamiltonian operator, $\hat{H}$, represents the energy of the wave function it is acting upon. It is thus clear why the constant of separation was called $E_n$.

With the knowledge on how to find the wave function at any time for a specific potential, it is still not obvious what the interpretation of a wave function is, yet more unclear how one can extract observable quantities from this construct.

The wave function is a complex function, describing the spatial distribution of a particle. Born’s statistical interpretation states that the probability of finding a particle in a region $\Omega$ at a time $t$, is

$$\int_{\Omega} \Psi^*(\vec{r}, t)\Psi(\vec{r}, t) d^3\vec{r}.$$  \hspace{1cm} (2.9)
In order for this to be correct it is customary to work with normalized wave functions, that is, scaling \( \Psi \) with a complex constant\(^1\) to enforce that
\[
\int_{-\infty}^{\infty} |\Psi(\vec{r}, t)|^2 d^3\vec{r} = 1. \tag{2.10}
\]
Loosely speaking this enforces that if the particle exists it has to be somewhere, and the probability to find it if we look everywhere has to be 1. The concept of not knowing where the particle is leads to many fundamental questions, both physical and philosophical. As most of these questions lead to an endless discussion with no clear answer (yet), we will not try to answer them here.

In addition to the spatial distribution varying in time, particles have an intrinsic property, possessing a magnetic dipole moment, known as spin. Despite acting similarly to a charged rotating body in classical electrodynamics, elementary particles have no known inner structure, making it a different phenomenon. Spin is quantized, as many other properties in quantum mechanics, and should be accounted for in the wave function by multiplication of a spin part, \( \chi \). Electrons, which form the key focus in this study, have a spin quantum number \( s = \frac{1}{2} \) that can be projected in two directions, \( \pm \frac{1}{2} \), often referred to as up and down. In fact all spatial wave functions in this chapter, \( \psi \), should then have a total spin-orbital
\[
\psi \chi_\downarrow \text{ or } \psi \chi_\uparrow. \tag{2.11}
\]
Degeneracies, multiple particles and spin dependent Hamiltonians can complicate our theory somewhat, but neither of these effects are encountered in this chapter.

### 2.1.2 Observables

In quantum mechanics observables are represented by operators. As all measurements must have a real value, all such operators need to return real expectation values. The expectation value of an observable with an operator \( \hat{O} \) is calculated as\(^2\)
\[
\langle \hat{O} \rangle = \int \Psi^* \hat{O} \Psi dx. \tag{2.12}
\]
With the expectation value being real; \( \langle \hat{O} \rangle = \langle \hat{O} \rangle^* \), and therefore also
\[
\int \Psi^* \hat{O} \Psi dx = \left( \int \Psi^* \hat{O} \Psi dx \right)^* = \int \left( \hat{O} \Psi \right)^* \Psi dx. \tag{2.13}
\]
All operators for observables will need to possess this property when acting on any wave function, \( \Psi \), within the Hilbert space, referred to as Hermitian or self-adjoint operators. There are two fundamental examples of operators representing physical observables, position and momentum. The position has the simplest correspondence,
\[
\hat{x} = x, \tag{2.14}
\]
\(^1\)Another possibility is to work with unnormalized wave functions, and always divide these type of integrals by \( \int_{-\infty}^{\infty} |\Psi(\vec{r}, t)|^2 d^3\vec{r} \).
\(^2\)Here, and when convenient from now on, we will skip the integration limits and stick to \( dx \) to denote an integral over all space spanned by all variables of freedom.
whereas momentum is represented as
\[ \hat{p} = -i\hbar\nabla. \] (2.15)

Other quantities can be derived from the position and momentum operators using a reasoning close to classical quantities, e.g. kinetic energy,
\[ \hat{T} = \frac{1}{2}mv^2 = \frac{\hat{p}^2}{2m} = -\frac{\hbar^2}{2m}\nabla^2. \] (2.16)

### 2.1.3 The canonical commutation relation

Similar to matrices in linear algebra, not all operators commute. Having two operators \( \hat{A} \) and \( \hat{B} \), the order of which they are applied may affect the result, thus in general
\[ \hat{A}\hat{B} \neq \hat{B}\hat{A}. \] (2.17)

One typically defines the commutator
\[ [\hat{A}, \hat{B}] = \hat{A}\hat{B} - \hat{B}\hat{A}, \] (2.18)

having the properties listed below:

**a.** Switching order between the two operators changes the sign,
\[ [\hat{A}, \hat{B}] = -[\hat{B}, \hat{A}]. \] (2.19)

**b.** All constants can safely be placed in front of the commutator,
\[ [c_a\hat{A}, c_b\hat{B}] = c_ac_b[\hat{A}, \hat{B}]. \] (2.20)

**c.** Summation of two operators inside one commutator can be carried out as a sum of two commutators,
\[ [\hat{A}, \hat{B} + \hat{C}] = [\hat{A}, \hat{B}] + [\hat{A}, \hat{C}]. \] (2.21)

These properties follow directly from the definition (2.18). More properties can be derived, but we restrict us to the properties of interest later in this thesis.

Even the operators for position and momentum do not commute in quantum mechanics, a fact that can be shown in a few steps. To make the derivation conceptually easier we let the operators act on an arbitrary test function \( \Psi_T \), and concentrate on one dimension, i.e.
\[ [\hat{x}, \hat{p}]\Psi_T = -i\hbar[\hat{x}, \frac{\partial}{\partial x}]\Psi_T = -i\hbar \left( \hat{x}\frac{\partial}{\partial x}\Psi_T - \frac{\partial}{\partial x}(\hat{x}\Psi_T) \right). \] (2.22)

Applying the product rule on the last term we end up with
\[ -i\hbar \left( \hat{x}\frac{\partial}{\partial x}\Psi_T - \frac{\partial}{\partial x}(\hat{x}\Psi_T) \right) = i\hbar \Psi_T. \] (2.23)

Dropping the test function, we have proved what is known as the canonical commutation relation,
\[ [\hat{x}, \hat{p}] = i\hbar. \] (2.24)
2.1.4 Eigenfunctions

Letting an observable $\hat{O}$ act on a state $\Psi$, one may get different results, each with its own probability. This spectra of results can be either continuous or discrete, and it is of interest to know if a state yielding the same value each and every time for an operator can be found. In fact such states exist, and one is already encountered in the time-independent Schrödinger equation, (2.8), where a state $\psi_n$ will return the energy $E_n$ when acted upon by $\hat{H}$. Such states are called eigenstates, having a corresponding eigenvalue. For any observable, its eigenstates are found by the eigenvalue equation,

$$\hat{O}\psi_n = O_n\psi_n. \quad (2.25)$$

A few properties for such functions can be proven [7]:

- All eigenvalues of a Hermitian operator are real.

  Using the property of Hermitian operators from eq. (2.13), we have

  $$\int \psi_n^* \hat{O} \psi_n dx = \int \left( \hat{O} \psi_n \right)^* \psi_n dx \Rightarrow O_n \int \psi_n^* \psi_n dx = O_n^* \int \psi_n^* \psi_n dx, \quad (2.26)$$

  which means $O_n = O_n^*$, and thus real.

- Different eigenfunctions are orthogonal.

  Another form of the condition for Hermitian operators is

  $$\int \psi_m^* \hat{O} \psi_n dx = \int \left( \hat{O} \psi_m \right)^* \psi_n dx. \quad (2.27)$$

  Despite looking like a stronger condition it is in fact equivalent with eq. (2.13) [7], resulting in

  $$O_n \int \psi_m^* \psi_n dx = O_m^* \int \psi_m^* \psi_n dx. \quad (2.28)$$

  Since it is already known that the eigenvalues are real there is no other possibility than $\int \psi_m^* \psi_n dx = 0$ whenever $O_n \neq O_m$.

- For any operator with a finite set of eigenfunctions, the eigenfunctions are complete. They span the Hilbert space, such that any function in this space can be expressed as a linear combination of eigenfunctions. It can, in fact, not be proven in general for spectra with infinite number of eigenstates. Nonetheless, it is taken as a necessity, and thus a restriction on the observable operators.

2.1.5 Bra-ket notation

In daily work the wave functions encountered are seldom written as explicit functions. One typically refer to states instead, hiding the complexity of dealing with functions and integrals, into constructs called ‘bra’ and ‘ket’. Dirac introduced this notation in 1930, and named it after splitting the word ‘bracket’ [8].
A ket state is the right-hand part, where a state $\Psi$ would be represented as $|\Psi\rangle$. This represents a particle, with a corresponding wave function. The ket state can be viewed as a column vector,

$$|\Psi\rangle = \begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ \vdots \end{bmatrix}$$

or

$$|\Psi\rangle = \begin{bmatrix} \Psi(x_0) \\ \Psi(x_1) \\ \Psi(x_2) \\ \vdots \end{bmatrix}, \quad (2.29)$$

where the first example has $\Psi$ in a state with a given basis for a finite Hilbert space. The other example has the ket state represented in an infinite Hilbert space, as there are infinitely many positions $x_i$.

The bra state is the left-hand part of the bracket, referred to as the ket’s dual, being the Hermitian transposed\(^3\) of corresponding ket. Following the first example in eq. (2.29) the bra state would be

$$\langle \Psi | = [c_0^*, c_1^*, c_2^*, \ldots] . \quad (2.30)$$

The expectation values of operators can then be viewed as matrices. This is just a picture, as most of the vectors will be in infinite dimensional spaces explained by functions. The notation will, however, give us a linear algebra like syntax, a formalism that ease our daily work. Operators will in this syntax work in the same way as for wave functions. The dual part of an operator acting from the left on a ket state, will be the operator’s Hermitian adjoint acting from the right on a bra state,

$$\hat{O}|\Psi\rangle \leftrightarrow \langle \Psi|\hat{O}^\dagger . \quad (2.31)$$

Having introduced these brackets, it is time to define a particularly useful operation, the inner product. The definition is straightforward in a linear-algebra sense, except that we need to extended it to an infinite space by the integral

$$\langle \Psi_i | \Psi_j \rangle = \int \Psi_i^* \Psi_j dx. \quad (2.32)$$

Operators can be placed in between the bra and the ket states, reducing the expectation value from (2.12) to

$$\langle \hat{O} \rangle = \langle \Psi | \hat{O} | \Psi \rangle . \quad (2.33)$$

The fact that observable operators are Hermitian can now be simplified from (2.13) to

$$\langle \Psi | \hat{O} | \Psi \rangle = \langle \Psi |\hat{O}^\dagger | \Psi \rangle , \quad (2.34)$$

where $\hat{O} = \hat{O}^\dagger$ is referred to as self-adjoint.

\subsection*{2.1.6 A fundamental summary}

The new syntax of bra-ket notation allows us to summarize quantum mechanics into a few neatly expressed postulates. Although these postulates are presented in a slightly different manner by different authors, the main concepts can be put into four postulates:

---

\(^3\)Hermitian transposed means the transposed vector, where the complex conjugate is performed on each element.
Postulate 1: The state of an isolated physical system can be described by a state-vector, $|\Psi\rangle$, within a Hilbert space, $\mathcal{H}$.

Postulate 2: Every physical observable, $O$, has a corresponding linear Hermitian operator, $\hat{O}$, acting on vectors in $\mathcal{H}$.

Postulate 3: A measurement of the quantity $O$, with a corresponding operator $\hat{O}$, is guaranteed to yield one of the operator's eigenvalues, $O_n$, with a certain probability.

Postulate 4: The state-vector has a time evolution satisfying the Schrödinger equation,

$$i\hbar \frac{\partial}{\partial t} |\Psi(t)\rangle = \hat{H} |\Psi(t)\rangle.$$ (2.35)

### 2.2 Harmonic oscillator

In this section we will calculate, using the fundamental theory from previous section, the energy spectra along with its eigenstates for a system that is simple, but of high interest. The problem to solve in this thesis is the harmonic oscillator in two dimensions, but to begin with we will only treat the one dimensional problem, ending up with solutions for two dimensions at no extra cost.

A classical harmonic oscillator consists of a particle attached to a spring. The farther the particle moves, the larger the force from the spring, according to Hooke’s law,

$$F = -kx.$$ (2.36)

A potential field $V$ is simply the negative of the work done, and using this relation, we can calculate the potential energy as a simple integral,

$$V = -\int_0^x kxdx = \frac{1}{2}kx^2 = \frac{1}{2}m\omega^2x^2,$$ (2.37)

where $\omega = \sqrt{k/m}$ is called the frequency. This can be inserted into the Hamiltonian by replacing $x$ with its quantum mechanical operator, found in eq. (2.14). The total Hamiltonian reads

$$\frac{\hbar^2}{2m} \frac{d^2}{dx^2} |\psi_n\rangle + \frac{1}{2}m\omega^2x^2 |\psi_n\rangle = E_n |\psi_n\rangle.$$ (2.38)

It may be tempting to attack this problem in a brute force manner. That would however prove quite tedious, and better strategies exist.

#### 2.2.1 The ladder operators

Following an, at first, unexpected path, we will introduce what is known as the ladder, or excitation, operator, defined by

$$\hat{a}^\dagger = \sqrt{\frac{m\omega}{2\hbar}} \left( \hat{x} - \frac{i\hat{p}}{m\omega} \right),$$ (2.39)
and its Hermitian adjoint, the de-excitation operator\(^4\),
\[ \hat{a} = \sqrt{\frac{m\omega}{2\hbar}} \left( \hat{x} + \frac{i\hat{p}}{m\omega} \right). \]

The motivation for selecting these two operators may seem unclear, but their product is of interest,
\[ \hat{a} \hat{a}^\dagger = \frac{m\omega}{2\hbar} \left( \hat{x}^2 + \frac{i\hat{p}^2}{m^2\omega^2} \right) = \frac{m\omega}{2\hbar} \hat{x}^2 + \frac{\hat{p}^2}{2\hbar m\omega} + \frac{i}{2\hbar} [\hat{p}, \hat{x}], \]
where the first two terms are found in the Hamiltonian, and the last term can be expressed by the canonical commutation relation (2.24),
\[ \hat{a} \hat{a}^\dagger = \frac{1}{\hbar\omega} \hat{H} + \frac{1}{2} \Rightarrow \hat{H} = \hbar\omega \left( \hat{a} \hat{a}^\dagger - \frac{1}{2} \right). \]

Being able to rewrite our Hamiltonian, it is tempting to investigate these operators further. In particular, it is of interest to find their commutator. Using the rules of commutators shown in section 2.1.3 we find,
\[ [\hat{a}, \hat{a}^\dagger] = \frac{m\omega}{2\hbar} \left( \left[ \hat{x} + \frac{i\hat{p}}{m\omega} \right], \left[ \hat{x} - \frac{i\hat{p}}{m\omega} \right] \right) = \frac{m\omega}{2\hbar} [\hat{x}, \hat{x}] + \frac{i}{\hbar} [\hat{p}, \hat{x}] + \frac{1}{2\hbar m\omega} [\hat{p}, \hat{p}], \]
where only the second term is nonzero,
\[ [\hat{a}, \hat{a}^\dagger] = \frac{i}{\hbar} [\hat{p}, \hat{x}] = -\frac{i}{\hbar} i\hbar = 1. \]

Because of this, the Hamiltonian can equally well be written in one out of two forms,
\[ \hat{H} = \hbar\omega \left( \hat{a} \hat{a}^\dagger - \frac{1}{2} \right) \text{ or } \hat{H} = \hbar\omega \left( \hat{a}^\dagger \hat{a} + \frac{1}{2} \right). \]

The crucial step comes when claiming that one, yet unknown, state, \( |\psi_n\rangle \), is a solution of the time-independent Schrödinger equation,\(^5\)
\[ \hat{H} |\psi_n\rangle = E_n |\psi_n\rangle. \]

With this in mind, one may ask what the energy of \( \hat{a}^\dagger |\psi_n\rangle \) is,
\[ \hat{H} (\hat{a}^\dagger |\psi_n\rangle) = \hbar\omega \left( \hat{a}^\dagger \hat{a} \hat{a}^\dagger + \frac{1}{2} \hat{a}^\dagger \right) |\psi_n\rangle = \hbar\omega \hat{a}^\dagger \left( \hat{a} \hat{a}^\dagger + \frac{1}{2} \right) |\psi_n\rangle \]
\[ = \hbar\omega \hat{a}^\dagger \left( \hat{a}^\dagger \hat{a} + \frac{1}{2} \right) |\psi_n\rangle = \hat{a}^\dagger \left( \hat{H} + \hbar\omega \right) |\psi_n\rangle = (E_n + \hbar\omega) \hat{a}^\dagger |\psi_n\rangle. \]

The last steps were achieved by exploiting the commutator between the excitation and de-excitation operator, and then recall that \( |\psi_n\rangle \) is an eigenstate of \( \hat{H} \). With the same approach one would also find that
\[ \hat{H} (\hat{a} |\psi_n\rangle) = (E_n - \hbar\omega) \hat{a} |\psi_n\rangle. \]

\(^4\)One can prove that the excitation and de-excitation operators are the Hermitian adjoint of each other. It will however serve no purpose to us at this stage.
With these operators we have the possibility to create states with energies at discrete steps of $\hbar \omega$, as long as we find at least one state to start out with. It seems reasonable that there should exist a lower limit, where applying $\hat{a}$ should give us no new state, viz.

$$\hat{a}|\psi_0\rangle = 0.$$  \hfill (2.48)

For convenience it is possible to label this state simply $|0\rangle$. By inserting the full expression for $\hat{a}$ and solving the differential equation,

$$\sqrt{\frac{m\omega}{2\hbar}} \left( \hat{x} + \frac{i}{m\omega} \left( -i\hbar \frac{\partial}{\partial x} \right) \right)|0\rangle = 0 \Rightarrow \int \frac{d|0\rangle}{|0\rangle} = -\frac{m\omega}{\hbar} \int xdx$$  \hfill (2.49)

$$\Rightarrow |0\rangle = Ce^{-\frac{m\omega}{2\hbar}x^2},$$

we get an explicit expression for the lowest-lying state, up to a constant $C$ to be determined by normalization.

The only remaining task is to find the energy of the ground state, $E_0$. Inserting expression (2.45) for the Hamiltonian into the time-independent equation, we find

$$\hbar \omega \left( \hat{a}^\dagger \hat{a} + \frac{1}{2} \right)|0\rangle = \hbar \omega \hat{a}^\dagger \hat{a}|0\rangle + \frac{1}{2} \hbar \omega |0\rangle = E_0 |0\rangle.$$  \hfill (2.50)

But since $\hat{a}|0\rangle = 0$, it is clear that $E_0 = \frac{1}{2} \hbar \omega$, and using the fact that eigenstates exist at steps of $\hbar \omega$, the complete energy spectrum is

$$E_n = \left( n + \frac{1}{2} \right) \hbar \omega.$$  \hfill (2.51)

### 2.2.2 Two dimensions

So far, we have treated the oscillator problem in only one dimension. Moving to two dimensions, the actual Hamiltonian of interest changes to

$$\hat{H} = -\frac{\hbar^2}{2m} \nabla^2 + \frac{1}{2} m\omega^2 x^2 = -\frac{\hbar^2}{2m} \left( \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) + \frac{1}{2} m\omega^2 (x^2 + y^2).$$  \hfill (2.52)

Once again we will, as physicists, attack this by separation of variables, assuming that the new state $|n\rangle$ is a product of independent states in $x$ and $y$,

$$|n\rangle = |n_x\rangle \otimes |n_y\rangle.$$  \hfill (2.53)

It is already clear that $\hat{H}$ can be written as a sum of two Hamiltonians, where each is only one dimensional,

$$\hat{H} = \hat{H}_x + \hat{H}_y = \left( -\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} + \frac{1}{2} m\omega^2 x^2 \right) + \left( -\frac{\hbar^2}{2m} \frac{\partial^2}{\partial y^2} + \frac{1}{2} m\omega^2 y^2 \right).$$  \hfill (2.54)

The total time-independent Schrödinger equation now reads

$$\hat{H}|n\rangle = \left( \hat{H}_x |n_x\rangle \right) \otimes |n_y\rangle + |n_x\rangle \otimes \left( \hat{H}_y |n_y\rangle \right) = E_n (|n_x\rangle \otimes |n_y\rangle),$$  \hfill (2.55)
and since $H_x$ has the eigenstates found by using the ladder operators, with energies $E_{n_x} = (n_x + \frac{1}{2}) \hbar \omega$, the total energy is

$$E_{n_x,n_y} = \left( n_x + \frac{1}{2} \right) \hbar \omega + \left( n_y + \frac{1}{2} \right) \hbar \omega = (n_x + n_y + 1) \hbar \omega. \quad (2.56)$$

Understanding the methods here, with the ladder operators, has a great value. When moving on to many-body methods, similar constructs, called creation and annihilation operators, will be used to simplify calculations. Whereas the ladder operators simply ‘moved’ the electron to a state with a different energy, the creation and annihilation operators will add or remove electrons from a system.
Chapter 3

Many-body theory

It is often insufficient to be able to calculate properties in systems with only one particle. One would for example be restricted to only hydrogen, if studying atoms. Methods for many-particle systems have thus been developed, often theoretically exact, but in practice we must rely on computer programs having a truncation affecting the accuracy of the results. Different types of approximations, or many-body methods, exist, where widely used techniques are; full configuration interaction, many-body perturbation theory, Hartree-Fock theory, Monte-Carlo methods and coupled-cluster theory. Even though we will focus mainly on the coupled-cluster approach, the concepts from this chapter are shared by several many-body methods based on wave functions constructed using a single-particle basis.

3.1 The non-interacting case

The natural starting point for many-body theory is to deal with non-interacting particles. In this case the Schrödinger equation holds the same form now as it did for one particle in eq. (2.35). Assuming a time-independent Hamiltonian,

\[ \hat{H} = \sum_k \hat{h}_k = \sum_k \hat{t}_k + \sum_k \hat{v}_k, \]

with \( \hat{t}_k \) and \( \hat{v}_k \) being the operators for kinetic and potential energy for particle \( k \), the energy is constant in time and we only need to solve the time-independent Schrödinger equation. Since the particles are not interacting, this equation is separable, and we assume a total wave function, \( |\Psi^{(\lambda)}\rangle \), being a product of different single-particle spin orbitals \( |\psi_k^{(\lambda)}\rangle \), with a total energy \( E^{(\lambda)} = \sum_k E_k^{(\lambda)} \),

\[ \hat{H}|\Psi^{(\lambda)}\rangle = \left( \sum_k \hat{h}_k \right) \left( |\psi_1^{(\lambda)}\rangle \otimes |\psi_2^{(\lambda)}\rangle \cdots \otimes |\psi_N^{(\lambda)}\rangle \right) = \sum_k E_k^{(\lambda)}|\Psi^{(\lambda)}\rangle. \]

Here \( E_k^{(\lambda)} \) is the energy of particle \( k \), satisfying the single-particle eigenvalue equation,

\[ \hat{h}_k|\psi_k^{(\lambda)}\rangle = E_k^{(\lambda)}|\psi_k^{(\lambda)}\rangle. \]

It is important to note how the subscript refers to the different particles, whereas the superscript denotes different eigenstates inside a spectrum of energies.
Electrons are, although it complicates our calculations, interacting through the coulomb interaction. For this reason we keep this simple separable calculation in memory when we move on to interacting many-body systems, where correlations play an important role as corrections to the non-interacting reference energy.

### 3.2 Indistinguishable and identical particles

An important aspect when considering systems with more than one particle is that electrons are identical and indistinguishable particles. In quantum mechanics it makes no sense talking about different particles, they are truly identical and impossible to track one at a time. As a consequence of this, interchanging the coordinates of two particles should not alter the probability distribution, i.e.

\[ |\Psi|^2 = |\hat{P}_{ij}\Psi|^2. \]  

(3.4)

This compact notation is due to the introduction of the permutation operator \( \hat{P}_{ij} \), which interchanges particles \( i \) and \( j \). Equation (3.4) holds only if

\[ \hat{P}_{ij} = \pm 1, \]  

(3.5)

where particles with a symmetric wave function, that is \( \hat{P}_{ij} = 1 \), are called bosons, while particles having an antisymmetric wave function, \( \hat{P}_{ij} = -1 \), are called fermions.

Since electrons are fermions we need to construct wave functions that are antisymmetric. The simple product of single-particle wave functions we assumed in the non-interacting case is thus not correct. Antisymmetric wave functions are usually expressed as determinants, as proposed by John C. Slater, therefore called Slater determinants [9]. Having a complete, orthonormal, single-particle basis where \( N \) functions, \( \phi_\alpha, \phi_\beta, \cdots \phi_\delta \), are occupied by \( N \) particles at different positions, \( \vec{r}_1, \cdots, \vec{r}_N \), an \( N \)-particle wave function reads

\[
\Phi_{\alpha,\beta,\cdots,\delta}(\vec{r}_1, \cdots, \vec{r}_N) = \frac{1}{\sqrt{N!}} \begin{vmatrix}
\phi_\alpha(\vec{r}_1) & \phi_\beta(\vec{r}_1) & \cdots & \phi_\delta(\vec{r}_1) \\
\phi_\alpha(\vec{r}_2) & \phi_\beta(\vec{r}_2) & \cdots & \phi_\delta(\vec{r}_2) \\
\vdots & \vdots & \ddots & \vdots \\
\phi_\alpha(\vec{r}_N) & \phi_\beta(\vec{r}_N) & \cdots & \phi_\delta(\vec{r}_N)
\end{vmatrix}.
\]  

(3.6)

The notation here is of importance. Up to now we have looked at the exact solution, denoted \( \Psi \). In this step the single particle basis \( \phi \) can be any complete basis, and therefore \( \Phi \) is in general not the exact solution. The solution can however be expressed as a linear combination of slater determinants,

\[
|\Psi^{(\lambda)}\rangle = \sum_{\alpha,\beta,\cdots,\delta} C^{(\lambda)}_{\alpha,\beta,\cdots,\delta}|\Phi_{\alpha,\beta,\cdots,\delta}\rangle, \]  

(3.7)

due to the completeness of our basis functions. Determinants have the property of being zero whenever two columns are equal. This is a manifestation of the exclusion principle formulated by Wolfgang Pauli in 1925 [10], two fermions cannot share the same set of quantum numbers, for which he later received the Nobel prize for in 1945 [11]. Including the two spin states available for each electron, no more than two electrons can share the same orbital.
To incorporate interactions between the electrons, we add an extra term, \( \hat{v}_{kl} \), to \( \hat{H} \),

\[
\hat{H} = \sum_k \hat{t}_k + \sum_k \hat{v}_k + \frac{1}{2} \sum_{kl} \hat{v}_{kl},
\]

which is a two-body potential between electron \( k \) and \( l \), and the factor of \( \frac{1}{2} \) comes from the fact that all contributions are counted twice, assuming \( \hat{v}_{kl} = \hat{v}_{lk} \). In the case of electron structures, these terms are simply all pairs of Coulomb interactions. It is possible to continue this, by adding three-, four-, up to \( N \)-body forces. Three-body forces are often needed in nuclear physics, but the two-body nature of the coulomb interaction limits our calculations to only two.

### 3.3 Second quantization

Limiting ourself to systems of electrons only, we recall the antisymmetric Slater determinant, eq. (3.6), and assuming orthonormal single-particle states,

\[
\langle \phi_r | \phi_s \rangle = \delta_{rs},
\]

we fill the determinant with the \( N \) lowest lying states. This is called the reference state, or ground state, having all \( N \) particles in states with the lowest possible energies, still obeying the exclusion principle. From now on, all single-particle states within the reference determinant will be labeled \( i, j, \ldots \), whereas states with higher energies are labeled \( a, b, \ldots \). The border between states within the determinant and higher states is called the Fermi level. When referring to states without knowing whether they are above or below the Fermi level, we will label them \( p, q, \ldots \). In this representation, the ground state can be written in the occupancy notation,

\[
| \Phi \rangle = |ijkl\ldots \rangle.
\]

We will now introduce creation and annihilation operators, similar to the ladder operators in section 2.2.1. Instead of raising/lowering the energy of one electron, these operators add or remove one electron from the Slater determinant. Denoting an empty determinant as \( | \rangle \), we can fill it to the reference state by adding one electron at a time using creation operators,

\[
| \Phi \rangle = \hat{\psi}_i^\dagger \hat{\psi}_j^\dagger \hat{\psi}_k^\dagger \cdots | \rangle.
\]

This ground state is sometimes written as \( |0 \rangle \) for simplicity. It is also possible to remove one electron by the annihilation operator, e.g.

\[
\hat{\psi}_j | \Phi \rangle = \hat{\psi}_j |ijkl\ldots \rangle = -\hat{\psi}_j |jik\ldots \rangle = -|ik\ldots \rangle.
\]

The minus sign here comes from the fact that these operators only alter the left-most state, and being antisymmetric one needs to multiply a factor of \(-1\) for each permutation it takes to bring \( j \) to the left side of the determinant.

It should not be allowed to annihilate an electron that is not present in the determinant, neither create an already present one. With this in mind, it is clear that the following
two statements must be true;

\[
\hat{p}^\dagger |\Phi\rangle = \begin{cases} 
|\Phi^p\rangle & \text{if } p \in a, b, c, \ldots \\
0 & \text{if } p \in i, j, k, \ldots
\end{cases}
\]

\[
\hat{p}|\Phi\rangle = \begin{cases} 
0 & \text{if } p \in a, b, c, \ldots \\
|\Phi_p\rangle & \text{if } p \in i, j, k, \ldots
\end{cases}
\]

(3.13)

where $|\Phi^p\rangle$ means the reference state without $p$, and $|\Phi_p\rangle$ means the reference state with $p$ added. In the particle-hole formalism everything is relative to the reference, where an added electron is called a particle and a removed one referred to as a hole. Generalizing this one can have multiple particles and holes. To prevent from creating a 0-determinant, the hole states must be in $i, j,...$, and the particle states in $a, b,...$. An example could be

\[
|\Phi_{ijk}^{ab}\rangle = \hat{a}^\dagger \hat{b}^\dagger \hat{k} \hat{j} |\Phi\rangle.
\]

(3.14)

Having two particles and three holes, we call this a 2p-3h excitation.

Because of the orthonormal single particle basis (3.9), the determinants will be orthonormal too. To be consistent, we define the empty vacuum state to be normalized as well,

\[
\langle |\rangle = 1.
\]

(3.15)

We see the importance of this when using the fact that creation and annihilation operators are each others adjoint,

\[
\langle \Phi|\Phi\rangle = \left(\langle \cdots \hat{j} \hat{i} \right) \left(\hat{i}^\dagger \hat{j}^\dagger \cdots |\rangle \right) = \langle | \left(\cdots \hat{j} \hat{i} \hat{i}^\dagger \hat{j}^\dagger \cdots |\rangle \right).
\]

(3.16)

Since we first add $i, j,...$ to the vacuum before we remove the same particles, we end out with a vacuum state again,

\[
\langle | \left(\cdots \hat{j} \hat{i} \hat{i}^\dagger \hat{j}^\dagger \cdots |\rangle \right) = \langle |\rangle = 1.
\]

(3.17)

More rigorously, one may calculate the above using the anti-commutation rules. Similar to the commutator, the anti-commutator is defined as

\[
[\hat{A}, \hat{B}]_+ = \hat{A}\hat{B} + \hat{B}\hat{A}.
\]

(3.18)

We will start out with the annihilation operators by considering

\[
\hat{p}\hat{q}|qpij\cdots\rangle = |ij\cdots\rangle
\]

\[
\hat{q}\hat{p}|qpij\cdots\rangle = -\hat{q}\hat{p}|qpij\cdots\rangle = -|ij\cdots\rangle.
\]

(3.19)

One permutation is required for $\hat{q}\hat{p}$ since the operators only can act on the leftmost particle. If neither $p$ nor $q$ is in the determinant then both of the expressions return zero. In all cases the anti-commutator should be zero, thus

\[
[\hat{p}, \hat{q}]_+ = 0.
\]

(3.20)
Considering two creation operators using the same procedure, we find that $\hat{p}^\dagger \hat{q}^\dagger = -\hat{q}^\dagger \hat{p}^\dagger$ if neither $p$ nor $q$ is present in the determinant. If at least one of the two is already present we get zero. Again the anti-commutator is zero,

$$[\hat{p}^\dagger, \hat{q}^\dagger]_+ = 0. \tag{3.21}$$

The last step is to look at one creation, and one annihilation operator. If these two represent two different states ($p \neq q$), we have

\begin{align*}
\hat{p}^\dagger \hat{q}^\dagger |qij \cdots \rangle &= |pij \cdots \rangle \\
\hat{q}^\dagger \hat{p}^\dagger |qij \cdots \rangle &= -|pij \cdots \rangle.
\end{align*}

With $q$ missing, or $p$ already present in the determinant the anti-commutator is zero, leading to

$$[\hat{p}^\dagger, \hat{q}]_+ = 0 \quad \text{if} \quad p \neq q. \tag{3.23}$$

If $p = q$, we need to investigate both when $p$ is already present and not,

\begin{align*}
\hat{p}^\dagger \hat{p}^\dagger |pij \cdots \rangle &= 0 \\
\hat{p}^\dagger \hat{p} |pij \cdots \rangle &= |pij \cdots \rangle \\
\hat{p}^\dagger \hat{p} |ij \cdots \rangle &= |ij \cdots \rangle \\
\hat{p}^\dagger \hat{p} |ij \cdots \rangle &= 0,
\end{align*}

which leads to the relation

$$[\hat{p}^\dagger, \hat{p}]_+ = 1. \tag{3.25}$$

All together we summarize to,

\begin{align*}
[\hat{p}, \hat{q}]_+ &= 0 \\
[\hat{p}^\dagger, \hat{q}^\dagger]_+ &= 0 \\
[\hat{p}^\dagger, \hat{q}]_+ &= \delta_{pq}. \tag{3.26}
\end{align*}

Using the tools that the anti-commutators present, we could once again look at the normalized inner product

$$\langle \hat{i} | \hat{i} \rangle = \langle \hat{i}^\dagger | \hat{i} \rangle = \langle | - \hat{i}^\dagger \hat{i} + 1 | \rangle = \langle | - \hat{i}^\dagger \hat{i} \rangle + \langle | \rangle = \langle | \rangle = 1. \tag{3.27}$$

The trick here was to switch place for $\hat{i}$ and $\hat{i}^\dagger$ by using the anti-commutation relation, and in the end reason that $\langle \hat{i} | \rangle$ must be zero. For a general (wider) string of operators the same can be applied, but it is tedious, and better methods exist.

### 3.3.1 Operators

Suppose we rewrite the Hamiltonian from eq. (3.8) as a sum of two terms, $\hat{H}^{(0)}$ and $\hat{H}^{(1)}$, where the first term contains all one-body terms and the second incorporates only the two body potential between electrons,

\begin{align*}
\hat{H}^{(0)} &= \sum_{k=0}^{N} (\hat{t}_k + \hat{v}_k) = \sum_{k=0}^{N} \hat{h}^{(0)}(x_k) \\
\hat{H}^{(1)} &= \frac{1}{2} \sum_{kl} \hat{v}_{kl}(x_k, x_l).
\end{align*}

\tag{3.28}
Introducing atomic units, that is setting $\hbar = m = e = 1$, these operators can be expressed neatly as

\begin{align*}
\hat{t}_k &= -\frac{1}{2} \nabla^2 \\
\hat{v}_k &= \frac{1}{2} \omega^2 x_k^2 \quad \text{(for harmonic oscillator)} \tag{3.29} \\
\hat{v}_{kl} &= \frac{1}{|x_k - x_l|} \quad \text{(for electrons)}.
\end{align*}

Before we express the operators in second quantization, using the creation and annihilation operators, we will define the number operator, which counts the number of occupied states in a determinant, hence the number of particles,

$$\hat{N} = \sum_p \hat{p}_p^\dagger \hat{p}_p. \tag{3.30}$$

This is the first example of a second quantized operator, and the most striking is the unrestricted sum, with $p$ looping through all values in our basis. In principle, this sum runs over infinitely many single-particle states. Extending this for the different parts of our Hamiltonian, the one-body operator becomes

$$\hat{H}^{(0)} = \sum_{pq} \langle p|\hat{h}^{(0)}|q \rangle \hat{p}_p^\dagger \hat{q}_q, \tag{3.31}$$

and the two-body operator reads

\begin{align*}
\hat{H}^{(1)} &= \frac{1}{2} \sum_{pqrs} \langle pq|\hat{v} |rs \rangle \hat{p}_p^\dagger \hat{q}_q^\dagger \hat{s}_r^\dagger \hat{t}_s \\
&= \frac{1}{4} \sum_{pqrs} \langle pq||rs \rangle \hat{p}_p^\dagger \hat{q}_q^\dagger \hat{s}_r^\dagger \hat{t}_s.
\end{align*} \tag{3.32}

A usual interpretation is that $\hat{H}^{(0)}$ excites one particle from $q$ into a state $p$ with a probability of

$$\langle p|\hat{h}^{(0)}|q \rangle = \int \phi_p^*(x_1) \hat{h}^{(0)}(x_1) \phi_q(x_1) \, dx_1, \tag{3.33}$$

whereas the two-body operator excites two particles from the states $r$ and $s$ into $p$ and $q$, with a probability amplitude of

$$\langle pq|\hat{v} |rs \rangle = \int \int \phi_p^*(x_1) \phi_q^*(x_2) \hat{v}(x_1, x_2) \phi_r(x_1) \phi_s(x_2) \, dx_1 \, dx_2. \tag{3.34}$$

In the two-body case the probability amplitude is written directly as an integral, without taking $|rs\rangle$ as an antisymmetric determinant. To account for this, one often use the antisymmetric element instead, defined as

$$\langle pq||rs \rangle = \langle pq|v|rs \rangle - \langle pq|v|sr \rangle. \tag{3.35}$$

This expression will still not account for the factor $\frac{1}{\sqrt{2}}$ in front of a slater determinant, which is why we need a factor $\frac{1}{4}$ when using this in equation (3.32).
3.3. SECOND QUANTIZATION

With these forms of our operators, we can calculate expectation values in a general way between two determinants. For instance $\langle ij | \hat{V} | kl \rangle$ can be calculated using anticommutators,

$$\langle ij | \hat{V} | kl \rangle = \frac{1}{4} \sum_{pqrs} \langle pq || rs \rangle \langle j | \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger \rangle = \frac{1}{4} \sum_{pqrs} \langle pq || rs \rangle \langle j \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger \rangle$$

$$= \frac{1}{4} \sum_{pqrs} \langle pq || rs \rangle \langle \delta_{ip} \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger - \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger \rangle$$

$$= \frac{1}{4} \sum_{pqrs} \langle pq || rs \rangle \langle \delta_{ip} \delta_{jq} \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger + \delta_{ip} \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger - \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger \rangle.$$  \hfill (3.36)

The second term on the last line of eq. (3.36) has $\hat{q}^\dagger$ as the leftmost operator. Acting from the left on a vacuum bra state, this leads to zero. The philosophy is to continue this process, moving creation operators to the left in all terms. The only contributing terms will then have Kronecker deltas only, i.e.

$$\langle ij | \hat{V} | kl \rangle = \frac{1}{4} \sum_{pqrs} \langle pq || rs \rangle \langle \delta_{ip} \delta_{jq} \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger - \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \hat{k}^\dagger \hat{l}^\dagger \rangle$$

$$= \frac{1}{4} \left[ \langle ij || kl \rangle - \langle ji || lk \rangle + \langle ji || lk \rangle - \langle ij || kl \rangle \right] = \langle ij || kl \rangle.$$  \hfill (3.37)

The last step here was to see that all terms are exactly the same, due to the antisymmetric elements, where

$$\langle ij || kl \rangle = -\langle ij || lk \rangle = \langle ji || lk \rangle = -\langle ji || kl \rangle.$$  \hfill (3.38)

3.3.2 Wick’s theorem

Anticommutators, as seen in the previous section, are powerful, yet tedious, constructs for calculation of expectation values. Any state can be transformed into a string of operators acting on the vacuum, which we can transform further by anticommutators. For strings of more operators one could automate this process, by using sympy [12] or similar software, but for closed-form calculations, Wick’s time-independent theorem allows for substantial simplifications.

Having a string of operators $\hat{A} \hat{B} \hat{C} ...$, we define the normal-ordered product

$$\{ \hat{A} \hat{B} \hat{C} ... \},$$  \hfill (3.39)

as a reordered product, with all creation operators moved to the left, and annihilation operators to the right. A phase factor of $-1$ will arise whenever an odd number of permutations is needed in the reordering. Such a product is extremely useful due to the fact that all expectation values in vacuum yields zero. Furthermore we define a contraction between two operators as the difference between the original ordering and the normal ordering,

$$\overline{\hat{A} \hat{B}} = \hat{A} \hat{B} - \{ \hat{A} \hat{B} \}.$$  \hfill (3.40)
With this approach, four contractions are possible;
\[ \hat{p}\hat{q} = \hat{p}\hat{q} - \hat{p}\hat{q} = 0 \]
\[ \hat{p}\hat{q} = \hat{p}\hat{q} - \hat{p}\hat{q} = 0 \]
\[ \hat{p}\hat{q} = \hat{p}\hat{q} - \hat{p}\hat{q} = 0 \]
\[ \hat{p}\hat{q} = \hat{p}\hat{q} - \hat{p}\hat{q} = 0. \]

If contractions occur within a normal product, a phase factor of $-1$ will arise from each permutation that is needed to bring the contracted operators beside each other.

Wick’s theorem [13] states that any string of operators can be rewritten as a sum, where the first term is the normal-ordered string. The second term is a sum of all possible normal products with contractions between two operators only. The next term is a sum of possible contractions between four operators, and so on up to a sum of all possibilities where all operators are contracted. The nice feature of this theorem is that all products with normal ordered strings will not give a contribution when evaluated between vacuum states. In this case only terms that are fully contracted will contribute.

If we have a product of two already normal-ordered operator strings, this is rewritten as the normal-ordered string of all operators plus all possible contractions between the first and the second string. As an example we will return to the transition probability from equation (3.37), using Wick’s theorem instead,

\[ \langle ij|\hat{V}|kl\rangle = \frac{1}{4} \sum_{pqrs} \langle pq||rs\rangle \langle j\hat{p}^{\dagger}\hat{q}^{\dagger}\hat{s}\hat{r}^{\dagger}\hat{l}^{\dagger}\rangle \]
\[ = \frac{1}{4} \sum_{pqrs} \langle pq||rs\rangle \left( j\hat{p}^{\dagger}\hat{q}^{\dagger}\hat{s}\hat{r}^{\dagger}\hat{l}^{\dagger} + j\hat{p}^{\dagger}\hat{q}^{\dagger}\hat{s}\hat{r}^{\dagger}\hat{l}^{\dagger} + j\hat{p}^{\dagger}\hat{q}^{\dagger}\hat{s}\hat{r}^{\dagger}\hat{l}^{\dagger} + j\hat{p}^{\dagger}\hat{q}^{\dagger}\hat{s}\hat{r}^{\dagger}\hat{l}^{\dagger} \right) \]
\[ = \frac{1}{4} \sum_{pqrs} \langle pq||rs\rangle \left( \delta_{ip}\delta_{jq}\delta_{sk}\delta_{rt} - \delta_{ip}\delta_{jq}\delta_{rk}\delta_{sl} + \delta_{ip}\delta_{jq}\delta_{sk}\delta_{rl} - \delta_{ip}\delta_{jq}\delta_{sk}\delta_{rl} \right). \]

This is not all fully contracted terms, but with a little reasoning it seems clear that the other terms have at least one contraction that is equal to zero. It is possible to count the number of crossing lines, instead of moving operators close to each other, to get the correct phase factor. The number of crossings are $(2,1,0,1)$ in the four terms, leading to a minus sign in the second and the last term, due to an odd number of crossings. Comparing (3.42) with (3.37), we see that both yield the correct result, however, using Wick’s theorem simplifies considerably the algebra.

To further optimize this theorem, one may redefine the normal ordering with moving all creation operators above the fermi level, and all annihilation operators below the fermi level, to the left. With this reordering, all expectation values yield zero when evaluated with respect to the reference state, as a pure consequence of equation (3.13), that is
\[ \langle \Phi|\hat{a}^{\dagger}\ldots\hat{b}|\Phi\rangle = 0 \quad \text{or} \quad \langle \Phi|\hat{i}\ldots\hat{j}^{\dagger}|\Phi\rangle = 0. \]
The contractions in eq. (3.41) are altered to only two nonzero contractions,

\[
\hat{i}^\dagger \hat{j} = \hat{i}^\dagger \hat{j} - \left( -\hat{j}^\dagger \hat{i} \right) = \delta_{ij}
\]

\[\hat{a}^\dagger \hat{b} = \hat{a}^\dagger \hat{b} - \left( -\hat{b}^\dagger \hat{a} \right) = \delta_{ab}.
\]  

(3.44)

Apart from the redefinition of the normal product, Wick’s theorem is unaltered.

3.4 Diagrams

Although Wick’s theorem adds considerable simplifications to the calculation of various expectation values, the human brain is, sadly, not well suited for finding complicated combinations of contractions using Wick’s theorem. As an example, we present a string of operators arising from the evaluation of the transition probability from a 1p-1h excitation to another 1p-1h excitation for the two-body potential,

\[
\langle \Phi^a_{b} | \hat{V} | \Phi^b_{a} \rangle \rightarrow \hat{i}^\dagger \hat{a} \hat{p}^\dagger \hat{q}^\dagger \hat{s}^\dagger \hat{b}^\dagger \hat{j}.
\]  

(3.45)

Although this expression only contains eight operators, it leads to fourteen nonzero, fully contracted, terms. One needs to be focused and systematic in order to calculate all terms correctly. However, the brain seems to be good at visualizing mental images, and therefore a graphical presentation of the formulas could serve us well.

The graphical approach presented here originated in quantum field theory, developed by Richard Feynman [14, 15]. Although originally meant to be used on time dependent transitions from one state to another, it is presented here without a time ordering (following [1]). It does, however, restrict the order in which operators are applied.

Diagrams start out with the reference ket state, denoted by two horizontal lines at the bottom, and end out with the reference bra state, as two horizontal lines at the top. Particle operators are lines pointing upwards, whereas holes point downwards. In this fashion, determinants with excitations from the reference state can be visualized as

\[
\langle \Phi^a_{i} | = \langle \Phi | \hat{i}^\dagger \hat{a} = \begin{array}{c}
\end{array}
\]

(3.46)

\[
| \Phi^a_{ij} \rangle = \hat{a}^\dagger \hat{j}^\dagger \hat{i} | \Phi \rangle = \begin{array}{c}
\end{array}
\]  

(3.47)

One-body operators are presented as two electron lines connected to a dashed line with a cross,

\[
\hat{H}^{(0)} = \sum_{pq} \langle p | \hat{h}^{(0)} | q \rangle \hat{p}^\dagger \hat{q} = \begin{array}{c}
\end{array}
\]  

(3.48)
Two-body operators are represented similarly, but have two incoming and two outgoing lines due to the two-body nature,

\[
\hat{H}^{(1)} = \frac{1}{4} \sum_{pqrs} \langle pq||rs \rangle \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} = \begin{array}{c}
\text{Diagram 1} \\
\text{Diagram 2}
\end{array}.
\]  

(3.49)

The idea now is to represent contractions by connecting lines, and because only fully contracted terms are nonzero within the reference state, all lines should be connected. All free indexes are meant to be summed over, and the matrix elements are found by replacing \( q \) with the label of incoming line and \( p \) with the outgoing label in the one-body case. In the two-body case we replace \( r/s \) with left/right incoming line and \( p/q \) with left/right outgoing line. To determine the correct phase factor, one needs to count the number of hole lines and the number of closed paths. When counting the number of closed paths we will consider associated particle-hole pairs as if they were connected in the reference states. The phase factor will in the end be \((-1)^{l+h}\), where \( l \) is the number of closed paths (loops) and \( h \) is the number of hole lines.

To illustrate the use of diagrams, we return to the example in the introduction, eq. (3.45). This expression is evaluated to four unique ways of connecting the diagrams;

\[
\langle \Phi_i^a|\hat{V}|\Phi_j^b \rangle = \begin{array}{c}
\text{Diagram 1} \\
\text{Diagram 2}
\end{array} + \begin{array}{c}
\text{Diagram 3} \\
\text{Diagram 4}
\end{array}.
\]  

(3.50)

**Term (3.50a)** has no free indexes since all lines are connected to the particle and hole indices already defined in the reference states. The corresponding matrix element is \( \langle ja||ib \rangle \). Having two hole lines, one closed loop, and in total four equal terms,

\[
\begin{array}{c}
\text{Diagram 5} \\
\text{Diagram 6} \\
\text{Diagram 7} \\
\text{Diagram 8}
\end{array}
\]  

(3.51)

the total factor in front should be \((-1)^{2+1} \cdot 4 \cdot \frac{1}{4} = -1\).

**Term (3.50b)** corresponds to the element \( \delta_{kj}\langle ka||kb \rangle \), where the Kronecker delta function follows from the contracted hole lines between \( i \) and \( j \). There are two hole
lines, two loops, and in total four equal terms,

\[
\begin{align*}
\text{Term (3.50c)} & \quad \text{is similar to (3.50b), except how the Kronecker delta connects the particle lines } a \text{ and } b \text{ instead. There are now three hole lines, two loops and four equal terms;} \\
\end{align*}
\]

\[
\begin{align*}
\text{Term (3.50c)} & \quad \text{is similar to (3.50b), except how the Kronecker delta connects the particle lines } a \text{ and } b \text{ instead. There are now three hole lines, two loops and four equal terms;} \\
\end{align*}
\]

\[
\begin{align*}
\text{Term (3.50d)} & \quad \text{has three hole lines, three loops, but only two equal diagrams can be created, namely}
\end{align*}
\]

\[
\begin{align*}
\text{We then have in total}
\end{align*}
\]

\[
\begin{align*}
\langle \Phi^a | \hat{V}^0 | \Phi^b \rangle = (-1)^{1+2} \cdot 4 \cdot \frac{1}{4} \langle ja || ib \rangle + (-1)^{2+2} \cdot 4 \cdot \frac{1}{4} \sum_k \delta_{ij} \langle ka || kb \rangle \\
+ (-1)^{2+3} \cdot 4 \cdot \frac{1}{4} \sum_k \delta_{ab} \langle jk || ik \rangle + (-1)^{3+3} \cdot 2 \cdot \frac{1}{4} \sum_{kl} \delta_{ab} \delta_{ij} \langle kl || kl \rangle
\end{align*}
\]

\[
\begin{align*}
\text{(c)} & \quad \text{yielding a new expression for the single-particle interactions,}
\end{align*}
\]

\[
\begin{align*}
\text{(d)} & \quad \text{We will return to diagrams when we derive the coupled cluster equations, but then presented with a more explicit set of rules for interpretation.}
\end{align*}
\]

\[
\begin{align*}
\text{3.5 Normal-ordered Hamiltonian}
\end{align*}
\]

Based on the second quantized expression for the Hamiltonian from section 3.3.1, we can apply Wick’s theorem. Defining \( \delta_{pq<F} \) to be a Kronecker delta function where \( p \) and \( q \) are below the Fermi level, the string of operators from \( \hat{H}^{(0)} \) becomes

\[
\hat{p}^\dagger \hat{q} = \{ \hat{p}^\dagger \hat{q} \} + \hat{p}^\dagger \hat{q} = \{ \hat{p}^\dagger \hat{q} \} + \delta_{pq<F},
\]

yielding a new expression for the single-particle interactions,

\[
\hat{H}^{(0)} = \sum_{pq} \langle p | \hat{h}^{(0)} | q \rangle \{ \hat{p}^\dagger \hat{q} \} + \sum_i \langle i | \hat{h}^{(0)} | i \rangle.
\]
Similarly for \( \hat{H}^{(1)} \) we get

\[
\hat{H}^{(1)} = \frac{1}{4} \sum_{pqrs} \langle pq||rs \rangle \left\{ \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \right\} - \frac{1}{4} \sum_{qri} \langle iq||ri \rangle \left\{ \hat{q} \hat{r} \right\} + \frac{1}{4} \sum_{qsi} \langle iq||is \rangle \left\{ \hat{q} \hat{s} \right\} \\
+ \frac{1}{4} \sum_{pri} \langle pi||ri \rangle \left\{ \hat{p} \hat{r} \right\} - \frac{1}{4} \sum_{psi} \langle pi||is \rangle \left\{ \hat{p} \hat{s} \right\} - \frac{1}{4} \sum_{ij} \langle ij||ji \rangle + \frac{1}{4} \sum_{ij} \langle ij||ij \rangle.
\]

Indices are merely dummy variables summed freely over, and together with the properties of antisymmetric interaction elements this can be compressed to

\[
\hat{H}^{(1)} = \frac{1}{4} \sum_{pqrs} \langle pq||rs \rangle \left\{ \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \right\} + \sum_{pq} \langle pi||qi \rangle \left\{ \hat{p}^\dagger \hat{q} \right\} + \frac{1}{2} \sum_{ij} \langle ij||ij \rangle.
\]

Gathering all terms, we have a normal-ordered expression for the Hamiltonian,

\[
\hat{H} = \sum_{pq} \langle p|\hat{h}^{(0)}|q \rangle \left\{ \hat{p} \hat{q} \right\} + \frac{1}{4} \sum_{pqrs} \langle pq||rs \rangle \left\{ \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \right\} + \sum_{pq} \langle pi||qi \rangle \left\{ \hat{p}^\dagger \hat{q} \right\} \\
+ \sum_{i} \langle i|\hat{h}^{(0)}|i \rangle + \frac{1}{2} \sum_{ij} \langle ij||ij \rangle.
\]

The last two terms in (3.61) are simple constants whereas the first three are all normal-ordered. Evaluating the energy within the reference state, the first three terms would be zero leaving us with the last two, i.e.

\[
E_{\text{ref}} \equiv \langle \Phi_0|\hat{H}|\Phi_0 \rangle = \sum_{i} \langle i|\hat{h}^{(0)}|i \rangle + \frac{1}{2} \sum_{ij} \langle ij||ij \rangle.
\]

Normal-ordered terms are expressed through a one-particle operator \( \hat{F}_N \) and a two-particle operator \( \hat{V}_N \),

\[
\hat{H}_N \equiv \hat{H} - E_{\text{ref}} = \hat{F}_N + \hat{V}_N = \sum_{pq} f_{pq} \langle \hat{p} \hat{q} \rangle + \sum_{pqrs} \langle pq||rs \rangle \left\{ \hat{p}^\dagger \hat{q}^\dagger \hat{s} \hat{r} \right\},
\]

where

\[
f_{pq} = \langle p|\hat{h}^{(0)}|q \rangle + \sum_{i} \langle pi||qi \rangle.
\]
Chapter 4

Systems

4.1 Quantum dots

Strongly confined electrons offer a wide variety of complex and subtle phenomena which pose severe challenges to existing many-body methods. Quantum dots in particular, that is, electrons confined in semiconducting heterostructures, exhibit, due to their small size, discrete quantum levels. The ground states of, for example, circular dots show similar shell structures and magic numbers as seen for atoms and nuclei [16]. In this thesis we study quantum dots confined in a nearly two-dimensional thin layer of a semiconductor. The potential is approximated by a radially symmetric parabolic potential, also called a harmonic-oscillator potential, for which reason they are termed parabolic or circular quantum dots.

Small confined systems, such as quantum dots, have become very popular for experimental study. Beyond their possible relevance for nanotechnology, they are highly tunable in experiments and introduce level quantization and quantum interference in a controlled way. The possibility to manufacture systems with a tailored electronic structure, may improve electrical or optical properties of materials, a reason why quantum dots are good candidates as components in quantum computers [17], optimized solar cells [18], laser technology [19] and medical imaging [20], to name a few.

4.1.1 The Schrödinger equation in spherical coordinates

Circular quantum dots are said to live in only two dimensions, a consequence of precise manufacturing techniques, making the layers so thin that we can omit the third dimension in our computations. The quantum dots are, however, not truly two-dimensional and this could lead to an error in the calculated energies, see for example Ref. [21].

The harmonic-oscillator potential for two dimensions was encountered in section 2.2.2, but we will now solve the time-independent Schrödinger equation,

\[-\frac{\hbar^2}{2m} \nabla^2 \psi + \frac{1}{2} m \omega^2 r^2 \psi = E \psi,\]

in spherical coordinates instead of Cartesian coordinates. Assuming that the wave function can be separated into two functions depending on radial distance, \(r\), and the angle, \(\varphi\), respectively, we get

\[\psi = R(r)Y(\varphi).\]
Employing polar coordinates also for the momentum operator, the Schrödinger equation reads,

\[-\frac{\hbar^2}{2m} \left( \frac{\partial^2}{\partial r^2} + \frac{1}{r} \frac{\partial}{\partial r} + \frac{1}{r^2} \frac{\partial^2}{\partial \varphi^2} \right) R(r)Y(\varphi) + \frac{1}{2} m\omega^2 r^2 R(r)Y(\varphi) = E R(r)Y(\varphi). \quad (4.3)\]

Dividing by \(\hbar^2 R(r)Y(\varphi)\), multiplying with \(-2mr^2\) and reordering terms, we obtain

\[r^2 \frac{\partial^2 R(r)}{\partial r^2} + \frac{r}{R(r)} \frac{\partial R(r)}{\partial r} - \frac{2mr^2}{\hbar^2} \left( \frac{1}{2} m\omega^2 r^2 - E \right) = m_l^2 = \frac{1}{Y(\varphi)} \frac{\partial^2 Y(\varphi)}{\partial \varphi^2}, \quad (4.4)\]

where \(m_l\) is our constant of separation. Thus, we have two equations,

\[r^2 \frac{\partial^2 R(r)}{\partial r^2} + \frac{r}{R(r)} \frac{\partial R(r)}{\partial r} - \frac{2mr^2}{\hbar^2} \left( \frac{1}{2} m\omega^2 r^2 - E \right) R(r) = m_l^2 R(r), \quad (4.5)\]

\[\frac{\partial^2 Y(\varphi)}{\partial \varphi^2} = -m_l^2 Y(\varphi). \quad (4.6)\]

Equation (4.6) is easily recognized as an exponential function,

\[Y(\varphi) = Ke^{im_l \varphi}, \quad (4.7)\]

where \(K\) is to be determined by normalization,

\[\int_0^{2\pi} Y(\varphi) d\varphi = 1 \Rightarrow Y(\varphi) = \frac{1}{\sqrt{2\pi}} e^{im_l \varphi}, \quad (4.8)\]

and rotational invariance determines \(m_l\),

\[Y(\varphi) = Y(\varphi + 2\pi) \Rightarrow e^{im_l 2\pi} = 1 \Rightarrow m_l = 0, \pm 1, \pm 2, \pm 3, \ldots \quad (4.9)\]

Substituting \(R(r) = \rho(r) r^{-\frac{1}{2}}\) eq. (4.5) is simplified to

\[-\frac{\hbar^2}{2m} \frac{\partial^2 \rho(r)}{\partial r^2} + \left( \frac{1}{2} m\omega^2 r^2 + \frac{\hbar^2}{2m} \frac{m_l^2 - \frac{1}{4}}{r^2} \right) \rho(r) = E \rho(r), \quad (4.10)\]

which is normally called the radial equation. One should note that this is equivalent to the time-independent Schrödinger equation with an effective potential instead,

\[V_{\text{eff}}(r) = V(r) + \frac{\hbar^2}{2m} \frac{m_l^2 - \frac{1}{4}}{r^2}, \quad (4.11)\]

and this strategy can be applied to any system with a spherical symmetric potential. The full solution after normalization,

\[\int_0^{\infty} |\rho(r)|^2 dr = 1, \quad (4.12)\]

reads

\[\psi(r, \varphi) = \frac{1}{\sqrt{2\pi}} R(r) e^{im_l \varphi}. \quad (4.13)\]
We will not solve eq. (4.10) for the one-particle quantum dot here, since it is time consuming and somewhat cumbersome. Instead we merely state the results and recommend reading the appendix of Lohne’s master’s thesis [3] for a full derivation. For further details regarding the harmonic oscillator and solutions to spherically symmetric problems we recommend reading [7]. The solutions have single-particle energies,
\[ \epsilon_{n,m_l,m_s} = (1 + |m_l| + 2n) \omega, \] (4.14)

with corresponding wave functions,
\[ \psi_{n,m_l} = \sqrt{\frac{n!}{\pi (n + |m_l|)!}} \beta^{\frac{1}{2}(1+|m_l|)} r^{|m_l|} e^{-\frac{1}{2} \beta r^2} L_{n}^{|m_l|} (\beta r^2) e^{im_l \phi}. \] (4.15)

We have used the Laguerre polynomials, \( L_{n}^{|m_l|} (\beta r^2) \), and also defined
\[ \beta = \frac{m \omega}{\hbar}. \] (4.16)

Each spatial wave function from eq. (4.15) can have either spin up or spin down.

### 4.2 Implementation

As a part of this thesis, we have developed a library for running simulations on different types of systems. The implementation is based primarily on two major types of objects; **systems** and **solvers**. There are two solvers implemented, Hartree-Fock (HF) and Coupled-Cluster (CC) theory with singles and doubles (CCSD) to be discussed in chapter 5, that should work independently of the type of system as long as the system is derived from the ‘System’ base class. The systems differ, from a computational point of view, only by the value of the one- and two-particle elements, \( f_{pq} \) and \( \langle pq||rs \rangle \), as well as the number of hole-states, \( n_h \), in our case always equal to the number of particles, and the number of unoccupied, virtual, particle-states, \( n_p \).

In theory, having an infinite basis, there would be infinitely many particle-states, but in actual calculations the basis sets needs to be truncated, that is, we truncate the number of virtual single-particle states \( n_p \). This means also that the number of linearly independent Slater determinats which can be made, is also limited.

To implement a system we need to store the elements \( f_{pq} \) and \( \langle pq||rs \rangle \) in a reasonable way. We explain the storage scheme for the one-particle elements first, while the two-particle part is postponed to section 4.2.1 due to its more complex structure. The different states \( p \) and \( q \) are assigned an integer value each, ranging from 0 to \( n - 1 \), where \( n \) is the number of basis functions included, \( n = n_h + n_p \). If \( p \) is a hole state, labelled with letters \( ijk \ldots \) in our work, we have \( i = p \in [0, n_h - 1] \). On the other hand if \( p \) is a particle state, labelled with the letters \( abcd \ldots \), we still begin indexing from zero, \( a = p - n_h \in [0, n_p] \).

In total we distinguish between three types of indexing:
\[ p \in [0, n - 1] \quad \text{(general)}, \]
\[ i = p \in [0, n_h - 1] \quad \text{\( (p \) is a hole state)}, \]
\[ a = p - n_h \in [0, n_p - 1] \quad \text{\( (p \) is a particle state)}. \] (4.17)
For the harmonic-oscillator basis, states are indexed as in fig. 4.1, first varying $m_l$ in ascending order through all possible values in the lowest-lying shell, holding $|m_l| + 2n = 0$ fixed. Even states have spin up whereas odd states have spin down, and after one shell is filled the indexing starts in the next, $|m_l| + 2n = 1, 2, \cdots$. The number of states in a basis and how they are stored is described by the ‘Basis’ class. In addition the mappings between integer-indexed states and the actual set of quantum numbers are also included. The actual implementation for the harmonic oscillator, ‘HObasis’, extends the so-called ‘Basis’ class. Through ‘HObasis’ it is possible to query the quantum numbers a given single-particle state, $p$, consists of by calling ‘HObasis::stateMap(int p)’, returning a vector of integer values. As an example for the harmonic oscillator ‘HObasis::stateMap(10)’ would return a vector

$$
\begin{pmatrix}
0 \\
2 \\
0
\end{pmatrix},
$$

interpreted as $n = 0$ and $m_l = 2$ with spin up ($0 = \uparrow$ and $1 = \downarrow$).

All implementations for different systems should extend the ‘System’ base class, which has predefined constructs for holding interaction elements. The simplest implementation of a system can be as simple as shown in listing 4.1, explained as follows;

Line 1: We declare a new subclass of ‘System’. This provides storage objects for both one-particle and two-particle interactions as well as getter methods to these storage objects.

Line 4: The most important part in the constructor is to create a sensible ‘Basis’, here using the default basis with 2 electrons (hole-states) and 10 virtual (particle-)states. The

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{figure4.1.png}
\caption{The indexing sequence used for quantum dots, implemented in ‘HObasis’.
}
\end{figure}
4.2. IMPLEMENTATION

Listing 4.1: Example on how to implement a specific system by extending the ‘System’ super class.

```cpp
class SpecificSystem1 : public System

public:
    SpecificSystem1()
    {
        std::size_t n_elec = 2;
        std::size_t n_virtual = 10;
        this->basis = new Basis(n_elec, n_virtual);
        fillMatrixElements();
    }

virtual double f_elem(std::size_t p, std::size_t q) const
{
    double h0_pq = // Some expression for h0
    double u_pq = 0;
    for(size_t i = 0; i < basis->get_nH(); i++)
        u_pq += v_elem(p, i, q, i);
    return h0_pq + u_pq;
}

virtual double v_elem(std::size_t p, std::size_t q, std::size_t r, std::size_t s) const
{
    double v_pqrs = // Some expression for \langle pq||rs \rangle
    return v_pqrs;
}
```

method ‘fillMatrixElements()’ is defined in ‘System’ and will fill all storage objects with values from ‘f_elem’ and ‘v_elem’ using the size of our basis, stored in ‘basis’.

Line 12: The normal-ordered one-particle element \( f_{pq} \), defined in eq. (3.64), is calculated by ‘f_elem’.

Line 21: The method ‘v_elem’ defines a way to calculate the antisymmetrized two-particle element \( \langle pq||rs \rangle \), defined in eq. (3.35).

One should in particular note that these overridden functions are declared as virtual ones. In this way it is possible to create solvers taking a pointer to any ‘System’, still invoking the methods from the correct subclass. Listing 4.2 illustrates this, using a ‘System’ pointer to access one single-particle element from a specific subclass.

One-particle elements are stored in three matrices: ‘f_{hh}’, ‘f_{ph}’ and ‘f_{pp}’. The three matrices are blocks sorted by the domain the two indices \( p \) and \( q \) belong to. If both indices
Listing 4.2: A subclass has implemented the function ‘f_elem()’ returning the element \( f_{02} \). The ‘System’ base class has this method declared virtual, resulting in invoking the subclass implementation even when using a super-class pointer.

```c++
1 // anySystem can point to any system,
2 System * anySystem = new SpecificSystem();
3 // and still get an element from the correct subclass
4 double f_02 = anySystem->f_elem(0, 2);
```

Listing 4.3: Continuing listing 4.2 extracting the same element, \( f_{02} \), now through the raw storage matrix for \( f \). This example assumes two occupied (hole) states, thus making index 2 the first (0) particle state. With symmetric interaction matrices we expect \( f_{ph} = f_{hp}^T \).

```c++
5 mat const * f_hp;
6 // Get element from raw storage matrix.
7 f_hp = trans(anySystem->get_f_ph());
8 f_02 = (*f_ph)(0, 0);
```

are hole states this belongs to ‘f_hh’ and if both are particle states the element is found in ‘f_pp’. When there are one particle state and one hole state the ‘f_ph’ matrix is used, and, since the interaction is Hermitian, we can obtain ‘f_hp’ as the transposed matrix.

Another way of accessing the same element as in listing 4.2 is to use the storage matrices directly. The storage matrices for one-particle elements are extracted by calling ‘get_f_hh()’, ‘get_f_ph()’ or ‘get_f_pp()’. As an example, we recall ‘SpecificSystem1’ having \( n_h = 2 \) and \( n_p = 10 \). If one would like to extract \( f_{02} \) one must note that 2 is the first particle-state, and 0 is the first hole-state. Indexing starts at zero, and because \( f \) is symmetric we see how this can be found in the ‘f_ph’ part,

\[
f_{02} = f_{20} = f_{ph}^{00},
\]

as implemented in listing 4.3.

Although the implementation in listing 4.1 is very simple, counting only 26 lines of code, this would work perfectly for small systems. For larger systems one would encounter two problems. Invoking ‘fillMatrixElements()’ will force calculation of all elements every time a ‘SpecificSystem1’ is constructed, a problem discussed later in section 4.2.2. The other problem is that the dimensionality of the two-particle interactions scales as the number of virtual states to the fourth power. Using symmetries of the interactions one can reduce the total number of two-body matrix elements. However, for larger numbers of single-particle states, the dimensionalities become large and one needs better recipes to handle the increase in dimensionality.

### 4.2.1 Symmetries in the Hamiltonian

Two-particle matrix elements \( \langle pq||rs \rangle \) can be interpreted as the probability for two particles making a transition from states \( r \) and \( s \) into \( p \) and \( q \). If our Hamiltonian preserves
some quantum numbers, this transition is not possible, and thus zero, whenever the single-particle states $pq$ do not preserve the numbers from $rs$. In the case of quantum dots, we encounter a two-body interaction that is spherically symmetric but not spin dependent. This results in preserving both the angular-momentum quantum number $m_l (\equiv m)$ as well as spin $m$. Defining $M = m_l + m_s, M' = m_l' + m_s'$, the following holds true,

$$
\langle npm_pm_pms; nqm_qm_qms | || nrm_rmr_ms; nsm_sms_s \rangle = 0 \text{ if } M \neq M' \text{ or } M_s \neq M_s'.
$$

(4.20)

More generally we define a mapping $(p, q) \leftrightarrow (\lambda, \pi)$ where $\lambda$ is a transition channel, consisting of a specific set of preserved quantum numbers, and a configuration $\pi$ for each possible combination of $(p, q)$ within that channel, such that

$$
\langle \lambda\pi || \lambda'\pi' \rangle = 0 \text{ if } \lambda \neq \lambda'.
$$

(4.21)

This re-indexing allows us to store the interaction elements as a block-diagonal matrix, one block for each channel $\lambda$, stored as a matrix $\langle \pi || \pi' \rangle_\lambda$. We further split the interaction matrices whether their indices are above $(a,b,c,d)$ or below $(i,j,k,l)$ the Fermi-level, resulting in six matrices,

$$
\langle ij || kl \rangle, \quad \langle aj || kl \rangle = -\langle ja || kl \rangle = \langle kl || aj \rangle = -\langle kl || ja \rangle
$$

$$
\langle ab || kl \rangle = \langle kl || ab \rangle
$$

$$
\langle aj || cl \rangle = \langle ja || cl \rangle = -\langle ja || cl \rangle = -\langle ja || cl \rangle
$$

$$
\langle ab || cl \rangle = -\langle ab || lc \rangle = \langle cl || ab \rangle = \langle lc || ab \rangle
$$

$$
\langle ab || cd \rangle.
$$

(4.22)

Splitting configurations into configurations for hole-hole states, particle-hole states and particle-particle states, yielding the mappings

$$
(i, j) \leftrightarrow (\lambda, \mu),
$$

$$
(a, j) \leftrightarrow (\lambda, \nu),
$$

$$
(a, b) \leftrightarrow (\lambda, \xi),
$$

(4.23)

we can use a storage scheme in ‘System’ objects splitting interactions into six parts similarly to eq. (4.22), exploiting the sparseness to store block-diagonal parts of the six matrices only,

$$
\langle \mu || \mu' \rangle_\lambda, \quad \langle \nu || \mu \rangle_\lambda, \\
\langle \xi || \mu \rangle_\lambda, \quad \langle \nu || \nu \rangle_\lambda, \\
\langle \xi || \nu \rangle_\lambda, \quad \langle \xi || \xi \rangle_\lambda.
$$

(4.24)

Mappings from states into channels and configurations are managed by the ‘Basis’ class, and one could access these mappings through the eight methods in listing 4.4. In this context two general states are encoded to one index, $I$, i.e.

$$
I(pq) = p + q \cdot (n_h + n_p)
$$

$$
I(lm) = l + m \cdot n_h
$$

$$
I(dl) = d + l \cdot n_p
$$

$$
I(de) = d + e \cdot n_p,
$$

(4.25)
Listing 4.4: There are eight different mappings possible to access through the basis object.

```c
// Mappings from (pq, lm, dl, de) into lmd and (pi, mu, nu, xi)
get_map_lmdPI_pq();
get_map_lmdMU_lm();
get_map_lmdNU_dl();
get_map_lmdXI_de();

// Reverse mappings
get_map_pq_lmdPI();
get_map_lm_lmdMU();
get_map_dl_lmdNU();
get_map_de_lmdXI();
```

where \( n_h \) is the number of hole-states, and \( n_p \) the number of particle-states. Returning to our example of ‘SpecificSystem1’ we have \( n_h = 2, n_p = 10 \), and trying to access the matrix element \( \langle 20 | 20 \rangle \) we can use either the procedure from listing 4.5, extracting the raw matrices, or use the ‘\( v_{elem} \)’ method as in listing 4.6.

The default ‘Basis’ base class assumes only one transition channel, resulting in storing all interaction elements. For quantum dots we have \( M, M_s \leftrightarrow \lambda \), implemented in ‘HOBasis’. As an example of the reduced dimensionality, we consider a harmonic oscillator basis with 20 electrons and 400 virtual states. The largest matrix would be \( \langle ab || de \rangle \) with a dimensionality of \( 400^4 \), resulting in \( \sim 200\text{GB} \) of storage! Exploiting the symmetries and employing an ‘HOBasis’ instead reduces this to \( \sim 1.75\text{GB} \). Readers are encouraged to read through this implementation, found in Ref. [6], as an example of subclassing ‘Basis’.

### 4.2.2 Reading elements from file

Another time-consuming part is to calculate the matrix elements, which could be performed once and later read from file. To create a system read from file, it is convenient to create a subclass of ‘TPfile’, and we take the actual implementation for circular quantum-dots ‘CQDot’ as an example. There are three methods, shown in listing 4.7, which must be overloaded. The constructor takes three arguments; the number of filled shells, the total number of shells and the frequency, \( \omega \).

Looking at the constructor’s implementation, listing 4.8, we remark how ‘fillMatrix-Elements’ is no longer called to fill both one- and two-particle elements. Instead we read elements \( \langle pq || rs \rangle \) from file using ‘readFileName’, and later calculate \( f_{pq} \) by invoking ‘fillF-matrix’. Both these methods are public, and can therefore be invoked from the main program. We create a basis, ‘HOBasis’, store the frequency in a private variable, and create a reverse statemap to be used later when reading a file. This reverse statemap assigns a unique key (unsigned int), constructed from the three quantum numbers, to each state, and it is later possible to get the single index for any state by constructing the same key.

One-particle elements are still calculated through ‘\( f_{elem}() \)’, implementing the single-particle energies from eq. (4.14) combined with a normal-ordered part as in eq. (3.64),
4.2. IMPLEMENTATION

Listing 4.5: We try to access the element $\langle 20 | 20 \rangle$ by mapping the $|20\rangle$ particle-hole state into a channel and a configuration, $|\nu\rangle_\lambda$.

```cpp
// Create a specific system
SpecificSystem1 sys;

// Get informations about its basis
Basis const * basis = sys.get_basis();
int nH = basis->get_nH(); // hole-states
int nP = basis->get_nP(); // particle-states

// (d,l) = (2,0) is a particle hole configuration.
int d = 2 - nH;
int l = 0;
int dl = d + l * nH;

// Map into a channel and a configuration.
umat const * map = basis->get_map_dl_lmdNU();
int lmd = (*map)(0, dl); // first row contains lambda values.
int nu = (*map)(1, dl); // second row contains configurations.

// Retrieve element;
vector<mat> const * phph = sys->get_v_phph();
double elem_20_20 = phph->at(lmd)(nu, nu);
```

Listing 4.6: Continuing listing 4.5, accessing the same element again, $\langle \nu | \nu \rangle_\lambda = \langle 20 | 20 \rangle$, now using the reverse mapping, $|\nu\rangle_\lambda \to |20\rangle$.

```cpp
// Map back to two states d,l
vector<uvec> const * mapback = basis->get_map_lmdNU_dl();
dl = mapback->at(lmd)(nu);
d = dl % nP + nH;
l = dl / nP;

// this should return the same element
elem_20_20 = sys->v_elem(d,l,d,l);
```
Listing 4.7: The three most important parts a subclass of ‘TPfile’ would need. The actual implementation of ‘CQDot’ includes some extra methods and private variables.

```cpp
class CQDot : public TPfile
{
public:
  // #1 - Constructor
  CQDot(int filledR, int shellsR, double omega = 1.0);

  // #2 - Calculation of one-particle element f_{pq}
  virtual double f_elem(std::size_t p, std::size_t q) const
  {
    // Part arising from normal ordering
    double u_pq = 0.0;
    for (int i = 0; i < basis->get_nH(); i++)
      u_pq += v_elem(p, i, q, i);

    // Part from h0
    ivec3 p_NMMs = basis->stateMap(p);
    int n = pNMMs(0);
    int m = pNMMs(1);
    double h0 = omega * (2 * n + abs(m) + 1);

    // h0 is diagonal
    if (p == q)
      return h0 + u_pq;
    else
      return u_pq;
  }

protected:
  // #3 - A recipe on how to decode tp-element file.
  virtual size_t interp_qNum(char* qNumbers) const;
};
```
Listing 4.8: Constructor for CQDot.

```cpp
CQDot::CQDot(int filledR, int totalR, double omega)
{
    // Initialize basis and frequency
    basis = new HOBasis(filledR, totalR);
    this->omega = omega;

    // Creating reversed state map, needed when reading file
    int ntot = basis->get_nH() + basis->get_nP();
    for (int state = 0; state < ntot; state++)
    {
        // Extract quantum numbers n,m,m_s
        ivec3 nmms = basis->stateMap(state);
        unsigned int n = nmms(0);
        int m = nmms(1);
        unsigned int ms = nmms(2);

        // Each state has a unique key.
        unsigned int key = n + (m + (ms + hMaxM) * maxM) * maxM;
        revMap[key] = state;
    }
}
```
CHAPTER 4. SYSTEMS

Listing 4.9: How to read tp-elements for CQDot.

```c++
void CQDot::readFileStream(std::ifstream &file)
{
    // First read file as done in super class.
    TPfile::readFileStream(file);
    // Then scale by sqrt(omega)
    size_t dimLMD = basis->dim_lmd_2p();
    for (size_t lmd = 0; lmd < dimLMD; lmd++)
    {
        v_hhhh.at(lmd) = sqrt(omega) * v_hhhh.at(lmd);
        v_pphh.at(lmd) = sqrt(omega) * v_pphh.at(lmd);
        v_ppph.at(lmd) = sqrt(omega) * v_ppph.at(lmd);
        v_ppph.at(lmd) = sqrt(omega) * v_ppph.at(lmd);
        v_pppp.at(lmd) = sqrt(omega) * v_pppp.at(lmd);
    }
    // Fill one-particle elements.
    fillFmatrix();
}
```

\[ f_{pq} = \delta_{pq} (1 + |m| + 2n) \omega + \sum_i \langle p||qi \rangle. \] (4.26)

Depending on \( \langle pi||qi \rangle \), one-particle elements are required to be filled after two-particle elements are read from file, by invoking ‘fillFmatrix’.

Two-particle elements are read through the method ‘readFileName’, redirecting to ‘readFileStream’ in listing 4.9. The file-reading itself is already implemented in the base class, and we expect elements on file to be for \( \omega = 1 \), such that we need only to scale \( \omega \) after reading. Invoking ‘TPfile::readFileStream’ will force the base-class implementation to be run even though these functions are declared as virtual. The last steps are to scale elements\(^2\) by \( \sqrt{\omega} \) and fill the single-particle elements.

In order to successfully read elements from file the base class needs some information about the file structure, found through the sub-class implementation of ‘interp_qNum’. A basic file format is expected to be binary with the content,

\[ p \ q \ r \ s <pq||rs> \ p' \ q' \ r' \ s' <p'q'||r's'> \ldots, \]

where \( p \) is a number of bytes, \( n_b \), needed to specify the state \( p \), \( q \) is \( n_b \) bytes necessary to specify \( q \), and so on until the element itself \( <pq||rs> \) stored as a ‘double’. The implementation for quantum dots may serve as an example. Here \( n, m \) and \( m_s \) are coded as an unsigned short, a short and a char. This is repeated for all four states an element consists

\( ^2\)Only standard interaction can be scaled by \( \sqrt{\omega} \), forcing us to create another file-reading routine ‘readEffFileStream’ (and ‘readEffFileName’) for effective interactions. See section 7.1.2.
4.3 OTHER SYSTEMS

of, followed by the element itself,

\[ \begin{align*}
\text{ushort (2B)} &\quad \text{short (2B)} &\quad \text{char (1B)} \\
\text{numBytes (5B)} &\quad m_p &\quad n_p^m m_q^m n_r^m m_s^m &\quad \langle pq\parallel rs \rangle .
\end{align*} \]

On most platforms this would require 5 bytes for each state, and 8 bytes for the element, as noted in parentheses. In order to know how many bytes are expected to describe each state, ‘interp_qNum(NULL)’ is queried. Once those bytes are read from file they are sent to the same method as a char array, and expected return is a single integer indexing the correct state. For ‘CQDot’, implementation in listing 4.10, the char array is split into an unsigned short, short and a char, and the correct state is found using the reverse state map that was initialized in the constructor.

A complete file can be read from file in a simple way, as listing 4.11 shows, reading one element at a time, adding a simple loop to read all elements in a file. The functionality to read files is already implemented in the ‘TPfile’ class, as the two methods ‘readFileName’ and ‘readFileStream’.

4.3 Other systems

Other systems may equally well be implemented, and should be compatible with the different solvers as long as they extend the ‘System’ and ‘Basis’ base classes properly.

As an example we have implemented a simple class, ‘Atoms’, outlined in listings 4.12 and 4.13, that includes the 8 lowest-lying s-states\(^3\) of atomic orbitals. The atomic orbitals used here are the solutions of the one-electron problem, as for the Hydrogen atom, and therefore often referred to as Hydrogen-like orbitals. The single-particle energies in Hydrogen are found to be \(E_n = \frac{Z^2}{2n^2} \) (in atomic units),

\[ (4.28) \]

and the two-particle correlation elements are found by integrating the Coloumb energies for the atomic orbitals, either via closed form expressions or computer algebra software, or by numerical integration.

If we were to extend the Harmonic Oscillator basis to three dimension, we would have a basis often used in nuclear physics. In that case, one would need one additional quantum number for the orbitals, as well as quantum numbers describing different types of particles. Although not done in this thesis, it should, in the author’s opinion, not be too complicated. However, nuclear calculations often require a larger dimensionality, and further basis considerations (such as angular momentum coupling scheme), see for example Hagen et al. [22].

---

\(^3\)Atomic orbitals are distinguished by their angular momentum quantum number \(l\). If \(l = 0\) the state is said to be sharp, an ‘s-state’. Continuing, for \(l = 1, 2, 3\), we have principle, diffuse and fundamental.
Listing 4.10: Implementation of ‘interp_qNum’ in ‘CQDot’.

```c
size_t CQDot::interp_qNum(char * qNumbers) const
{
    // Quantum numbers n, m, m_s read from file.
    unsigned short n;
    short m;
    char ms;

    // Single indexed state
    size_t state;

    // The number of bytes for each state
    if (qNumbers == NULL)
        return sizeof(n) + sizeof(m) + sizeof(ms);

    // Split qNumbers!
    size_t siz_n = sizeof(n);
    memcpy(&n, qNumbers, siz_n);
    size_t siz_m = sizeof(m);
    memcpy(&m, qNumbers + siz_n, siz_m);
    size_t siz_ms = sizeof(ms);
    memcpy(&ms, qNumbers + siz_n + siz_m, siz_ms);

    // Encode spin
    if (ms == -1)
        ms = 1; // down
    else if (ms == +1)
        ms = 0; // up

    // Unique key for any state
    unsigned int key = n + (m + (ms + hMaxM) * maxM) * maxM;
    // revMap is a std::map filled in the constructor
    const map<unsigned int, unsigned int>::const_iterator
        found = revMap.find(key);

    if (found == revMap.end())
        state = maxM; // A state outside the current basis
    else
        state = found->second; // State found in current basis

    return state;
}
```
Listing 4.11: How to read two-particle elements from file.

```cpp
void TPfile::readFileStream(std::ifstream &file)
{
    // Number of bytes to read for each state.
    size_t qNumWidth = interp_qNum(NULL);
    char * qNumP = new char[qNumWidth];
    char * qNumQ = new char[qNumWidth];
    char * qNumR = new char[qNumWidth];
    char * qNumS = new char[qNumWidth];

    // Allocate memory for tp-elements.
    // ....

    while (true)
    {
        // Read one 'line' from file
        double element = 0;
        file.read(qNumP, sizeof(char) * qNumWidth);
        file.read(qNumQ, sizeof(char) * qNumWidth);
        file.read(qNumR, sizeof(char) * qNumWidth);
        file.read(qNumS, sizeof(char) * qNumWidth);
        file.read((char*) &element, sizeof(double));
        if (file.eof())
            break; // End of file?

        // Find the index
        size_t p = interp_qNum(qNumP);
        size_t q = interp_qNum(qNumQ);
        size_t r = interp_qNum(qNumR);
        size_t s = interp_qNum(qNumS);

        // Store all antisymmetric possibilities
        storePQRS(p, q, r, s, element);
        storePQRS(p, q, s, r, -element);
        storePQRS(q, p, s, r, element);
        storePQRS(q, p, r, s, -element);
    }

    // Free the four char arrays
    // ....
}
```

class Atoms : public System
{
public:
    /** numElec is 2 for helium, 4 for beryllium */
    Atoms(int numElec = 2)
    {
        // Charge from nucleus defaults to number of electrons
        Z = numElec;
        // There are only 8 states implemented
        basis = new Basis(numElec, 8 - numElec);
        // Fill matrices
        fillMatrixElements();
    }

virtual double f_elem(std::size_t p, std::size_t q) const
{
    // Normal-ordered part
    double u_pq = 0;
    for (int i = 0; i < basis->get_nH(); i++)
        u_pq += v_elem(p, i, q, i);
    // Single-particle energies
    int n = p / 2 + 1; // n is the energy level
    double h0 = -pow((double) Z, 2) / (2 * n * n);
    // h0 is diagonal
    if (p == q)
        return h0 + u_pq;
    else
        return u_pq;
}
virtual double v_elem(
    std::size_t p, std::size_t q,
    std::size_t r, std::size_t s) const
{
    // Get spin of particles
    bool pUP = p % 2 == 0;
    // ... same for q, r and s ...

    // Map p, q, r, s to n quantum number
    int n_p = p / 2 + 1;
    // ... same for q, r and s ...

    // First term of element
    double term1 = 0;
    if (pUP == rUP && qUP == sUP)
        term1 = spatial_integral(n_p, n_q, n_r, n_s);
    // Second term
    double term2 = 0;
    if (pUP == sUP && qUP == rUP)
        term2 = spatial_integral(n_p, n_q, n_s, n_r);

    return term1 - term2;
}

/** The spatial integral of correlation energies can be
 * found analytically (and tabulated) using Mathematica
 * or Maple. Also possible to find through numerical
 * integration. (four lowest lying orbitals only) */
double spatial_integral(int n_p, int n_q, int n_r, int n_s) const;

private:
    /** The total charge in the nucleus */
    double Z ;
};
Chapter 5

Coupled-cluster theory

The coupled-cluster method (CC) is an \textit{ab initio} method for solving the quantum mechanical many-body problem. It was first introduced by Coester and Kümmler during the 1950s [23, 24], originally developed for problems in nuclear physics, but later reformulated for systems of electrons by Čížek in 1966 [25]. It is one of the most popular post-Hartree-Fock methods today. Not too computationally expensive, also gaining good accuracy as well as possessing important features like size-consistency and size-extensivity.

Size-extensive, or just extensive, implies that the energy scales correctly with the number of subunits. Adding more electrons the energy should still have an error scaling proportional to the number of electrons. Size-consistency is best described by having two independent systems. Coupled-cluster theory should then report the same result for one calculation on both systems as for adding together the results from individual calculations on the two systems. Although important, these features are not always well defined, and a more precise discussion is conducted in [1].

5.1 The exponential ansatz

The foundation for most many-body methods is to express the correct wave function by an expansion in a set of basis functions. One example is the Hartree-Fock (HF) method which employs a unitary transformation of the single-particle wave functions,

\[
|\lambda\rangle = \sum_{\psi} C_{\lambda\psi} |\psi\rangle,
\]

and approximates the ground state with a reference Slater determinant built up by these transformed wave functions. Another example is configuration interaction (CI) where the reference determinant is set to a linear expansion of determinants, including the initial reference determinant, 1p-1h excitations, 2p-2h excitations and so on, i.e.

\[
|\Psi_{0}^{CI}\rangle = C_0 |\Phi_0\rangle + \sum_{ia} C_{ia}^{a} |\Phi_{i}^{a}\rangle + \sum_{ijab} C_{ijab}^{ab} |\Phi_{ij}^{ab}\rangle + \cdots .
\]

In all these methods one needs to solve a set of coupled equations to find the coefficients. Note that the summation over the single-particles states runs over hole states \(ijk \ldots\) and unoccupied single-particle states \(abc \ldots\). The latter summation runs over an infinite basis of single-particle states. This sum is truncated in all practical applications.
The coupled-cluster method also expands the exact solution in a set of Slater determinants, but employs a non-linear expansion through the exponential ansatz,

$$|\Psi_0^{\text{CC}}\rangle = e^{\hat{T}}|\Phi_0\rangle,$$

(5.3)

where $\hat{T}$ is the cluster operator including all possible excitations on the reference determinant. Sorting excitations by the number of excited electrons, we may generally express this general cluster operator as a sum of a 1p-1h operator, a 2p-2h operator, and so on,

$$\hat{T} = \hat{T}_1 + \hat{T}_2 + \hat{T}_3 + \cdots .$$

(5.4)

In the form of second-quantized operators the 1p-1h cluster operator is defined as

$$\hat{T}_1 = \sum_{ia} t_{i}^{a} \hat{a}_{i}^{\dagger},$$

(5.5)

the 2p-2h cluster operator as

$$\hat{T}_2 = \frac{1}{4} \sum_{ijab} t_{ij}^{ab} \hat{b}_{i}^{\dagger} \hat{b}_{j}^{\dagger} \hat{a}_{j} \hat{a}_{i},$$

(5.6)

continuing up to

$$\hat{T}_n = \left(\frac{1}{n!}\right)^2 \sum_{ij\cdots ab\cdots} t_{ij\cdots ab\cdots} \hat{a}_{i}^{\dagger} \hat{b}_{j}^{\dagger} \cdots \hat{a}_{j} \hat{b}_{i}.$$

(5.7)

As long as we have a complete single-particle basis and include all possible excitations up to np-nh in a system with $n$ particles, we should find the exact solution for both CI, $|\Psi_0^{\text{CI}}\rangle$, and CC, $|\Psi_0^{\text{CC}}\rangle$.

It is of course not doable to find the exact solution in practice. A complete single-particle basis would typically mean an infinite set of basis functions. In addition we would need all excitations up to np-nh determinants, yielding a huge amount of determinants. This is why all methods need a computational cut-off. Two types of truncations are used. First we truncate the number of single-particle basis functions, throwing away the ones with the highest energies, which makes sense since our interest is in the ground-state energy. Second we truncate the number of excitations we include, giving rise to different types of coupled-cluster methods. Including the singly excited cluster operator the method is labeled by S, for ‘single’, and including the doubly excited cluster operator the label D is added, for ‘double’. This thesis has an emphasis on CCSD – ‘Coupled Cluster Singles and Doubles’.

### 5.2 Derivation of the CCSD-equations

In the rest of this chapter we will derive the CCSD equations using the diagrammatic approach discussed earlier. This allows for a compact and efficient way of representing complicated equations, adding also simple physical interpretations of various processes.
5.2. DERIVATION OF THE CCSD-EQUATIONS

We aim to find the solution to the time-independent energy eigenvalue equation,

\[ \hat{H} |\Psi_0\rangle = E_0 |\Psi_0\rangle \equiv \hat{H} e^T |\Phi_0\rangle = E_0 e^T |\Phi_0\rangle, \quad (5.8) \]

assuming \( |\Psi_0\rangle \) can be approximated by the exponential ansatz (5.3). In principle exact, if we can sum over all possible single-particle states, we get an approximation in (5.8) whenever the single-particle basis or the number of excitations included are truncated. It is useful to project \( \langle \Phi_0|e^{-T}\) onto the eigenvalue equation to get an explicit expression for the energy,

\[ \langle \Phi_0|e^{-T}\hat{H}e^T|\Phi_0\rangle = \langle \Phi_0|e^{-T}E_0e^T|\Phi_0\rangle = E_0. \quad (5.9) \]

We may also project an excited determinant, \( \langle \Phi_{exc}|e^{-T}\), onto the equation. Assuming orthonormal basis functions, and exploiting the fact that excited states should be orthogonal to the reference determinant, we get

\[ \langle \Phi_{exc}|e^{-T}\hat{H}e^T|\Phi_0\rangle = \langle \Phi_{exc}|e^{-T}E_0e^T|\Phi_0\rangle = E_0 \langle \Phi_{exc}|\hat{1}|\Phi_0\rangle = 0. \quad (5.10) \]

Further simplifications are found if we use the normal-ordered Hamiltonian, (3.63), leading to

\[ \langle \Phi_0|e^{-T}\hat{H}_N e^T|\Phi_0\rangle = \langle \Phi_0|e^{-T}\hat{H} e^T|\Phi_0\rangle - E_{ref} = E_0 - E_{ref} \]

\[ \langle \Phi_{exc}|e^{-T}\hat{H}_N e^T|\Phi_0\rangle = \langle \Phi_{exc}|e^{-T}(E_0 - E_{ref})e^T|\Phi_0\rangle = 0. \quad (5.11) \]

The reference energy \( E_{ref} \) is here the energy of the reference Slater determinant, as defined in eq. (3.62), not the same as the exact (within the selected truncation) ground-state energy, \( E_0 \).

In the following derivation \( i, j, k \) and \( a, b, c \) will refer to indices in the outgoing state, or simply bra state hereafter for short, whereas \( d, e, \ldots \) and \( l, m, \ldots \) are free indices to be summed over, still restricting \( a, b, c, d, e, \ldots \) to be particle states and \( i, j, k, l, m, \ldots \) to be hole states. We define the similarity transformed Hamiltonian, denoted \( \tilde{H} \), which can be evaluated as a series of commutators using the Baker-Campbell-Hausdorff formula [26],

\[ \tilde{H} \equiv e^{-T}\hat{H}_N e^T = \hat{H}_N + \left[ \hat{H}_N, \hat{T} \right] + \frac{1}{2!} \left[ \left[ \hat{H}_N, \hat{T} \right], \hat{T} \right] + \frac{1}{3!} \left[ \left[ \left[ \hat{H}_N, \hat{T} \right], \hat{T} \right], \hat{T} \right] + \cdots. \quad (5.12) \]

There are three equations that, in the case of singles and doubles, we need to solve,

\[ \langle \Phi_0|\hat{H}|\Phi_0\rangle = E_0 - E_{ref} \]

\[ \langle \Phi_i^a|\tilde{H}|\Phi_0\rangle = 0 \]

\[ \langle \Phi_{ij}^{ab}|\tilde{H}|\Phi_0\rangle = 0. \quad (5.13) \]

The first gives us an explicit form for the energy, whereas the other two will determine the amplitudes in the cluster operators.

Let \( \hat{A} \) and \( \hat{B} \) be two normal-ordered strings of operators containing an even number of creation and annihilation operators. Using Wick’s generalized theorem, their commutator would be

\[ [\hat{A}, \hat{B}] = \{ \hat{A} \hat{B} \} - \{ \hat{B} \hat{A} \} + \{ \hat{A} \hat{B} \} - \{ \hat{B} \hat{A} \}, \quad (5.14) \]
where the two uncontracted terms are the same, and we thus end up with

$$[\hat{A}, \hat{B}] = \left\{ \hat{A}\hat{B} \right\} - \left\{ \hat{B}\hat{A} \right\}. \quad (5.15)$$

We observe that the cluster operators are already normal-ordered, and also note how no contractions between a cluster operator on the left and any other operator on the right can be non-zero. This is because the $\hat{T}$ operator contains $\hat{a}^\dagger \hat{b}^\dagger \cdots \hat{j}^\dagger \hat{i}$, none of which can lead to any non-zero contraction from (3.44). The cluster operators thus commute, yielding

$$[\hat{T}_n, \hat{T}_m] = \left\{ \hat{T}_n\hat{T}_m \right\} - \left\{ \hat{T}_m\hat{T}_n \right\} = 0. \quad (5.16)$$

We may also explore how the cluster operators commute with the Hamiltonian. Once again terms with $\hat{T}_n$ on the left side are zero, and we are left with

$$[\hat{H}_N, \hat{T}_n] = \left\{ \hat{H}_N\hat{T}_n \right\} - \left\{ \hat{T}_n\hat{H}_N \right\} = \left\{ \hat{H}_N\hat{T}_n \right\}. \quad (5.17)$$

Applying this recursively to write out (5.12) it becomes clear that all surviving terms have $\hat{H}_N$ to the left, and all the cluster operators should have at least one contraction each to the Hamiltonian. These terms are referred to as connected terms (subscript $C$), and because the electronic Hamiltonian includes no more than four operators it would not be possible to find connected terms with more than four cluster operators, posing a natural truncation to $\bar{H}$,

$$\bar{H} = \left( \hat{H}_N e^T \right)_C = \hat{H}_N + \frac{1}{2} \left( \hat{H}_N \hat{T}^2 \right)_C + \frac{1}{3!} \left( \hat{H}_N \hat{T}^3 \right)_C + \frac{1}{4!} \left( \hat{H}_N \hat{T}^4 \right)_C. \quad (5.18)$$

### 5.2.1 Diagrammatic rules

It is now possible to write out all possible terms and evaluate them diagrammatically. Writing out each term as a diagram, a number of rules exist on how to interpret them and how to find the correct algebraic expressions:

1. Sum over all free indices. Free indices are not connected to the bra determinant.

2. Interpret one-body operators as $\langle \text{out} | \hat{f} | \text{in} \rangle \equiv f_{\text{out}, \text{in}}$, and two-body operators as $\langle \text{out, out} | \hat{f} | \text{lin, rin} \rangle$.

3. Add a phase factor of $(-1)^{l+h}$, where $l$ is the number of loops and $h$ is the number of hole lines.

4. Multiply by a factor of $\frac{1}{2}$ for each pair of equivalent lines. Equivalent lines are starting and ending at the same interaction lines.

5. Each pair of equivalent vertices results in an additional factor of $\frac{1}{2}$. Equivalent vertices are vertices of equal type connected to the same interaction lines with equivalent connecting lines.
6. Each external, unique pair of holes or particles not connected to the same interaction line leads to an antisymmetric permutation \( \hat{P}_{i_1 i_2} \).

7. If there are multiple ways to connect the diagrams, only one term should exist for each configuration in the Sign-Table technique discussed below.

The different rules will be discussed in more detail where needed.

It is possible to split up the sums in the interactions, specifying whether the indices are within the Fermi level or not. For the one-body part there are four possibilities,

\[
\hat{F}_N = \sum_{de} f_{de} \{ \hat{d} \dagger \hat{e} \} + \sum_{lm} f_{lm} \{ \hat{l} \dagger \hat{m} \} + \sum_{ld} f_{ld} \{ \hat{l} \dagger \hat{d} \} + \sum_{dl} f_{dl} \{ \hat{d} \dagger \hat{l} \},
\]

(5.19)

diagrammatically represented as,

\[
\hat{F}_N = \quad + \quad + \quad .
\]

(5.20)

The first two terms have the same amount of lines at the top as in the bottom, and we say that these terms have an excitation level zero. Such terms have no possibility to neither create nor annihilate a particle-hole pair. If there is an incoming 2p-2h excitation in a diagram, there will also be an outgoing 2p-2h excitation. The third term is said to have excitation level minus one. When connected in a diagram it will destroy one particle-hole pair, transforming for example an incoming 2p-2h excitation into an outgoing 1p-1h excitation. Following this reasoning, the last term has excitation level plus one.

Splitting the two-body operator similarly we get

\[
\hat{V}_N = \quad + \quad + \quad .
\]

(5.21)

The excitation levels are 0 for the first line, -1 for the second, +1 for the third, and the last two terms have +2 and -2 respectively.
Cluster operators are represented with a solid horizontal line for the amplitude as well as electron-lines for the creation and annihilation operators, i.e.

\[ \hat{T}_1 = \sum_{dl} t_d^l \hat{d}^\dagger \hat{l} = \text{\includegraphics{diagram1.png}} \]

\[ \hat{T}_2 = \sum_{delm} t_{lm}^{de} \hat{d}^\dagger \hat{e} \hat{m} \hat{l} = \text{\includegraphics{diagram2.png}} \]

An \( n \)-body cluster operator creates an \( np-nh \) excitation, and has thus an excitation level \(+n\).

### 5.2.2 The energy equations

The coupled-cluster energy \( \Delta E_{CCSD} = E_0 - E_{\text{ref}} \) is defined as

\[ \langle \Phi_0 | \bar{H} | \Phi_0 \rangle = \Delta E_{CCSD}. \tag{5.23} \]

There are only three terms from \( \bar{H} \) that contribute to the energy equations [1],

\[ \bar{H} \rightarrow \left( \hat{F}_N \hat{T}_1 + \hat{V}_N \hat{T}_2 + \frac{1}{2} \hat{V}_N \hat{T}_1^2 \right)_C, \tag{5.24} \]

and we sort the terms whether they are connected to \( \hat{F}_N \) or \( \hat{V}_N \).

**Contributions from \( \hat{F}_N \):**

We will first try to find all terms in eq. (5.24) with cluster operators connected to \( \hat{F}_N \). No lines can be left unconnected, since both the bra (outgoing) state and the ket (incoming) state are reference states. Only the third term in \( \hat{F}_N \) can obey this, having no lines pointing upwards and an excitation level of \(-1\). To end up with an excitation level of 0 we need to connect it with \( T_1 \) which has a +1 excitation level. Since no electron lines are connected to the bra, they are summed freely over, labelling the particle \( d \), and the hole \( l \) (rule 1). We have one loop, and one hole line leading to a phase factor \((-1)^{1+1} = +1\) (rule 3). The interaction has an incoming particle line \( d \), and an outgoing hole line \( l \), resulting in \( f_{out, in} \rightarrow f_{ld} \) (rule 2). Setting the correct indices for the amplitude as well, this term yields

\[ \hat{F}_N \hat{T}_1 \rightarrow \text{\includegraphics{diagram3.png}} = + \sum_{ld} f_{ld} t_d^l, \tag{5.25} \]

and is the only contribution from \( \hat{F}_N \).
Contributions from $\hat{V}_N$:

We need to use the last term in $\hat{V}_N$ since all the other terms would leave uncontracted lines pointing upwards, defying the concept of a reference bra state. Having an excitation level of $-2$ we need to connect it to amplitudes with a $+2$ excitation level. There are only two possible ways to do this; $\hat{V}_N \hat{T}_2$ and $\hat{V}_N \hat{T}_1^2$. The first contribution is

$$\hat{V}_N \hat{T}_2 \rightarrow \includegraphics[width=0.3\textwidth]{diagram1.png} = +\frac{1}{4} \sum_{lmde} \langle lm||de \rangle t_{lm}^{de}, \quad (5.26)$$

resulting in a term with two hole lines as well as two loops and thus a positive phase. All indices are freely summed, but since both the pair of particle lines and the pair of hole lines start and stop at the same interaction, they are equivalent, and should be multiplied by $(\frac{1}{2})^2 = \frac{1}{4}$ (rule 4).

The last term in the energy has also two hole lines and two loops, but, since there are two $\hat{T}_1$ operators, the particle and hole lines are no longer equivalent. These are two equivalent vertices instead, raising a factor $\frac{1}{2}$ (rule 5) and resulting in

$$\frac{1}{2} \hat{V}_N \hat{T}_1^2 \rightarrow \includegraphics[width=0.3\textwidth]{diagram2.png} = +\frac{1}{2} \sum_{lmde} \langle lm||de \rangle t_{lm}^{de} t_{lm}^{de}. \quad (5.27)$$

Adding these terms together we end up with the complete energy equation

$$\Delta E_{CCSD} = \sum_{ld} f_{ld} l_{d}^{l} + \frac{1}{4} \sum_{lmde} \langle lm||de \rangle t_{lm}^{de} + \frac{1}{2} \sum_{lmde} \langle lm||de \rangle t_{lm}^{de} t_{lm}^{de}, \quad (5.28)$$

giving us the correction to the energy as compared to $E_{ref}$ for a given set of amplitudes $t_a^i$ and $t_{ab}^{ij}$.

5.2.3 The $\hat{T}_1$ equations

The amplitudes are determined by the amplitude equations. We start with the $\hat{T}_1$ equations derived from

$$\langle \Phi_0^d | \hat{H} | \Phi_0 \rangle = 0. \quad (5.29)$$

Because of the singly excited bra determinant we will need a total excitation level of $+1$. The contributing parts from $\hat{H}$ are [1],

$$\hat{H} \rightarrow \left[ \hat{H}_N + \hat{H}_N \left( \hat{T}_1 + \hat{T}_2 \right) + \hat{H}_N \left( \frac{1}{2} \hat{T}_1^2 + \hat{T}_1 \hat{T}_2 \right) + \hat{H}_N \frac{1}{3!} \hat{T}_1^3 \right]_C, \quad (5.30)$$

here presented in the same order as we will follow.
Contributions from $\hat{H}_N$: 

With a reference ket at the bottom and expecting a singly excited determinant bra at the top, we need a term with excitation level $+1$ and no electron lines pointing downwards. There is only one appropriate term for this,

$$\hat{F}_N \rightarrow \begin{array}{c} \vphantom{\bigg(} \end{array} \begin{array}{c} \vphantom{\bigg(} \end{array} = +f_{ai}. \tag{5.31}$$

Both electron lines are connected to the singly excited bra state, labeled $i,a$, and thus not summed freely over. With one hole line and one loop (particle-hole excitations are ‘connected’ in the bra determinant) the factor in front is $+1$.

Contributions from $\hat{H}_N \hat{T}$: 

Connecting terms from $\hat{H}_N$, first with the $\hat{T}_1$ cluster operators, the total excitation level needs to be $+1$, already supplied by the singly excited cluster operator. We then require interaction terms that neither create nor destroy particle-hole excitations. Three possible interaction terms fit in: two from $\hat{F}_N$,

$$\hat{F}_N \hat{T}_1 \rightarrow \begin{array}{c} \vphantom{\bigg(} \end{array} \begin{array}{c} \vphantom{\bigg(} \end{array} = +\sum_d f_{ad} t^d_i - \sum_l f_{il} t^l_1, \tag{5.32}$$

and one from $\hat{V}_N$,

$$\hat{V}_N \hat{T}_1 \rightarrow \begin{array}{c} \vphantom{\bigg(} \end{array} = +\sum_{ld} \langle la||di \rangle t^l_i. \tag{5.33}$$

There are also three terms where the interactions are connected to $\hat{T}_2$, requiring the interactions to have the ability to annihilate one particle-hole excitation. One term connects to $\hat{F}_N$,

$$\hat{F}_N \hat{T}_2 \rightarrow \begin{array}{c} \vphantom{\bigg(} \end{array} \begin{array}{c} \vphantom{\bigg(} \end{array} = +\sum_{ld} f_{ld} t^{ad}_i, \tag{5.34}$$

and the other two to $\hat{V}_N$,

$$\hat{V}_N \hat{T}_2 \rightarrow \begin{array}{c} \vphantom{\bigg(} \end{array} + \begin{array}{c} \vphantom{\bigg(} \end{array} = +\frac{1}{2} \sum_{lde} \langle al||de \rangle t^{de}_{ai} - \frac{1}{2} \sum_{lm} \langle lm||di \rangle t^{lm}_{il}. \tag{5.35}$$
Contributions from $\hat{H}_N \hat{T}^2$:

The cluster operator to second order has three terms,

$$\frac{1}{2} \hat{H}_N (\hat{T}_1 + \hat{T}_2)^2 \rightarrow \frac{1}{2} \hat{H}_N \hat{T}_1^2 + \hat{H}_N \hat{T}_1 \hat{T}_2 + \frac{1}{2} \hat{H}_N \hat{T}_2^2,$$

(5.36)

and we may first note how no contraction between $\hat{T}_2^2$ and any interaction term can be made without resulting in at least a doubly excited bra state. This leaves us with $\hat{T}_1^2$ and the cross term $\hat{T}_1 \hat{T}_2$. For $\hat{T}_1^2$ we can connect the same interaction terms as for $\hat{T}_2$ in eqs. (5.34) and (5.35),

$$\frac{1}{2} \hat{F}_N \hat{T}_1^2 \rightarrow \quad = - \sum_{ld} f_{ld} t^d_i t^a_l,$$

(5.37)

and

$$\frac{1}{2} \hat{V}_N \hat{T}_1^2 \rightarrow \quad + \quad = + \sum_{lde} \langle al||de \rangle t^d_i t^e_l - \sum_{lmd} \langle lm||di \rangle t^d_i t^m_l.$$

(5.38)

For the cross term, $\hat{T}_1 \hat{T}_2$, we need an operator with excitation level $-2$. Only the last $\hat{V}_N$ term has this level, but it can be connected in three distinct ways,

$$\hat{V}_N \hat{T}_1 \hat{T}_2 \rightarrow \quad + \quad + \quad = \frac{1}{2} \sum_{lmde} \langle lm||de \rangle t^d_i t^e_l + \frac{1}{2} \sum_{lmde} \langle lm||de \rangle t^d_i t^e_m + \sum_{lmd} \langle lm||de \rangle t^e_i t^m_l.$$

(5.39)

In order to find all unique ways of connecting the operators together, the sign-table technique is applied (rule 7). Denoting a plus sign for all particle lines in the interaction that are connectable to amplitudes (below the interaction line), and a minus sign for all connectable hole lines, we set up a table for which lines are connected to which amplitude. The term from $\hat{V}_N$ used in eq. (5.39) has two particle and two hole lines below the interaction line, represented by a string of four signs, $++--$. A sign table consists of one column for each of the cluster operators, and distinct terms exist for each unique way the signs are distributed. The three distinct terms from equation (5.39) are represented in table 5.1 in the same order as the terms appear in the equation. Adding more than one $+$ or more than one $-$ to $\hat{T}_1$ would be impossible here, due to its one-particle one-hole nature, and leaving $\hat{T}_1$ empty would lead to an uncontracted term. For this reason we get only the three terms seen.
Table 5.1: Sign table for the three terms in eq. (5.39).

<table>
<thead>
<tr>
<th>$\hat{T}_1$</th>
<th>$\hat{T}_2$</th>
</tr>
</thead>
<tbody>
<tr>
<td>+</td>
<td>+</td>
</tr>
<tr>
<td>−</td>
<td>+</td>
</tr>
<tr>
<td>−</td>
<td>+</td>
</tr>
</tbody>
</table>

Contributions from $\hat{H}_N \hat{T}_3$:

No term in the normal-ordered Hamiltonian can annihilate more than a 2p-2h excitation, and since the bra determinant is singly excited (a 1p-1h excitation), at most a triple excitation can arise from the cluster operators. The last possible term is thus connected to $\hat{T}_3$,

$$\frac{1}{3!} \bar{V}_N \hat{T}_1^3 \rightarrow \sum_{lmd} \langle lm||de\rangle t_i^d t_i^e t_i^a. \quad (5.40)$$

Adding all terms together we get the complete $\hat{T}_1$ amplitude equations;

$$0 = f_{ai} + \sum_d f_{ad} t_i^d - \sum_{l} f_{il} t_i^a + \sum_{ld} \langle la||di\rangle t_i^d$$

$$+ \sum_{ld} f_{id} t_i^d + \frac{1}{2} \sum_{lde} \langle al||de\rangle t_i^d t_i^e - \frac{1}{2} \sum_{lmd} \langle lm||di\rangle t_i^d t_i^a - \sum_{ld} f_{id} t_i^d t_i^a$$

$$+ \sum_{lde} \langle al||de\rangle t_i^d t_i^e - \sum_{lmd} \langle lm||di\rangle t_i^d t_i^a + \frac{1}{2} \sum_{lmd} \langle lm||de\rangle t_i^d t_i^a$$

$$+ \frac{1}{2} \sum_{lmd} \langle lm||de\rangle t_i^d t_i^e + \sum_{lmd} \langle lm||de\rangle t_i^d t_i^a + \sum_{lmd} \langle lm||de\rangle t_i^d t_i^a. \quad (5.41)$$

5.2.4 The $\hat{T}_2$ equations

We continue by finding algebraic expressions for the $\hat{T}_2$ equations,

$$\langle \Phi_{ij}^{ab} | \hat{H} | \Phi_{0} \rangle = 0, \quad (5.42)$$

and utilize the same techniques as before. We need also to introduce permutations of external lines in eq (5.45) in order to obtain a final anti-symmetrized contribution when the final lines do not arise or enter the interaction vertex or amplitude. Requiring a doubly excited particle-hole pair to accommodate the bra determinant, the possible contributions are [1],

$$\hat{H} \rightarrow \left[ \hat{H}_N + \hat{H}_N \left( \hat{T}_1 + \hat{T}_2 \right) + \hat{H}_N \left( \frac{1}{2} \hat{T}_1^2 + \hat{T}_1 \hat{T}_2 + \frac{1}{2} \hat{T}_2^2 \right) \right]$$

$$+ \hat{H}_N \left( \frac{1}{3!} \hat{T}_1^3 + \frac{1}{2} \hat{T}_1^2 \hat{T}_2 \right) + \hat{H}_N \frac{1}{4!} \hat{T}_1^4 \right]_C \quad (5.43)$$
5.2. DERIVATION OF THE CCSD-EQUATIONS

Contributions from $\hat{H}_N$:

The only interaction term to have a double particle-hole excitation comes from $\hat{V}_N$,

$$\hat{V}_N \rightarrow \begin{array}{c}
\begin{array}{llllllll}
& & & & & & & \\
& & & & & & & \\
& & & & & & & \\
\end{array}
\end{array} = \langle ab || ij \rangle. \quad (5.44)$$

Contributions from $\hat{H}_N \hat{T}$:

A consequence of having more than one pair of external particle and hole lines from the bra determinant is that two different particle-, or hole-lines may be connected to different operators. In the following two terms we have labeled the external lines from left to right, $i, a, j, b$,

$$\hat{V}_N \hat{T}_1 \rightarrow \begin{array}{c}
\begin{array}{llllllll}
& & & & & & & \\
& & & & & & & \\
& & & & & & & \\
\end{array} + \begin{array}{llllllll}
& & & & & & & \\
& & & & & & & \\
& & & & & & & \\
\end{array}
\end{array} \quad (5.45)$$

$$= \hat{P}_{ij} \sum_d \langle ab || dj \rangle t^d_i - \hat{P}_{ab} \sum_i \langle al || ij \rangle t^b_i.$$  

The first term has $i$ connected to $\hat{T}_1$, whereas $j$ is connected to $\hat{V}_N$, and the second term has $a$ connected to $\hat{V}_N$, whereas $b$ is connected to $\hat{T}_1$. Whenever two such lines are connected to the same interaction a permutation is implied through the antisymmetric nature of the elements, i.e.

$$\langle pq || rs \rangle = -\langle pq || sr \rangle = \cdots \quad \text{or} \quad t^{ab}_{ij} = -t^{ab}_{ji} = \cdots. \quad (5.46)$$

In the cases where such a permutation is not implied, we need to enforce a permutation, as in equation (5.45).

No permutations arose in the $\hat{T}_1$ equations due to the fact that only one particle and one hole line were connected upwards to the singly excited determinant. Now, in the $\hat{T}_2$ equations, we have a doubly excited determinant, with the consequence of more terms requiring permutations, as seen also in the terms from $\hat{H}_N \hat{T}_2$:

$$\hat{F}_N \hat{T}_2 \rightarrow \begin{array}{c}
\begin{array}{llllllll}
& & & & & & & \\
& & & & & & & \\
& & & & & & & \\
\end{array} + \begin{array}{llllllll}
& & & & & & & \\
& & & & & & & \\
& & & & & & & \\
\end{array}
\end{array} \quad (5.47)$$

$$= \hat{P}_{ab} \sum_d f_{bd} t^{ad}_{ij} - \hat{P}_{ij} \sum_l f_{il} t^{ab}_{lj},$$
Table 5.2: Sign tables for the four terms of eq. (5.50), and the two from eq. (5.51).

<table>
<thead>
<tr>
<th></th>
<th>( \hat{T}_2 )</th>
<th>( \hat{T}_2 )</th>
<th>( \hat{T}_1 )</th>
<th>( \hat{T}_2 )</th>
</tr>
</thead>
<tbody>
<tr>
<td>(a) (5.50)</td>
<td>+ -</td>
<td>+ -</td>
<td>+ -</td>
<td>- +</td>
</tr>
<tr>
<td>(b) (5.51)</td>
<td>+ -</td>
<td>+ -</td>
<td>- -</td>
<td>++</td>
</tr>
</tbody>
</table>

\[ (5.48) \]

\[ \hat{V}_N \hat{T}_2 \rightarrow \]

\[ = \frac{1}{2} \sum_{de} \langle ab||de\rangle t_{ij}^{de} + \frac{1}{2} \sum_{lm} \langle lm||ij\rangle t_{lm}^{ab} + \hat{P}_{ij} \hat{P}_{ab} \sum_{ld} \langle lb||dj\rangle t_{il}^{ad}. \]

Contributions from \( \hat{H}_N \hat{T}_2^2 \):

For \( \hat{H}_N \hat{T}_1^2 \) three terms meet the requirements of corresponding excitation levels,

\[ \frac{1}{2} \hat{V}_N \hat{T}_2^2 \rightarrow \]

\[ = \hat{P}_{ij} \frac{1}{2} \sum_{de} \langle ab||de\rangle t_{ij}^{de} + \hat{P}_{ab} \frac{1}{2} \sum_{lm} \langle lm||ij\rangle t_{im}^{ab} - \hat{P}_{ij} \hat{P}_{ab} \sum_{ld} \langle ad||dj\rangle t_{il}^{ab}. \]

With an equivalent pair of particle lines, an equivalent pair of hole lines, and no equivalent lines, respectively, we need to account for the factors of \( \frac{1}{2}, \frac{1}{2} \) and 1, respectively.

Only one term from the interaction is possible to match with \( \hat{T}_2^2 \), due to the need for a doubly de-excited interaction operator. Although only one term fits, it can be
5.2. DERIVATION OF THE CCSD-EQUATIONS

Table 5.3: Sign tables for eq. (5.52)

<table>
<thead>
<tr>
<th>$\hat{T}_1$</th>
<th>$\hat{T}_2$</th>
<th>$\hat{T}_1$</th>
<th>$\hat{T}_2$</th>
</tr>
</thead>
<tbody>
<tr>
<td>+</td>
<td>++</td>
<td>+</td>
<td>--</td>
</tr>
<tr>
<td>-</td>
<td>+</td>
<td>-</td>
<td>+</td>
</tr>
<tr>
<td>+</td>
<td>+</td>
<td>+</td>
<td>--</td>
</tr>
</tbody>
</table>

connected in four different ways, found by the sign table of table 5.2(a),

\[
\frac{1}{2} \hat{V}_N \hat{T}_2^2 \rightarrow \quad \begin{array}{c}
\quad \quad \\
\quad + \\
\end{array} + \quad \begin{array}{c}
\quad \quad \\
\quad + \\
\end{array}
\]

\[
= \hat{P}_{ij} \hat{P}_{ab} \frac{1}{2} \sum_{lmde} \langle lm||de\rangle t_{il}^{ad} t_{mj}^{eb} + \hat{P}_{ab} \frac{1}{2} \sum_{lmde} \langle lm||de\rangle t_{il}^{ad} t_{jm}^{eb} + \hat{P}_{ij} \frac{1}{4} \sum_{lmde} \langle lm||de\rangle t_{ij}^{eb} t_{lm}^{de}.
\]

(5.50)

One may note how the two $\hat{T}_2$ operators are counted as equivalent, omitting thereby configurations that already exist if we were to switch place between the two operators, i.e. $++|--$ is the same as $--|++$, thus counted only once.

The cross term $\hat{T}_1 \hat{T}_2$ from $\hat{T}^2$ demands for a singly de-excited interaction operator, found in both $\hat{F}_N$ and $\hat{V}_N$. For the one-particle interaction we have two possible configurations,

\[
\hat{F}_N \hat{T}_1 \hat{T}_2 \rightarrow \quad \begin{array}{c}
\quad \quad \\
\quad \times \\
\end{array} + \quad \begin{array}{c}
\quad \quad \\
\quad \times \\
\end{array}
\]

\[
= - \hat{P}_{ab} \sum_{ld} f_{ld} t_{ij}^{ad} t_{il}^{b} - \hat{P}_{ij} \sum_{ld} f_{ld} t_{ij}^{eb} t_{lj}^{ab},
\]

(5.51)

as seen from table 5.2(b). When it comes to the part connected to $\hat{V}_N$, there are two interactions to use, one having two particle lines and one hole line connectable with the cluster operators, another having two hole lines and one particle line to be connected with the cluster operators. In table 5.3, this provides the two combinations $++--$ and $--+$,
Table 5.4: Sign table for eq. (5.54).

<table>
<thead>
<tr>
<th>$\hat{T}_1$</th>
<th>$\hat{T}_1$</th>
<th>$\hat{T}_2$</th>
</tr>
</thead>
<tbody>
<tr>
<td>+</td>
<td>+</td>
<td>--</td>
</tr>
<tr>
<td>-</td>
<td>-</td>
<td>++</td>
</tr>
<tr>
<td>+</td>
<td>-</td>
<td>+</td>
</tr>
<tr>
<td>++</td>
<td>-</td>
<td>+</td>
</tr>
<tr>
<td>+</td>
<td>+</td>
<td>-</td>
</tr>
</tbody>
</table>

in all responsible for six unique configurations,

$$\hat{V}_N\hat{T}_1\hat{T}_2 \rightarrow$$

\[ (5.52) \]

The contributions from $\hat{V}_N\hat{T}^3$:

In the case of the $\hat{T}_3$ equations, terms with higher order of cluster operators come forth, as evident for $\hat{T}^3$. As high as quadruple excitations can arise in the cluster operators and still be contracted with $\hat{V}_N$ to create a doubly excited determinant. Two terms from the two-particle interaction can ensure the correct excitation levels, and at the same time contributes with one contraction to each of the operators in $\hat{T}_1^3$,

\[ (5.53) \]
\[ \frac{1}{2} \hat{V}_N \hat{T}_1^2 \hat{T}_2 \rightarrow \]
\[ + \]
\[ + \]
\[ + \]
\[ = \hat{P}_{ij} \frac{1}{4!} \sum_{lmde} \langle lm || de \rangle t^{d_{ij} t^{d_{ij}}}_{lm} + \hat{P}_{ab} \sum_{lmde} \langle lm || de \rangle t^{d_{ab} t^{d_{ab}}}_{lm} + \hat{P}_{ij} \hat{P}_{ab} \sum_{lmde} \langle lm || de \rangle t^{d_{ij} t^{d_{ab}}}_{lm} \]
\[ - \hat{P}_{ab} \sum_{lmde} \langle lm || de \rangle t^{d_{ab} t^{d_{ab}}}_{lm} - \hat{P}_{ij} \sum_{lmde} \langle lm || de \rangle t^{d_{ij} t^{d_{ij}}}_{lm} \]
\[ = \hat{P}_{ab} \hat{P}_{ij} \frac{1}{4!} \sum_{lmde} \langle lm || de \rangle t^{d_{ab} t^{d_{ab}}}_{lm} \]

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We revisit the \( \hat{T}_1 \) equations, (5.41). It is possible to relabel free indices, as long as they still sum over the same region, either hole states or particle states. Doing such a re-indexing, and at the same time factor out similar terms, we get

\[ 0 = f_{ai} + \sum_{ld} \langle ia || di \rangle t^d_i + \frac{1}{2} \sum_{lde} \langle il || de \rangle t^d_{il} + \sum_{d} \left[ f_{id} + \sum_{le} \langle il || ed \rangle t^d_{le} \right] t^d_i \]
\[ - \sum_{i} \left[ f_{id} + \sum_{d} f_{ld} t^d_i + \sum_{md} \langle ml || di \rangle t^d_m + \sum_{mde} \langle lm || de \rangle t^d_{mde} + \frac{1}{2} \sum_{mde} \langle lm || de \rangle t^d_{mde} \right] t^d_i \]
\[ + \frac{1}{2} \sum_{lmd} \left[ \langle lm || id \rangle + \sum_{e} \langle lm || ed \rangle t^e_i \right] t^d_{lm} + \sum_{ld} \left[ \sum_{me} \langle lm || de \rangle t^e_m + f_{ld} \right] t^d_{ld} \]

The parentheses can be defined as intermediates to be calculated and stored before we solve the complete equations. The first four parentheses define what we will label the intermediates from one to four;

\[ [\mathcal{I}_1]_{ad} = f_{ad} + \sum_{le} \langle al || de \rangle t^e_i, \]
Applying such a simplification the \( \hat{T}_1 \) amplitude equations reduce to

\[
0 = f_{ai} + \sum_{im} \langle la|\langle di|t^d_m \rangle + \frac{1}{2} \sum_{lde} \langle al||de|t^d_{lm} \rangle + \sum_d [I_2]_{ld} t^d_l,
\]

\[(5.58)\]

where the last intermediate depends on

\[
[I_3]_{id} = \langle ml||id \rangle + \sum_e \langle ml||ed \rangle t^e_i,
\]

\[(5.59)\]

\[
[I_4]_{id} = \langle ml||id \rangle + \sum_e \langle ml||ed \rangle t^e_i
\]

\[(5.60)\]

Applying such a simplification the \( \hat{T}_1 \) amplitude equations reduce to

\[
0 = f_{ai} + \sum_{id} \langle ia|\langle di|t^d_i \rangle + \frac{1}{2} \sum_{lde} \langle al||de|t^d_{li} \rangle + \sum_d [I_1]_{ai} t^d_i
\]

\[- \sum_l [I_3]_{li} t^a_i + \frac{1}{2} \sum_{lmd} [I_4]_{lid} t^ad_i + \sum_l [I_2]_{id} t^ad_l.
\]

\[(5.62)\]

We continue, repeating this procedure of simplification, with the \( \hat{T}_2 \) equations, relabelling indices and factoring out common terms,

\[
0 = \langle ab||ij \rangle + \frac{1}{2} \langle ab||de|t^de_{ij}
\]

\[- \hat{P}_{ij} \left[ f_{li} + f_{id} t^d_i + \langle ml||di|t^d_m \rangle + \frac{1}{2} \sum_{lde} \langle ml||de|t^d_{lm} \rangle + \frac{1}{2} \langle ml||de|t^d_{ml} \rangle t^a_{ij} \right]
\]

\[+ \frac{1}{2} \left[ \langle lm||ij \rangle + \hat{P}_{ij} \langle lm||dj|t^d_m \rangle + \frac{1}{2} \langle lm||de|t^d_{ij} \rangle + \hat{P}_{ij} \frac{1}{2} \langle lm||de|t^d_{ij} \rangle t^e_{ij} \right] t^b_{lm}
\]

\[+ \hat{P}_{ab} \left[ f_{bd} - f_{id} t^b_i + \langle bl||de|t^e_i \rangle - \langle lm||de|t^e_m \rangle t^b_{li} + \frac{1}{2} \langle lm||de|t^e_{li} \rangle t^d_{il} \right]
\]

\[+ \hat{P}_{ij} \hat{P}_{ab} \left[ \langle lb||dj \rangle - \langle lm||dj \rangle t^b_{m} + \langle bl||ed|t^b_{ji} \rangle - \langle lm||de|t^b_{ij} \rangle t^b_{jl} + \frac{1}{2} \langle lm||de|t^b_{jl} \rangle t^d_{il} \right] t^ad_{il}
\]

\[- \hat{P}_{ab} \left[ \langle al||ij \rangle + \frac{1}{2} \langle al||de|t^d_{ij} \rangle + \hat{P}_{ij} \langle al||dj|t^d_i \rangle + \hat{P}_{ij} \frac{1}{2} \langle al||de|t^d_{ij} \rangle t^e_{ij} \right]
\]

\[+ \frac{1}{2} \langle lm||ij \rangle t^a_{m} \right] + \frac{1}{4} \langle lm||de|t^a_{ij} \rangle t^d_{ij} + \hat{P}_{ij} \frac{1}{2} \langle lm||de|t^a_{ij} \rangle t^d_{ij} + \hat{P}_{ij} \frac{1}{4} \langle lm||de|t^d_{ij} \rangle t^e_{ij} t^a_{ij} \right] t^b_{i}
\]

\[+ \hat{P}_{ij} \left[ \langle ab||dj \rangle + \frac{1}{2} \langle ab||de|t^e_{ji} \rangle t^d_{i} \right].
\]

\[(5.63)\]

Once again we define intermediates, still having the five intermediates from \( \hat{T}_1 \) in memory. The first parenthesis from \( \hat{T}_2 \) is already defined in \( [I_3]_{li} \). The following three parentheses
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are \([\mathcal{I}_6], [\mathcal{I}_7]\) and \([\mathcal{I}_8]\) respectively;

\[
[\mathcal{I}_6]_{ij}^{lm} = \langle lm||ij\rangle + \hat{P}_{ij} (\langle lm||dj\rangle t_i^d + \frac{1}{2} \langle lm||de\rangle t_i^d t_j^e) + \hat{P}_{ij} \frac{1}{2} \langle lm||de\rangle t_i^d t_j^e
\]

\[
= \langle lm||ij\rangle + \frac{1}{2} \langle lm||de\rangle t_i^d - \hat{P}_{ij} \left( \langle lm||jd\rangle t_i^d + \frac{1}{2} \langle lm||ed\rangle t_i^d t_j^e \right) \quad (5.64)
\]

\[
= \langle lm||ij\rangle + \frac{1}{2} \langle lm||de\rangle t_i^d - \hat{P}_{ij} [\mathcal{I}_5]_{jd}^{lm} t_i^d,
\]

\[
[I_7]_{bd} = f_{bd} - f_{bd} t_i^b + \langle bl||de\rangle t_i^d - \langle lm||de\rangle t_m^e t_i^d + \frac{1}{2} \langle lm||de\rangle t_m^e t_i^d
\]

\[
= [I_1]_{bd} - [I_2]_{bd} t_i^b + \frac{1}{2} \langle lm||de\rangle t_m^e, \quad (5.65)
\]

\[
[I_8]_{ij}^{lb} = \langle lb||dj\rangle - \langle lm||dj\rangle t_m^e - \langle lb||ed\rangle t_j^e - \langle lm||de\rangle t_m^e t_i^d + \frac{1}{2} \langle lm||de\rangle t_m^e t_i^d
\]

\[
= [I_6]_{ij}^{lb} + \frac{1}{2} \langle lb||ed\rangle t_j^e + [I_7]_{jd}^{lm} t_m^e + \frac{1}{2} \langle lm||de\rangle t_m^e. \quad (5.66)
\]

A ninth intermediate, \([\mathcal{I}_9]\), is a dependency for \([\mathcal{I}_8]\),

\[
[I_9]_{ij}^{lb} = \langle lb||dj\rangle - \frac{1}{2} \langle lb||ed\rangle t_j^e, \quad (5.67)
\]

and the two last parentheses are

\[
[I_{10}]_{ij}^{al} = \langle al||ij\rangle + \frac{1}{2} \langle al||de\rangle t_i^d + \hat{P}_{ij} \langle al||dj\rangle t_i^d + \hat{P}_{ij} \frac{1}{2} \langle al||de\rangle t_i^d t_j^e + \frac{1}{2} \langle lm||ij\rangle t_m^e + \frac{1}{4} \langle lm||de\rangle t_m^e t_i^d + \hat{P}_{ij} \frac{1}{2} \langle lm||dj\rangle t_i^d t_m^e + \hat{P}_{ij} \frac{1}{4} \langle lm||de\rangle t_i^d t_j^e t_m^e \quad (5.68)
\]

\[
= \langle al||ij\rangle + \frac{1}{2} \langle al||de\rangle t_i^d - \hat{P}_{ij} [\mathcal{I}_9]_{jd}^{la} t_i^d + \frac{1}{2} \langle I_6\rangle_{ij}^{lm} t_m^e,
\]

and

\[
[I_{11}]_{ij}^{ab} = \langle ab||dj\rangle + \frac{1}{2} \langle ab||de\rangle t_i^d. \quad (5.69)
\]

In its entirety we obtain simplified \(\hat{T}_2\) equations,

\[
0 = \langle ab||ij\rangle + \frac{1}{2} \langle ab||de\rangle t_i^d - [\mathcal{I}_3]_{ij}^{ab} t_i^d - [\mathcal{I}_3]_{ij}^{ab} t_i^d
\]

\[
+ \frac{1}{2} \langle I_6\rangle_{ij}^{lm} t_m^e + \langle I_7\rangle_{ij}^{ad} t_i^d + \langle I_7\rangle_{ij}^{ad} t_i^d + \hat{P}_{ij} \hat{P}_{ab} [\mathcal{I}_6]_{ij}^{lb} t_i^d - \hat{P}_{ab} [\mathcal{I}_{10}]_{ij}^{ab} t_i^d + \hat{P}_{ij} [\mathcal{I}_{11}](t_i^d. \quad (5.70)
\]

It is in principle impossible to find closed-form solutions for equation (5.62) and (5.70), due to their non-linear behavior as well as the large dimensionality. Solutions can often be found anyhow, by employing iterative methods, to numerical precision when converging.
We employ a ‘Jacobi’s method’-like iterative strategy, subtracting the ‘diagonal’ of the simplest terms containing $\hat{T}_1$-amplitudes from both sides of (5.62),

$$
t'^a_i D^a_i = f_{ai} + \sum_{ld} \langle la||dl\rangle t'^d_i + \frac{1}{2} \sum_{lde} \langle al||de\rangle t'^{de}_i + \sum_d [\mathcal{I}_1]_{ad} t'^d_i - \sum_l [\mathcal{I}_3]_{li} t'^a_i + \frac{1}{2} \sum_{lmd} [\mathcal{I}_4]_{lmd} t'^{lm}_{il} + \sum_{ld} [\mathcal{I}_2]_{ld} t'^{ad}_{il} + t'^a_i D^a_i, \tag{5.71}
$$

where the negative diagonal is

$$
D^a_i = -[\mathcal{I}_1]_{aa} + [\mathcal{I}_3]_{ii}. \tag{5.72}
$$

Starting with a guess for $t'^a_i$, usually zero or based on an earlier converged result, one calculates a new guess $t''_i$. The same procedure may equally well be applied to eq. (5.70),

$$
t'^{ab}_{ij} D^{ab}_{ij} = \langle ab||ij\rangle + \frac{1}{2} \langle ab||de\rangle t'^{de}_{ij} - [\mathcal{I}_3]_{li} t'^{ab}_{ij} - [\mathcal{I}_3]_{lj} t'^{ab}_{il}
+ \frac{1}{2} [\mathcal{I}_6]_{ij} t'^{lm}_{im} + [\mathcal{I}_7]_{ad} t'^{ad}_{ij} + [\mathcal{I}_7]_{ad} t'^{ab}_{ij}
+ \hat{P}_{ij} \hat{P}_{ab} [\mathcal{I}_6]_{ij} t'^{ab}_{ij} - \hat{P}_{ab} [\mathcal{I}_1]_{ij} t'^{ab}_{ij}
+ \hat{P}_{ij} [\mathcal{I}_1]_{ij} t'^{ab}_{ij} + t'^{ab}_{ij} D^{ab}_{ij}, \tag{5.73}
$$

where the subtracted diagonal terms are

$$
D^{ab}_{ij} = -\frac{1}{2} \langle ab||ab\rangle + [\mathcal{I}_3]_{ii} + [\mathcal{I}_3]_{jj} - \frac{1}{2} [\mathcal{I}_6]_{ij} - [\mathcal{I}_7]_{bb} - [\mathcal{I}_7]_{aa}. \tag{5.74}
$$

After one such iteration we have found a new guess for both $\hat{T}_1$ and $\hat{T}_2$ amplitudes

$$
t^a_i = t'^a_i, \\
t'^{ab}_{ij} = t'^{ab}_{ij}, \tag{5.75}
$$

and we repeat the process until results are converged, typically defined by

$$
|t'^a_i - t^a_i| < \epsilon_1, \\
|t'^{ab}_{ij} - t'^{ab}_{ij}| < \epsilon_2. \tag{5.76}
$$

In practice it is more convenient to use the single criterion,

$$
|\Delta E_{CCSD}(t') - \Delta E_{CCSD}(t)| < \epsilon_E, \tag{5.77}
$$

because we now can control the precision of our results through $\epsilon_E$.

**Coupled-cluster class – ‘CC’**

We have implemented the iteration scheme defined in (5.71), (5.73) and (5.77) in a class, called ‘CC’. This class should be able to work with any system derived from the ‘System’ base class, effectively exploiting the sparseness of matrix elements if defined in the system’s ‘Basis’.
Listing 5.1: The main content of the iteration loop in CC::solve_ground_state_energy().

```
1 //Calculate intermediates for T1
2 mat i1 = c_i1(t1_old);
3 mat i2 = c_i2(t1_old);
4 mat i3 = c_i3(i2, t1_old, t2_old);
5 vector<mat> i5 = c_i5(t1_old);
6 vector<mat> i4 = c_i4(i5, t1_old);
7
8 //Calculate diagonal D_i^a
9 mat d1 = c_d1(i1, i3);
10
11 //One iteration on T1-equations
12 mat t1_new = c_t1(i1, i2, i3, i4, d1, t1_old, t2_old);
13
14 //Calculate intermediates for T2, using the new t_i^a values
15 i1 = c_i1(t1_new);
16 i2 = c_i2(t1_new);
17 i3 = c_i3(i2, t1_new, t2_old);
18 i5 = c_i5(t1_new);
19 i4 = c_i4(i5, t1_new);
20 vector<mat> i6 = c_i6(i5, t1_new, t2_old);
21 mat i7 = c_i7(i1, i2, t1_new, t2_old);
22 vector<mat> i9 = c_i9(t1_new);
23 vector<mat> i8 = c_i8(i4, i9, t1_new, t2_old);
24 vector<mat> i10 = c_i10(i6, i9, t1_new, t2_old);
25 vector<mat> i11 = c_i11(t1_new);
26
27 //Diagonal D_{ij}^{ab}
28 vector<mat> d2 = c_d2(i1, i6, i7);
29
30 //One iteration on T2-equations
31 vector<mat> t2_new = c_t2(i3, i6, i7, i8, i10, i11, d2, t1_new, t2_old);
32
33 //Store amplitudes for next iteration
34 t1_old = t1_new;
35 t2_old = t2_new;
```
Listing 5.2: An initial guess for the amplitudes is needed before doing iterations. By default all amplitudes are zero, unless another starting point is supplied in ‘t1_stored’ and ‘t2_stored’ at the same time as the switch ‘use_t’ is set to true. Amplitudes, $t_{ij}^{ab}$, are stored as one matrix for each channel, $\lambda$, $t_{(\lambda)\mu}^{\xi}$.

```cpp
mat t1_old; // T1 amplitudes
vector<mat> t2_old; // T2 amplitudes

if (use_t)
{
  // Use a supplied initial guess
  t1_old = t1_stored;
  t2_old = t2_stored;
}
else
{
  // Use the default guess $t_{ij}^{\hat{ab}} = 0$
  Basis const * basis = sys->get_basis();
  vector<uvec> const * mapPP = basis->get_map_lmdXI_de();
  vector<uvec> const * mapHH = basis->get_map_lmdMU_lm();

  // T1 is a (n_p x n_h) matrix
  t1_old = zeros<mat> (basis->get_nP(), basis->get_nH());

  // T2 has a (n_xi x n_mu) matrix for each channel, lambda.
  for (size_t lmd = 0; lmd < basis->dim_lmd_2p(); lmd++)
  {
    size_t dimXI = mapPP->at(lmd).size();
    size_t dimMU = mapHH->at(lmd).size();
    t2_old.push_back(zeros<mat> (dimXI, dimMU));
  }
}
```

The workhorse in ‘CC’ is the method ‘solve_ground_state_energy()’, which contains a loop iterating through the scheme. The implementation in listing 5.1 illustrates the operations needed within each iteration. It is a slightly stripped-down version as the complete implementation includes methods for printing debugging information, timing the different terms, as well as testing for convergence. The motivation to contain the different terms in multiple methods is mainly motivated by the need for a structured code, but at the same time it may ease debugging and profiling. Before starting the iteration scheme, an initial guess for the amplitudes is needed, by default zero as in listing 5.2. An important feature is how all matrices with four indices are effectively stored as block-diagonal structures, of type ‘std::vector<arma::mat>’. One matrix is included for each channel, $\lambda$, indexed by configurations $\mu, \nu$ or $\xi$.

---

1 One may notice the use of the new $\hat{T}_1$ amplitudes, $t_{i}^{\hat{a}}$, being used when iterating the $\hat{T}_2$ equations, a trick that often speeds up the convergence. This trick, however, require us to recalculate all intermediates depending on $t_{i}^{a}$ using the new amplitudes $t_{i}^{\hat{a}}$ instead.
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Listing 5.3: Implementation of the second term in the $\hat{T}_2$ equations.

```cpp
for (int lmd = 0; lmd < basis->dim_lmd_2p(); lmd++)
    t2_new.at(lmd) += 0.5 * sys->get_v_pppp()->at(lmd) * t2_old.at(lmd);
```

In the notation of channels and configurations some terms are more straightforward to implement than others, as shown by the second term in the $\hat{T}_2$ equations (5.73), here stated in a slightly different notation,

$\langle ab | t'_2 | ij \rangle \leftarrow \frac{1}{2} \sum_{de} \langle ab || de \rangle \langle de | t_2 | ij \rangle$.

(5.78)

In terms of the diagonal blocks,

$\langle \xi | t'_2 | \mu \rangle_{(\lambda)} \leftarrow \frac{1}{2} \sum_{\xi'} \langle \xi || \xi' \rangle_{(\lambda)} \langle \xi' | t_2 | \mu \rangle_{(\lambda)}$.

(5.79)

this can easily be recognized as simple matrix multiplications, one for each diagonal block, implemented as shown in listing 5.3.

Unfortunately, not all terms are on a form directly suitable for matrix multiplication. We put forth the second term from intermediate $[I_{11}]$,

$[I_{11}]_{dj}^{ab} \leftarrow \frac{1}{2} \sum_{e} \langle ab || de \rangle t_{ej}$.

(5.80)

or in another notation

$\langle ab | I_{11} | dj \rangle \leftarrow \frac{1}{2} \sum_{e} \langle ab || de \rangle \langle e | t_1 | j \rangle$.

(5.81)

as an example. The main problem with this term is the summation over $e$, whereas elements with four indices are stored using configurations, i.e.

$\langle \xi_{ab} | I_{11} | \nu_{dj} \rangle_{(\lambda)}$ and $\langle \xi_{ab} || \xi_{de} \rangle_{(\lambda)}$.

(5.82)

In its initial form the mappings $de \rightarrow \xi_{de}$ and $dj \rightarrow \nu_{dj}$ are needed for all possible combinations of $d, e, j$, implying poor performance. If we could reindex this term, making it suitable for efficient matrix multiplication, the number of times mappings are needed would also be reduced. We do this in a simple way,

$\langle abd^{-1} | I_{11} | j \rangle_{(\lambda_1 p)} \leftarrow \frac{1}{2} \langle abd^{-1} || e \rangle_{(\lambda_1 p)} \langle e | t_1 | j \rangle_{(\lambda_1 p)}$.

(5.83)

where new channels and configurations are declared, redefining symmetries to be

\[
\begin{align*}
\begin{bmatrix}
\lambda \\
\lambda \\
\lambda_1 p \\
m^a + m^b \\
m^d + m^e \\
m^a + m^b - m^d \\
m^e \\
m^a + m^b - m^d \\
m_s + m^b \\
m_s + m^e \\
m_s + m^b - m^d \\
m_s
\end{bmatrix}
& \quad \text{for } \hat{V}_N,
\end{align*}
\]

(5.84)
and

\[
\begin{align*}
\lambda m^a + m^b &= \lambda m^d + m^j \\
\lambda m^a + m^b &= \lambda m^d + m^j
\end{align*}
\]

for \( I_{11} \).

The index of only one particle’s state determines the new channels, thus labelled \( \lambda_{1p} \), which are also applicable to the \( \hat{T}_1 \) amplitudes, \( t^{ij}_1 \). All indices are effectively represented by configurations within each one-particle channel, making this programmable as multiplication of block-diagonal matrices. Implementing this we encounter four stages;

1. Map from \( \langle \xi_{ab}||\xi_{de}\rangle_\lambda \) into \( \langle \xi_{abd}^{-1}\rangle_\lambda \), only required on the first iteration, or earlier, as the interaction matrices do not change.

2. Map \( \langle e|t_1|j\rangle \) into \( \langle e|t_1|j\rangle_\lambda_{1p} \) at each iteration.

3. Perform a block diagonal matrix multiplication,

\[
\langle abd^{-1}|I_{11}|j\rangle_\lambda_{1p} = \frac{1}{2} \sum_e \langle abd^{-1}|e\rangle_\lambda_{1p} \langle e|t_1|j\rangle_\lambda_{1p}.
\]

4. Add the results back into the intermediate,

\[
\langle ab|I_{11}|dj\rangle_+ = \langle abd^{-1}|I_{11}|j\rangle_\lambda_{1p}.
\]

The four stages are illustrated by listings 5.4, 5.5, 5.6 and 5.7.

5.4 Hartree-Fock method

The coupled-cluster method appears as a convenient method that yields accurate results within reasonable computation time. It depends, however, on an initial guess for the amplitudes sufficiently close to the solution. Without this guess results will converge slowly, or may not even converge at all. The usual starting point is to set all amplitudes to zero, a good guess whenever the solution can be well approximated by a simple reference determinant. If this is not sufficient one should either find a better initial guess for the amplitudes or find a better set of basis functions. A better initial guess can be hard to find, but basis functions can be transformed by a Hartree-Fock calculation.

Hartree-Fock (HF) is another ab initio many-body method, often used to generate a starting point for later calculations using different post-Hartree-Fock methods. Initial work was done by Hartree, developing the self-consistent field method more or less right after Schrödinger published his derivation of the well known Schrödinger equation. Fock revised Hartree’s work in 1930 by pointing out that the self-consistent field method did not fully obey Pauli’s exclusion principle, and corrected the method into Hartree-Fock on a functional form [2]. We will introduce the Hartree-Fock method, which is a variational approach, in the form of a set of eigenvalue problems. With a reference determinant
Listing 5.4: Mapping from $\langle \xi_{ab}||\xi_{de}\rangle_\lambda$ into $\langle abd^{-1}||e\rangle_\lambda$, only needed once because the matrix elements stay constant during simulations.

```
1 // Interaction elements <a_b_d1||e>
2 vector<mat> v_abd1_e; // Block diagonal matrix
3
4 // Allocate blocks filled with zeros.
5 for (int lmd1 = 0; lmd1 < basis->dim_lmd_1p(); lmd1++)
6 {
7   int dimE = map_p.at(lmd1).size();
8   int dimABD1 = map_p_p1.at(lmd1).size();
9   v_abd1_e.push_back(zeros<mat>(dimABD1, dimE));
10 }
11
12 // Fill elements from v_pppp
13 for (int lmd2 = 0; lmd2 < basis->dim_lmd_2p(); lmd2++)
14 {
15   int dimXI = mapPP->at(lmd2).size();
16   for (int xi_ab = 0; xi_ab < dimXI; xi_ab++)
17     for (int xi_de = 0; xi_de < dimXI; xi_de++)
18       {
19         // Map configurations into indices
20         int ab = mapPP->at(lmd2)(xi_ab);
21         int a = ab % np;
22         int b = ab / np;
23         int de = mapPP->at(lmd2)(xi_de);
24         int d = de % np;
25         int e = de / np;
26
27         // Find the new redefined channels and configurations
28         int abd = a + (b + d * np) * np;
29         int abd_idx = map_p_p_p1_inv(1, abd);
30         int lmd1 = map_p_inv(0, e);
31         int e_idx = map_p_inv(1, e);
32
33         // Insert element
34         v_abd1_e.at(lmd1)(abd_idx, e_idx) = sys->get_v_pppp()->at(lmd2)(xi_ab, xi_de);
35       }
36 }
```
Listing 5.5: Mapping from $\langle e|t_1|j \rangle$ into $\langle e|t_1|j \rangle \lambda_\mu \rho$, required at each iteration.

```cpp
// Rewriting t1
vector<mat> t1_e_j;
for (int lmd1 = 0; lmd1 < dimLMD1; lmd1++)
{
    // Allocate a zero-filled matrix for each channel.
    int dimP = map_p.at(lmd1).size();
    int dimH = map_h.at(lmd1).size();
    t1_e_j.push_back(zeros<mat>(dimP, dimH));

    for (int e_idx = 0; e_idx < dimP; e_idx++)
        for (int j_idx = 0; j_idx < dimH; j_idx++)
        {
            // Find indices from configurations
            int e = map_p.at(lmd1)(e_idx);
            int j = map_h.at(lmd1)(j_idx);

            // Insert correct element
            t1_e_j.at(lmd1)(e_idx, j_idx) = t1_old(e, j);
        }
}
```

Listing 5.6: Multiply each diagonal block.

```cpp
// Matrix mult.
vector<mat> i11_abd1_j;
for (int lmd1 = 0; lmd1 < dimLMD1; lmd1++)
    i11_abd1_j.push_back(0.5 * v_abd1_e.at(lmd1) * t1_e_j.at(lmd1));
```
Listing 5.7: Terms are added back into $I_{11}$.

```cpp
1 // Add terms back into $i_{11}$
2 for (int lmd1 = 0; lmd1 < dimLMD1; lmd1++)
3 {
4     int dimABD1 = map_p_p_p1.at(lmd1).size();
5     int dimJ = map_h.at(lmd1).size();
6     for (int abd_idx = 0; abd_idx < dimABD1; abd_idx++)
7         for (int j_idx = 0; j_idx < dimJ; j_idx++)
8             {
9                 // Map lmd1 configurations into indices
10                 int abd = map_p_p_p1.at(lmd1)(abd_idx);
11                 int a = abd % nP;
12                 int bd = abd / nP;
13                 int b = bd % nP;
14                 int d = bd / nP;
15                 int j = map_h.at(lmd1)(j_idx);
16                 // Map indices into lmd configurations
17                 int ab = a + b * nP;
18                 int dj = d + j * nP;
19                 int lmd2 = (*mapPPinv)(0, ab);
20                 int xi_ab = (*mapPPinv)(1, ab);
21                 int nu_dj = (*mapPHinv)(1, dj);
22                 // Add element
23                 i11.at(lmd2)(xi_ab, nu_dj) += i11_abd1_j.at(lmd1)
24                     (abd_idx, j_idx);
25             }
26         }
```
\(|\Phi_{0}^{(HF)}\rangle\) built out of any basis set, one could never underestimate the ground-state energy expectation value,
\[ \langle \Phi_{0}^{(HF)}|\hat{H}|\Phi_{0}^{(HF)}\rangle = E_{ref} \geq \langle \Psi|\hat{H}|\Psi\rangle = E_{0}, \tag{5.88} \]
where \(E_{0}\) is the ground state of the exact solution \(|\Psi\rangle\). Starting with a basis set \(|\alpha\rangle\) and performing a unitary transformation
\[ |p\rangle = \sum_{\alpha} C_{p\alpha} |\alpha\rangle, \tag{5.89} \]
we will try to minimize the expectation value by varying the unitary matrix \(C\). If \(|\Phi_{0}^{(HF)}\rangle\) is built up by the \(N\) lowest-lying states in the transformed basis we would find its expectation value to be
\[ E_{q} = \sum_{i} \langle i|\hat{h}_{0}|i\rangle + \frac{1}{2} \sum_{ij} \langle ij||ij\rangle, \tag{5.90} \]
expressed in terms of our initial basis as
\[ E_{q} = \sum_{i} \sum_{\alpha,\beta} C^{*}_{ia} C_{ia} \langle \alpha|\hat{h}_{0}|\alpha\rangle + \frac{1}{2} \sum_{ij} \sum_{\alpha,\beta,\gamma,\delta} C^{*}_{ia} C^{*}_{i\beta} C_{\gamma j} C_{j\delta} \langle \alpha\beta||\gamma\delta\rangle. \tag{5.91} \]
It is here understood that \(i\) and \(j\) are hole-states in the HF basis, whereas Greek letters come from the original basis whose sums loop over the entire basis set.

Introducing Lagrangian multipliers \(\sum_{i} \omega_{i} \sum_{\alpha} C^{*}_{ia} C_{ia}\), we find the minima of the energy by
\[ 0 = \frac{\partial}{\partial C^{*}_{k\alpha}} \left( E_{q} - \sum_{i} \omega_{i} \sum_{\alpha} C^{*}_{ia} C_{ia} \right) \]
\[ = \sum_{\beta} C_{k\beta} \langle \beta|\hat{h}_{0}|\beta\rangle + \sum_{j} \sum_{\gamma,\delta} C^{*}_{j\beta} C_{k\gamma} C_{j\delta} \langle \gamma\delta||\gamma\delta\rangle - \omega_{k} C_{k\alpha}, \tag{5.92} \]
which should hold for all \(k, \kappa\), resulting in
\[ \sum_{\gamma} C_{k\gamma} \left[ \langle \alpha|\hat{h}_{0}|\gamma\rangle + \sum_{j} \sum_{\beta,\delta} C^{*}_{j\beta} C_{j\delta} \langle \alpha\beta||\gamma\delta\rangle \right] = \omega_{k} C_{k\alpha}. \tag{5.93} \]
The Hartree-Fock Hamiltonian is defined as
\[ \hat{h}^{HF}_{\alpha\gamma} = \langle \alpha|\hat{h}_{0}|\gamma\rangle + \sum_{j} \sum_{\beta,\delta} C^{*}_{j\beta} C_{j\delta} \langle \alpha\beta||\gamma\delta\rangle, \tag{5.94} \]
in order to simplify the Hartree-Fock equations, (5.93), to
\[ \sum_{\gamma} \hat{h}^{HF}_{\alpha\gamma} C_{k\gamma} = \omega_{k} C_{k\alpha}, \tag{5.95} \]
which is an eigenvalue problem. The transposed coefficient matrix holds the eigenvectors of the Hartree-Fock Hamiltonian (5.94), with eigenvalues \(\omega_{k}\),
\[ \hat{h}^{HF}(C^{T})_{col(k)} = \omega_{k}(C^{T})_{col(k)}. \tag{5.96} \]
5.4. HARTREE-FOCK METHOD

Listing 5.8: Vectorized procedure to obtain $C_i$ ($C_{\text{inner}}$).

1. \texttt{mat C\_holeXall = C\_submat(span(0, numHOLEstates - 1), span:: all);}
2. \texttt{mat C\_inner = C\_holeXall\_t() * C\_holeXall;}

The HF Hamiltonian (5.94) depends on the transformation coefficient matrix, which in turn consists of the Hamiltonian’s eigenvectors, a circular dependency that makes it hard to find exact solutions, and one needs to solve it iteratively. A typical approach is to start with an untransformed basis, being equivalent to setting $C = \hat{1}$. With this guess for $C$ one calculates $\hat{h}^{HF}$, whose eigenvectors leads to a new ‘guess’ for $C$. This procedure is repeated a number of times, until the Hartree-Fock energy, from eq. (5.91), converges to a selected precision.

To obtain a HF basis suitable for the CCSD machinery one simply redefines matrix elements to be

$$\langle p|\hat{h}_0|q\rangle = \sum_{\alpha\beta} C^*_{p\alpha} C_{q\beta} \langle \alpha|\hat{h}_0|\beta\rangle,$$

and

$$\langle pq||rs\rangle = \sum_{\alpha\beta\gamma\delta} C^*_{p\alpha} C^*_{q\beta} C_{r\gamma} C_{s\delta} \langle \alpha\beta||\gamma\delta\rangle.$$ (5.98)

5.4.1 Implementing Hartree-Fock

In order to create an efficient Hartree-Fock implementation one needs to rewrite sums into matrix operations, making it as ‘vectorized’ as possible. The first simplification we make is to define

$$C_{pq}^i = \sum_k C_{kp} C_{kq},$$ (5.99)

easily vectorized in listing 5.8. It is now possible to simplify the energy from eq. (5.91) to

$$E \left[ \Phi_0^{(HF)} \right] = \sum_{\alpha\beta} C_{\alpha\beta} \langle \alpha|\hat{h}_0|\beta\rangle + \frac{1}{2} \sum_{\alpha\beta\gamma\delta} C_{\alpha\gamma}^i C_{\beta\delta}^i \langle \alpha\beta||\gamma\delta\rangle.$$ (5.100)

Although it is slightly simplified it is not possible to streamline the two-particle part due to indices not matching. Once again we solve the complication by remapping the matrices. The interaction is remapped to matrix blocks diagonal in a redefined channel, $\lambda'$,

$$\langle \alpha\beta||\gamma\delta\rangle \rightarrow \langle \alpha\gamma^{-1}||\delta\beta^{-1}\rangle_{\lambda'}.$$ (5.101)

Also mapped are the coefficients into vectors in the same channels, one column vector with permuted indices (P), and one row vector that is not (N),

$$C_{\alpha\gamma}^i \rightarrow C^N(\lambda')_{\alpha\gamma^{-1}}$$
$$C_{\beta\delta}^i \rightarrow C^P(\lambda')_{\delta\beta^{-1}}.$$ (5.102)
CHAPTER 5. COUPLED-CLUSTER THEORY

Listing 5.9: H0 part of hf E

```c++
1 double E_ref = accu(C_inner % h0);
```

In total we now have

$$E \left[ \Phi_0^{(HF)} \right] = \sum_{\alpha\beta} C_{\alpha\beta}^0 \langle \alpha | \hat{h}_0 | \beta \rangle$$

$$+ \frac{1}{2} \sum_{\lambda'} \sum_{(\alpha\gamma^{-1})} \sum_{(\delta\beta^{-1})} C^N(\lambda')_{\alpha\gamma^{-1}} \langle \alpha \gamma^{-1} || \delta \beta^{-1} \rangle_{\lambda'} C_P(\lambda')_{\delta\beta^{-1}}. \quad (5.103)$$

The energy from single-particle interactions can be obtained by the one simple statement in listing 5.9. Two-particle interactions are slightly more complicated since we store matrices based on the region they span,

$$\langle hh || hh \rangle, \langle ph || hh \rangle, \langle pp || hh \rangle, \langle pp || ph \rangle, \langle pp || pp \rangle, \quad (5.104)$$

but we need to account for all possibilities;

$$\langle hh || hh \rangle, \langle ph || hh \rangle, \langle pp || hh \rangle, \langle hh || ph \rangle, \langle hh || pp \rangle, \langle ph || ph \rangle, \langle ph || hp \rangle, \langle hp || ph \rangle, \langle hp || hp \rangle, \langle pp || pp \rangle. \quad (5.105)$$

For this reason one needs to sort the coefficients whether the span \( hh, ph, hp \) or \( pp \), created in listing 5.10, before we calculate the energy from the two-particle interactions in (5.103). Taking into account the different permutations of the indices seen from (5.105), we get a corresponding number vector-matrix-vector products, illustrated for one channel in 5.11.
Listing 5.10: Filling the coefficients from eq (5.102). $C^N$ is stored in ‘C.xx1’ whereas $C^P$ is stored in ‘C.xx1.t’.

```cpp
1 // Fill C_hh1
2 size_t dimHH1 = map_hh1.at(lmd).size();
3 vec C_hh1 = zeros<vec> (dimHH1);
4 vec C_hh1_t = zeros<vec> (dimHH1);
5 for (int idx_db1 = 0; idx_db1 < dimHH1; idx_db1++)
6 {
7     int db = map_hh1.at(lmd)(idx_db1);
8     int delta = db % nH;
9     int beta = db / nH;
10    C_hh1_t(idx_db1) = C_inner(beta, delta);
11    C_hh1(idx_db1) = C_inner(delta, beta);
12 }

13 // Fill C_pp1
14 size_t dimPP1 = map_pp1.at(lmd).size();
15 vec C_pp1 = zeros<vec> (dimPP1);
16 vec C_pp1_t = zeros<vec> (dimPP1);
17 for (int idx_db1 = 0; idx_db1 < dimPP1; idx_db1++)
18 {
19     int db = map_pp1.at(lmd)(idx_db1);
20     int delta = db % nP + nH;
21     int beta = db / nP + nH;
22    C_pp1(idx_db1) = C_inner(delta, beta);
23    C_pp1_t(idx_db1) = C_inner(beta, delta);
24 }

25 // Fill C_ph1
26 size_t dimPH1 = map_ph1.at(lmd).size();
27 vec C_ph1 = zeros<vec> (dimPH1);
28 vec C_ph1_t = zeros<vec> (dimPH1);
29 for (int idx_ak1 = 0; idx_ak1 < dimPH1; idx_ak1++)
30 {
31     int ak = map_ph1.at(lmd)(idx_ak1);
32     int a = ak % nP + nH;
33     int k = ak / nP;
34    C_ph1(idx_ak1) = C_inner(a, k);
35    C_ph1_t(idx_ak1) = C_inner(k, a);
36 }

37 // Fill C_hp1
38 size_t dimHP1 = map_hp1.at(lmd).size();
39 vec C_hp1 = zeros<vec> (dimHP1);
40 vec C_hp1_t = zeros<vec> (dimHP1);
41 for (int idx_lb1 = 0; idx_lb1 < dimHP1; idx_lb1++)
42 {
43     int bl = map_hp1.at(lmd)(idx_lb1);
44     int b = bl % nP + nH;
45     int l = bl / nP;
46    C_hp1(idx_lb1) = C_inner(l, b);
47    C_hp1_t(idx_lb1) = C_inner(b, l);
48 }
```
Listing 5.11: Two-particle part of HF energy.

```c
E_tpPart = 0;

// hhhh
E_tpPart += as_scalar(C_hh1.t()*v_ik1_lj1.at(lmd)*C_hh1.t);

// phhh
E_tpPart += as_scalar(C_ph1.t()*v_ak1_lj1.at(lmd)*C_hh1.t);
E_tpPart += as_scalar(C_ph1.t()*v_ak1_lj1.at(lmd)*C_hh1_t);
E_tpPart += as_scalar(C_pp1.t()*v_ac1_lj1.at(lmd)*C_hh1_t);
E_tpPart -= as_scalar(C_ph1.t()*v_al1_cj1.at(lmd)*C_ph1_t);
E_tpPart += as_scalar(C_pp1.t()*v_ac1_lb1.at(lmd)*C_hp1_t);

// pphh
E_tpPart += as_scalar(C_ph1.t()*v_ak1_lb1.at(lmd)*C_hp1_t);
E_tpPart += as_scalar(C_ph1_t.t()*v_ak1_lb1.at(lmd)*C_hp1);

// phph
E_tpPart += as_scalar(C_pp1.t()*v_ac1_lj1.at(lmd)*C_hh1_t);
E_tpPart += as_scalar(C_pp1.t()*v_ac1_lj1.at(lmd)*C_hh1_t);
E_tpPart -= as_scalar(C_ph1.t()*v_al1_cj1.at(lmd)*C_ph1_t);
E_tpPart += as_scalar(C_pp1_t.t()*v_ac1_lb1.at(lmd)*C_hp1);
E_tpPart -= as_scalar(C_pp1.t()*v_ac1_db1.at(lmd)*C_pp1_t);

E_ref += 0.5 * E_tpPart;
```
Chapter 6

OpenCL

This chapter serves as an overview of OpenCL, an open and royalty-free standard for parallel programming on heterogenous systems. Topics that are important for the understanding of implementations presented in this thesis will be emphasized. In addition, a more thorough study of matrix-matrix multiplication is presented, as well as historical aspects on general-purpose computing on graphics processing units (GPGPU).

6.1 General-purpose computing on GPU

With the continuous emergence of new graphics processing units (GPUs), high computational powers reaches consumers, ranging from regular desktop users to users of high-performance computing. Whereas regular processors have powers in the range of 10 to 100 GFLOPS\(^1\), graphic cards can reach more than TFLOPS performance. As an example the AMD radeonhd 6970, which is used extensively in this thesis, is listed with a speed of 2.7 TFLOPS for single precision, and 683 GFLOPS for double precision [27]. Having a price of a few thousand NOK, graphical processing units (GPUs) should be able to compete with larger clusters having a much higher price.

GPUs were originally, and still are, targeted mainly towards computer graphics. To be able to produce real-time graphics with a high level of detail, such a processor must be highly parallel. A large amount of pixels must be computed within a short time range, often processed independently by the same set of instructions. Some programmers did eventually see the potential of GPUs to paralellize and accelerate general purpose programs, but the lack of standards for this forced them to translate problems into a graphics-like problem in order to run them on GPUs. Video cards also lacked hardware features making it even harder to program general code on them. Even today double-precision arithmetic is supported mostly on high-end cards, and require the latest drivers.

To overcome the issues of GPU computing, a few standards arose. At the moment three major standards exist; DirectCompute [28], CUDA [29] and OpenCL [30]. All of them supply a language for writing accelerated code, as well as an application programming interface (API) to control the execution of this code.

\(^1\)The number of floating-point operations per second a processor can do is denoted FLOPS. This measure is here prefixed with G, for giga (10\(^9\)), or T, for tera (10\(^12\)).
The first two standards will not be used in this thesis, mainly because of their lack of choice. Whereas DirectCompute enforces the use of Microsoft Windows and CUDA limits itself to NVIDIA cards, OpenCL have implementations on all common operating systems for both CPUs and GPUs from Intel, AMD and NVIDIA.

6.2 The OpenCL model

The OpenCL standard [30] describes OpenCL with the following hierarchy of models:

- Platform model
- Memory model
- Execution model
- Programming model

6.2.1 Platform model

OpenCL programs consist of a host running code written in C/C++.\(^3\) This host has access to different devices, each consisting of a number of compute units with one or more processing elements.

The simplest setup would consist of a single-threaded host program running on the CPU. By querying for a platform and a device the program can gain access to running parallel code on the same CPU. This may seem illogical, but it is an easy way to program parallel on the processor. A quad core, which is common, would typically permit four compute units (four independent threads), with one processing element each.

A slightly more advanced configuration could consist of the simple setup, but in addition have access to the video card. The GPU would now show up as a second device, having for example 24 compute units (SIMD cores) with 64 processing elements each. Whereas the compute units run independently, the processing elements within a compute unit will generally not. This hierarchy is defined by the platform model outlined in fig. 6.1.

6.2.2 Execution model

Parallel code is written in its own language `.cl`, a subset of the C99 standard, where functions callable from the host are called kernels. This code is then compiled for an already initialized device, and submitted to a command queue. The command queue is now responsible for running this kernel once the device is ready. It is possible to submit multiple kernels to a queue and manage their execution via events.

----

\(^2\)Implementations exist at least for recent versions of Windows, Mac and Linux

\(^3\)The OpenCL API is written in C with bindings for C++. Third party wrappers can still be found for other languages. See for example JOCL or javaCL for java, and pyopencl for python implementations.
6.2. THE OPENCL MODEL

Figure 6.1: The hierarchy defined by the OpenCL platform model. A platform consists of multiple devices, each having multiple compute units. Whereas compute units can run independent threads, they can still contain multiple processing elements. The memory model (6.2.3) will also fit in this hierarchy, with (from the top) global, local and private memory residing close to corresponding layer.

Every time a kernel is queued a virtual grid, NDRange, will be defined. For every grid point, the kernel will be executed once. This is how parallelism is achieved in OpenCL. An NDRange can be one, two or three dimensional, and the size can be chosen arbitrarily up to a limit defined by the device.

The entire global grid is divided into smaller local grids called work-groups. An illustration of a 27x27 ‘2DRange’ composed of nine 9x9 workgroups is found in fig. 6.2. During execution each work-item will fill one processing element. All work-items within the same work-group will run concurrently, but on the same compute unit. The other work-groups will run on other compute units within the same device.

6.2.3 Memory model

There are four different regions for OpenCL memory:

- **Global** memory is allocated by the host. Both the kernel and the host have read/write access. Global memory is in general the slowest type of memory, but compensates with the largest memory size. This is ideal for storing input, results or large datasets.

- **Constant** memory is allocated by the host, with read-only access from a kernel. Often used when passing many parameters/options as one struct to the kernel.

- **Local** memory could be allocated either dynamically by the host or statically inside a kernel. Every work group has its own independent copy of local memory, shared among the work-items inside the group. Residing close to each compute unit this memory is faster than global.

- **Private** memory is allocated statically by each work-item and not shared at all. Being close to the processing elements it is the fastest memory. Variables declared in kernels without specifying memory region are private by default.

A quick summary of the different memory regions can be found in table 6.1.
Figure 6.2: A global two dimensional 27x27 NDRange. It is divided into nine work-groups, each having 9x9 work-items.


<table>
<thead>
<tr>
<th></th>
<th>Global Host</th>
<th>Global Kernel</th>
<th>Constant Host</th>
<th>Constant Kernel</th>
<th>Local Host</th>
<th>Local Kernel</th>
<th>Private Host</th>
<th>Private Kernel</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allocation</td>
<td>Dyn</td>
<td>NA</td>
<td>Dyn</td>
<td>NA</td>
<td>Dyn</td>
<td>Stat</td>
<td>NA</td>
<td>Stat</td>
</tr>
<tr>
<td>Access</td>
<td>R/W</td>
<td>R/W</td>
<td>R/W</td>
<td>R</td>
<td>NA</td>
<td>R/W</td>
<td>NA</td>
<td>R/W</td>
</tr>
</tbody>
</table>
6.3. MATRIX-MATRIX MULTIPLICATION

Figure 6.3: Outline of matrix-matrix multiplication, following its straightforward mathematical definition.

6.2.4 Programming model

OpenCL focuses on a data parallel programming model. Here we have multiple memory objects that can be calculated or altered by the same set of instructions. Instead of using loops or nested loops, our problem can be simplified by choosing appropriate global and local sizes, as we shall see for general matrix-matrix multiplication in section 6.3. Task parallel programming, and hybrids between these two, are also supported. GPUs however favors the data parallel model, due to their SIMD architecture.

Single instruction multiple data, SIMD, is a type of parallel hardware where the same instruction is performed on different sets of data at the same time. A radeonhd 6970 consists of 64 processing elements within each compute unit, a SIMD core. All 64 processing elements are required to do the same operations at all times, only differing by what data they are working on. A work-group maps to one SIMD core, thus it is unfavorable to let work-items within a work-group branch by for instance an if statement.

6.3 Matrix-matrix multiplication

The coupled-cluster code has its bottleneck in matrix-matrix multiplication. Take for instance the second term of (5.70),

\[ t_{ij}^{ab} \leftarrow \frac{1}{2} \langle ab||de \rangle t_{ij}^{de}. \] (6.1)

Gathering indices \( a, b \rightarrow \xi, d, e \rightarrow \xi' \) and finally \( i, j \rightarrow \mu \), it can be rewritten as

\[ t_{\xi\mu} \leftarrow \frac{1}{2} \sum_{\mu'} \langle \xi||\xi' \rangle t_{\xi'\mu}, \] (6.2)

which is, apart from the factor \( \frac{1}{2} \), identical to the mathematical definition of matrix-matrix multiplication,

\[ C_{ij} = \sum_k A_{ik} B_{kj}, \quad A \in \mathbb{R}^{m \times p}, B \in \mathbb{R}^{p \times n}, C \in \mathbb{R}^{m \times n}. \] (6.3)

Element \( C_{ij} \) is here the inner product of row \( i \) in \( A \) and column \( j \) in \( B \), as illustrated in fig. 6.3.
Listing 6.1: Simple matrix-matrix multiplication in OpenCL. The matrices \( A \), \( B \) and \( C \) refers to the same matrices as in eq. (6.3). The left matrix, \( A \) is already transposed, ‘\( A_{tr} \)’, to improve access pattern.

```c
typedef double fp;

kernel void matmult(global fp* A_tr, global fp* B, global fp* C)
{
    // WI global id (x,y)=(i,j)
    int2 gid = (int2) (get_global_id(0), get_global_id(1));

    // Calculate \( C_{ij} \)
    fp C_ij = 0;
    for (int k = 0; k < SIZE_P; k++)
        C_ij += A_tr[gid.x * SIZE_P + k] * B[gid.y * SIZE_P + k];

    // Store into global memory again
    C[gid.x + gid.y * SIZE_M] = C_ij;
}
```

To illustrate the cl language we consider a simple implementation for matrix-matrix multiplication. In listing 6.1 we have a kernel taking three parameters, the matrices \( A \), \( B \) and \( C \), where \( A \) is already transposed. The problem is divided into one work-item for each value of \( i \) and \( j \), each running the sum defined in (6.3). Running on a CPU this would be a good way to parallelize matrix-matrix multiplication. The GPU, however, would be penalized by slow memory access from global memory.

A way to improve memory access is to express the problem as multiplication of matrix-blocks. Figure 6.4 shows how one block in the \( C \) matrix is the sum of the matrix product of blocks in \( A \) and \( B \). We set the block size to the same as the work-group size and use a 2DRange with the same dimensionality as \( C \). Each work-item is now responsible for reading one element from \( A \) and one element from \( B \) into the local blocks, before summing over elements in local memory. After the sum corresponding to block multiplication is done, next block is loaded into local memory and so on. A complete implementation is included in listing 6.2. All work-items must complete loading from memory before any other work-item begin the summation, ensured by inserting a barrier. We must also prevent any work-item to start loading next block until all work-items are done using the current block. Thus we have two barriers, and one should note that barriers in OpenCL can only be applied within the same work-group. Using local memory we have reduced the number of times matrix elements need to be transferred from global memory.

The two examples of matrix-matrix multiplication shown here are not optimal solutions. The first is quite inefficient and the second is not flexible, since the matrix sizes are limited by the block size. AMD has developed its own BLAS library for GPUs, AMD APPML, which is both faster and more flexible.
Listing 6.2: Matrix-matrix multiplication in OpenCL using local memory. The matrices $A$, $B$ and $C$ refers to the same matrices as in eq. (6.3).

```c
typedef double fp;

kernel void matmult(global fp* A_glb, global fp* B_glb, global fp* C_glb)
{
    // WI global id (x,y)=(i,j)
    int2 gid = (int2) (get_global_id(0), get_global_id(1));
    // Local id (x,y)
    int2 lid = (int2) (get_local_id(0), get_local_id(1));

    // Local storage for blocks.
    local fp A[BL_SIZ][BL_SIZ];
    local fp B[BL_SIZ][BL_SIZ];

    // Element for this WI
    fp C_ij = 0;

    // Loop over blocks
    for(int k_block = 0; k_block < SIZ_P; k_block += BL_SIZ)
    {
        // Read blocks of A and B
        barrier(CLK_LOCAL_MEM_FENCE);
        A[lid.x][lid.y] = A_glb[gid.x + (k_block+lid.y) * SIZ_M];
        B[lid.x][lid.y] = B_glb[(k_block+lid.x) + gid.y * SIZ_P];

        // Block multiplication
        barrier(CLK_LOCAL_MEM_FENCE);
        for(int k_loc = 0; k_loc < BL_SIZ; k_loc++)
            C_ij += A[lid.x][k_loc] * B[k_loc][lid.y];
    }

    // Store into global memory again
    C[gid.x + gid.y * SIZE_M] = C_ij;
}
```
6.3.1 Strassen’s algorithm

The straightforward algorithm for matrix-matrix multiplication requires \( p \) multiplications and \( p - 1 \) additions for each of the \( m \times n \) elements. The total number of floating-point operations is then \( mn(2p - 1) \sim O(mnp) \). When the matrices \( A \) and \( B \) can be divided into four equally sized blocks,

\[
\begin{bmatrix}
C_{11} & C_{12} \\
C_{21} & C_{22}
\end{bmatrix} = \begin{bmatrix}
A_{11} & A_{12} \\
A_{21} & A_{22}
\end{bmatrix}\begin{bmatrix}
B_{11} & B_{12} \\
B_{21} & B_{22}
\end{bmatrix},
\]

we get eight multiplications of smaller blocks,

\[
\begin{bmatrix}
C_{11} & C_{12} \\
C_{21} & C_{22}
\end{bmatrix} = \begin{bmatrix}
A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\
A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22}
\end{bmatrix}.
\]

Strassen discovered in 1968 how the number of multiplications could be reduced from eight to seven \([31]\). Following Winograd’s approach we define several intermediates steps,

\[
\begin{align*}
S_1 &= A_{21} + A_{22}, & T_1 &= B_{12} - B_{11}, \\
S_2 &= S_1 - A_{11}, & T_2 &= B_{22} - T_1, \\
S_3 &= A_{11} - A_{21}, & T_3 &= B_{22} - B_{12}, \\
S_4 &= A_{12} - S_2, & T_4 &= B_{21} - T_2,
\end{align*}
\]

and need seven multiplications,

\[
\begin{align*}
P_1 &= A_{11}B_{11}, & U_1 &= P_1 + P_2, \\
P_2 &= A_{12}B_{21}, & U_2 &= P_1 + P_4, \\
P_3 &= S_1T_1, & U_3 &= U_2 + P_5, \\
P_4 &= S_2T_2, & U_4 &= U_3 + P_7, \\
P_5 &= S_3T_3, & U_5 &= U_3 + P_3, \\
P_6 &= S_4B_{22}, & U_6 &= U_2 + P_3, \\
P_7 &= A_{22}T_4, & U_7 &= U_6 + P_6,
\end{align*}
\]

(6.7)

to find the resulting \( C \) matrix as

\[
\begin{bmatrix}
C_{11} & C_{12} \\
C_{21} & C_{22}
\end{bmatrix} = \begin{bmatrix}
U_1 & U_7 \\
U_4 & U_5
\end{bmatrix}.
\]

Despite the seemingly additional work, we have reduced the number of multiplications from 8 to 7. Since the multiplications are the computational bottleneck compared to addition and subtraction, the number of floating point operations are clearly reduced.
6.4. IMPLEMENTATION

In the case of square $n \times n$ matrices with $n$ equal to a power of two, $n = 2^m$, the divided blocks will have $\frac{n}{2} = 2^{m-1}$. Letting $f(m)$ be the number of flops needed for the full matrix and applying Strassen recursively we find the total number of flops to be

$$f(m) = 7f(m-1) = 7^2f(m-2) = \cdots = 7^mf(0),$$  \hspace{1cm} (6.9)

where $f(0)$ is the one floating-point operation needed for multiplication of two numbers (two $2^0 \times 2^0$ matrices). For large matrices this can prove efficient, yielding a much better scaling,

$$O(7^m) = O(2^{\log_2 7}m) = O(2^{m\log_2 7}) \approx O(n^{2.807}),$$  \hspace{1cm} (6.10)

effectively saving $7/8 = 12.5\%$ each time it is applied.

6.4 Implementation

Matrix-matrix multiplication has been considered an important aspect of this thesis, and all functionality has been implemented in a separate object called ‘GEMM’ – GEneral Matrix Multiplication. The default implementation, demonstrated in listing 6.3, performs the matrix operation,

$$C_{(\text{res})} = \alpha A_{(\text{left})}B_{(\text{right})} + \beta C_{(\text{res})},$$  \hspace{1cm} (6.11)

where the variable names used in the implementation are denoted in the subscript of the matrices. When ‘transL’ and/or ‘transR’ is set to true $A_{(\text{left})}$ and/or $B_{(\text{right})}$ will be transposed before used. Armadillo’s default operations will be used in ‘GEMM’, most likely translated into calls to some BLAS library. Netlib [32] and GotoBLAS2 [33] are the two implementations we have tested here.

To take advantage of different implementations all C++ statements for matrix-matrix multiplication need to be replaced with a call to a ‘GEMM’ derived class. As an example, the second term from the coupled-cluster $\hat{T}_2$ equations, eq. (5.79), will now be written as

$$\langle \xi | t'_2 | \mu \rangle_{(\lambda)} = \alpha \sum_{\xi'} \langle \xi | t'_2 | \xi' \rangle_{(\lambda)} \langle \xi' | t_2 | \mu \rangle_{(\lambda)} + \beta \langle \xi | t'_2 | \mu \rangle_{(\lambda)},$$  \hspace{1cm} (6.12)

with $\alpha = \frac{1}{2}$ and $\beta = 1$. Implementing this approach, our previous listing 5.3 is altered slightly, as shown in listing 6.4.

Also incorporated is a system for measuring the amount of time that is used on multiplication. A protected member, timer, of type ‘arma::wall_clock’, is included as well as a double, tot_time, to record how much time is spent inside the ‘dgemm’ method. To get this information one simply calls ‘get_tot_time()’, a function which returns the number of seconds elapsed.

6.4.1 Strassen

Strassen’s method is implemented in a subclass of ‘GEMM’, ‘Strassen’. This subclass adds the method ‘strassenMethod’ returning the matrix product of two matrices, ‘left’ and ‘right’, using the Strassen method. The Strassen method is applied recursively. An integer, ‘depth’, is set to 0 for the first call, and it is raised by one each time a new level of recursion is performed. This allows us to abort recursions at a specific level, helpful
Listing 6.3: GEMM default implementation.

```cpp
t virtual void dgemm(
  arma::mat &res,
  arma::mat const &left,
  arma::mat const &right,
  double alpha = 1,
  double beta = 0,
  bool transL = false,
  bool transR = false)
{
  timer.tic();
  if (transL == false && transR == false)
    res = alpha * left * right + beta * res;
  else if (transL == true && transR == false)
    res = alpha * trans(left) * right + beta * res;
  else if (transL == false && transR == true)
    res = alpha * left * trans(right) + beta * res;
  else if (transL == true && transR == true)
    res = alpha * trans(left) * trans(right) + beta * res;
  tot_time += timer.toc();
  return;
}
```

Listing 6.4: Second term of the coupled-cluster $\hat{T}_2$ equations, now using the matrix-multiplication framework in ‘GEMM’.

```cpp
for (int lmd = 0; lmd < basis->dim_lmd_2p(); lmd++)
  mult->dgemm(
    t2_new.at(lmd), // Result
    sys->get_v_pppp()->at(lmd), // Left
    t2_old.at(lmd), // Right
    0.5, 1); // alpha, beta
```
when timing whether blas routines or another level of recursion is the most beneficial for a specific size of the matrices.

The ‘dgemm’ function is overridden as in listing 6.5, essentially the same as for the default base-class implementation except now using the new ‘strassenMethod’. In ‘strassenMethod’ the criterion for adding one level of recursion or invoking an underlying blas library is

\[ 3mnp < \tau (mn + np + pm), \]  

which is reduced to

\[ n < \tau \]  

in the case of equally sized square matrices, \( m = n = p \). Such a criterion was first proposed by Higham in 1990 [34]. Other criteria exist but this was chosen because only one variable, \( \tau \), needs to be tuned. We estimate \( \tau \) empirically by measuring the time a regular ‘dgemm’ routine uses compared to doing one Strassen recursion for different sizes \( m, n \) and \( p \).

The first part of ‘strassenMethod’, listing 6.6, defines some integer values needed, ‘m’, ‘n’ and ‘p’ hold the size of the matrices, and ‘m2’, ‘n2’ and ‘p2’ store half their size. The current recursion level plus one is stored in ‘dp1’. If one of the dimensions is less than two it is not possible to split the matrices further, and if the recursion criterion, eq. (6.13), is not met it is not beneficial to split the matrices either. These conditions are tested for, and regular multiplication through armadillo will then be used instead.

The second part, in listing 6.7, deals with situations where matrices may have odd dimensions, and thus not suitable for the Strassen algorithm. We deal with these situations using dynamic peeling. The odd rows and columns are treated separately,

\[
\begin{bmatrix}
C_{11} & c_{12} \\
c_{21} & c_{22}
\end{bmatrix}
= 
\begin{bmatrix}
A_{11} & a_{12} \\
a_{21} & a_{22}
\end{bmatrix}
\begin{bmatrix}
B_{11} & b_{12} \\
b_{21} & b_{22}
\end{bmatrix}
= 
\begin{bmatrix}
A_{11}B_{11} + a_{12}b_{21} & A_{11}b_{12} + a_{12}b_{22} \\
a_{21}B_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22}
\end{bmatrix},
\]  

(6.15)

```cpp
mat Strassen::strassenMethod(const mat & left, const mat & right, int depth) {

  // Needed integer values
  int m = left.n_rows;
  int m2 = m / 2;
  int n = right.n_cols;
  int n2 = n / 2;
  int p = left.n_cols;
  int p2 = p / 2;
  int dp1 = depth + 1;

  // Criterion for further recursion. Tau is a class member (double)
  if (m < 2 || n < 2 || p < 2 || (3.0 * m * n * p) / (((double)n) * p + ((double)m) * n + ((double)m) * p) < tau)
    { return left * right; }
}
```

where $A_{11}, B_{11}$ and $C_{11}$ now are the largest possible blocks with even dimensions. We then have one multiplication,

$$C_{11} = A_{11}B_{11},$$

(6.16)

suitable for another level of Strassen, and in the end a few fix-up steps,

$$C_{11} = a_{12}b_{21} + C_{11}$$

$$c_{12} = A_{11}b_{12} + a_{12}b_{22}$$

$$c_{21} = A_{21}B_{11} + a_{21}b_{21}$$

$$c_{22} = a_{21}b_{12} + a_{22}b_{22},$$

(6.17)

where all steps may not be needed if only some of the dimensions are odd.

The third and last part of our Strassen implementation, listing 6.8, carries out the actual Strassen algorithm, implemented straightforwardly from eqs. (6.6) and (6.7).

### 6.4.2 CLgemm

Matrix multiplication on GPUs through OpenCL is managed by AMD’s own library, APPML (Accelerated Parallel Processing Math Libraries). Again the ‘dgemm’ method is altered to use a separate function for the product itself, this time implemented in ‘clmult’.

The overhead when using GPUs is substantial, and we need to empirically find where a CPU implementation is more efficient. We have chosen the simplest criterion, whenever the amount of floating point operations needed is less than a threshold value armadillo’s
Listing 6.7: Implementation of Strassen’s method. Continuation of listing 6.6 and continued in listing 6.7.

```c
else if (m % 2 != 0 || n % 2 != 0 || p % 2 != 0)
{
    span m2Div2(0, m2 * 2 - 1); // Spanning all elements
    span n2Div2(0, n2 * 2 - 1); // except the last, if
    span p2Div2(0, p2 * 2 - 1); // the total number is odd.
    span lastM(m - 1, m - 1); // Spanning
    span lastN(n - 1, n - 1); // the last
    span lastP(p - 1, p - 1); // element.

    mat C(m, n);
    C(m2Div2, n2Div2) = strassenMethod(left(m2Div2, p2Div2),
                                       right(p2Div2, n2Div2), depth);

    if (p % 2 != 0) // C_11 += a_12 b_21
        C(m2Div2, n2Div2) += left(m2Div2, lastP) * right(lastP, n2Div2);

    if (n % 2 != 0)
        // c_12 = A_11 b_12
        C(m2Div2, lastN) = left(m2Div2, p2Div2) * right(p2Div2, lastN);

    if (p % 2 != 0) // c_12 += a_12 b_22
        C(m2Div2, lastN) += left(m2Div2, lastP) * right(lastP, lastN);

    if (m % 2 != 0)
        // c_21 = a_21 B_11
        C(lastM, n2Div2) = left(lastM, p2Div2) * right(p2Div2, n2Div2);

    if (p % 2 != 0) // c_21 += a_22 b_21
        C(lastM, n2Div2) += left(lastM, lastP) * right(lastP, n2Div2);

    if (m % 2 != 0 && n % 2 != 0)
        // c_22 = a_21 b_12
        C(lastM, lastN) = left(lastM, p2Div2) * right(p2Div2, lastN);

    if (p % 2 != 0) // c_22 += a_22 b_22
        C(lastM, lastN) += left(lastM, lastP) * right(lastP, lastN);

    return C;
}
```
Listing 6.8: Implementation of Strassen’s method. Continuation of listing 6.7.

```
else {
    // left matrix
    span lR1(0, m2 - 1); // First half of rows
    span lR2(m2, m - 1); // Second half of rows
    span lC1(0, p2 - 1); // First half of columns
    span lC2(p2, p - 1); // Second half of columns
    // right matrix
    span rR1(0, p2 - 1); // First half of rows
    span rR2(p2, p - 1); // Second half of rows
    span rC1(0, n2 - 1); // First half of columns
    span rC2(n2, n - 1); // Second half of columns
    // Intermediates
    mat S1 = left(lR2, lC1) + left(lR2, lC2);
    mat S2 = S1 - left(lR1, lC1);
    mat S3 = left(lR1, lC1) - left(lR2, lC1);
    mat S4 = left(lR1, lC2) - S2;
    mat T1 = right(rR1, rC2) - right(rR1, rC1);
    mat T2 = right(rR2, rC2) - T1;
    mat T3 = right(rR2, rC2) - right(rR1, rC2);
    mat T4 = right(rR2, rC1) - T2;
    // Multiplications
    mat P1 = strassenMethod(left(lR1, lC1), right(rR1, rC1), dp1);
    mat P2 = strassenMethod(left(lR1, lC2), right(rR2, rC1), dp1);
    mat P3 = strassenMethod(S1, T1, dp1);
    mat P4 = strassenMethod(S2, T2, dp1);
    mat P5 = strassenMethod(S3, T3, dp1);
    mat P6 = strassenMethod(S4, right(rR2, rC2), dp1);
    mat P7 = strassenMethod(left(lR2, lC2), T4, dp1);
    // U matrices
    mat U1 = P1 + P2;
    mat U2 = P1 + P4;
    mat U3 = U2 + P5;
    mat U4 = U3 + P7;
    mat U5 = U3 + P3;
    mat U6 = U2 + P3;
    mat U7 = U6 + P6;
    // Fill and return the result
    mat C(m, n);
    C(lR1, rC1) = U1;
    C(lR1, rC2) = U7;
    C(lR2, rC1) = U4;
    C(lR2, rC2) = U5;
    return C;
} // End of if-else
} // End of method
```

```c++
mat CLgemm::clmult(mat const &left, mat const &right) {

  int m = left.n_rows; // Size
  int n = right.n_cols; // of input
  int p = left.n_cols; // matrices.

  mat res = zeros<mat>(m, n); // Result

  double work = ((double)m) * n * p;

  // Don’t use GPU if few flops are required.
  // This threshold value is found empirically
  // by testing where GPUs are quicker than CPUs.
  if (work < 3e8)
    res = left * right;
}
```

underlying functionality is used instead. Listing 6.9 shows how we find the number of flops required in `clmult`, and decide whether the CPU or GPU is best suited. If there is enough work to be done data will be pushed to the graphics card followed by invoking the routine ‘clAmdBlasDgemm’ to calculate the matrix product, as shown in listing 6.10.

### 6.4.3 CLstrassen

Our ‘CLgemm’ implementation will meet severe problems. As the matrix size increases, the device will eventually run out of available memory. In order to solve this, the matrix needs to be partitioned into smaller blocks that can be processed one at a time. For large matrices we also experience that applying Strassen’s method on top of AMD’s APPML serves no purpose. The GPU is more efficient than the overhead of blocking up the matrices.

For these reasons we have combined ‘Strassen’ and ‘CLgemm’, using the Strassen algorithm with a modified criterion, now only applying another level of recursion when the blocks are too big to fit on the GPU. The new criterion is described by listing 6.11, and the parameter ‘maxSizeCL’ is found by querying the device, as in listing 6.12.
else
{
  // memptr cannot be const in cl.
  cl_double *A_p = const_cast< double * > ( left.memptr());
  cl_double *B_p = const_cast< double * > ( right.memptr());
  cl_double *C_p = res.memptr();

  // Create CL buffers, copying Host memory.
  cl::Buffer A_cl ( context, CL_MEM_READ_ONLY |
                   CL_MEM_COPY_HOST_PTR, sizeof (* A_p ) * left.n_elem , A_p);
  cl::Buffer B_cl ( context, CL_MEM_READ_ONLY |
                   CL_MEM_COPY_HOST_PTR, sizeof (* B_p ) * right.n_elem , B_p);
  cl::Buffer C_cl ( context, CL_MEM_READ_WRITE |
                   CL_MEM_COPY_HOST_PTR, sizeof (* C_p ) * res.n_elem , C_p);

  // Run DGEMM. armadillo uses columnmajor ordering.
  clAmdBlasDgemm( 
      clAmdBlasColumnMajor, clAmdBlasNoTrans, clAmdBlasNoTrans, 
      m, n, p,          //Size of matrices.
      1.0 , A_cl (), m, B_cl (), p, 
      0.0, C_cl (), m, 
      1, &queue (), 0, NULL, NULL);

  //Read results back into C
  queue.enqueueReadBuffer(C_cl, true, 0, sizeof (*C_p) * res.
                           n_elem , C_p);
}

return res;
}//End Method CLgemm::clmult
Listing 6.11: CLstrassen’s new criterion, compared to the original from listing 6.6. Another level of Strassen’s algorithm is only applied if matrices are too big to fit on the GPU. Multiplications are then sent to ‘clmult’ instead of armadillo’s blas routines.

```cpp
1 int m = left.n_rows;
2 int m2 = m / 2;
3 int n = right.n_cols;
4 int n2 = n / 2;
5 int p = left.n_cols;
6 int p2 = p / 2;

7 // Number of elements in the three matrices
8 size_t sizRes = m * n;
9 size_t sizLeft = m * p;
10 size_t sizRight = n * p;
11 size_t sizTOT = sizRes + sizRight + sizLeft;
12 // Number of bytes needed
13 sizTOT = sizeof (double) * sizTOT;
14
15 // Matrix small enough for Device?
16 if (sizTOT < maxSizeCL)
17     return clmult.clmult(left, right);
```

Listing 6.12: How to query the max number of bytes on a GPU device available for OpenCL.

```cpp
1 cl_ulong maxmem_bytes = device.getInfo<
                   CL_DEVICE_MAX_MEM_ALLOC_SIZE > ();
2 maxSizeCL = 0.9 * maxmem_bytes;
```
Part II

Results
Chapter 7

Results

7.1 Code validation

When developing scientific software there are often numerous potential pitfalls, small mistakes that eventually lead to bugs affecting the results. The exact results are generally not known prior to the calculations. Larger errors can be found easily, as we have an estimate for the result, but the impact of an error is sometimes small enough to leave results within the estimated range. It is then hard to determine if the deviation is a software bug or an artifact arising from the method itself.

It is of great importance to us that the implementation is free of any errors. To guarantee this we perform a number of tests, whose results are known prior to running the calculations, and demand that our code can reproduce these values. In our case earlier implementations also exist. Thus we have a foundation to build upon and test against.

7.1.1 Simple tests with non-interacting systems

First we consider systems of non-interacting particles, where the total energy is simply the sum of the single-particle energies, as seen in eq. (3.3). The first filled shell has two electrons with an energy of $\hbar\omega$, the next filled shell has four electrons with an energy of $2\hbar\omega$ each, and so on. A new shell has two more electrons than the previous one, and each electron in the new shell contributes with an energy of $\hbar\omega$ more than an electron from the previous shell. Filling the $F$ first shells there are $N = F(F + 1)$ electrons, with a total unperturbed energy

$$\langle \hat{H}_0 \rangle = 2 \cdot 1\hbar\omega + 4 \cdot 2\hbar\omega + \cdots + 2F \cdot F\hbar\omega = \sum_{i=1}^{F} 2i^2\hbar\omega,$$

(7.1)
a series that can be recognized as

$$\langle \hat{H}_0 \rangle = \frac{2F^3 + 3F^2 + F}{3} \hbar\omega.$$

(7.2)

Energies for the first seven filled shells for different values of $\omega$ are found in table 7.1. These energies must be reproduced by both the Hartree-Fock (HF) program and the coupled-cluster (CC) programs. In order to test this we simply set all two-body matrix elements to zero when running our program.
Table 7.1: Uncorrelated energies for the first seven filled shells for different values of $\omega$. Energies are measured in Hartrees.

<table>
<thead>
<tr>
<th>$E_0$ [Ha]</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>2.0</td>
<td>10.0</td>
<td>28.0</td>
<td>60.0</td>
<td>110.0</td>
<td>182.0</td>
<td>280.0</td>
</tr>
<tr>
<td>0.9</td>
<td>1.8</td>
<td>9.0</td>
<td>25.2</td>
<td>54.0</td>
<td>99.0</td>
<td>163.8</td>
<td>252.0</td>
</tr>
<tr>
<td>0.8</td>
<td>1.6</td>
<td>8.0</td>
<td>22.4</td>
<td>48.0</td>
<td>88.0</td>
<td>145.6</td>
<td>224.0</td>
</tr>
<tr>
<td>0.7</td>
<td>1.4</td>
<td>7.0</td>
<td>19.6</td>
<td>42.0</td>
<td>77.0</td>
<td>127.4</td>
<td>196.0</td>
</tr>
<tr>
<td>0.6</td>
<td>1.2</td>
<td>6.0</td>
<td>16.8</td>
<td>36.0</td>
<td>66.0</td>
<td>109.2</td>
<td>168.0</td>
</tr>
<tr>
<td>0.5</td>
<td>1.0</td>
<td>5.0</td>
<td>14.0</td>
<td>30.0</td>
<td>55.0</td>
<td>91.0</td>
<td>140.0</td>
</tr>
<tr>
<td>0.4</td>
<td>0.8</td>
<td>4.0</td>
<td>11.2</td>
<td>24.0</td>
<td>44.0</td>
<td>72.8</td>
<td>112.0</td>
</tr>
<tr>
<td>0.3</td>
<td>0.6</td>
<td>3.0</td>
<td>8.4</td>
<td>18.0</td>
<td>33.0</td>
<td>54.6</td>
<td>84.0</td>
</tr>
<tr>
<td>0.2</td>
<td>0.4</td>
<td>2.0</td>
<td>5.6</td>
<td>12.0</td>
<td>22.0</td>
<td>36.4</td>
<td>56.0</td>
</tr>
<tr>
<td>0.1</td>
<td>0.2</td>
<td>1.0</td>
<td>2.8</td>
<td>6.0</td>
<td>11.0</td>
<td>18.2</td>
<td>28.0</td>
</tr>
</tbody>
</table>

For two interacting particles it is also possible to obtain, for selected values of the frequency $\omega$, results on a closed form. Furthermore, one can also, if we limit ourselves to a small set of basis functions, obtain simple Hamiltonian matrices which can easily be diagonalized. The simplest is to have one filled shell, $N = 2$, using a basis of Slater determinants spanned by two shells, that is six single-particle states. Coupled-cluster theory should, including single and double excitations, be able to account for all possible determinants in this case, and therefore yield the same result as the eigenvalues obtained by diagonalization of the full Hamiltonian matrix. The determinants encountered in this case will all have quantum number $n = 0$, allowing us to denote the determinants by angular momentum and spin only, $|m^p_m^q; m^p_m^q\rangle$. The reference determinant is either $|0\downarrow; 0\uparrow\rangle$ or $|0\uparrow; 0\downarrow\rangle$. (7.3)

Only excitations preserving $M = 0$ and $M_s = 0$ from the ground state can be created, restricting possible determinants to $|0\downarrow; 0\uparrow\rangle$, $|0\uparrow; 0\downarrow\rangle$, $|-1\downarrow; +1\uparrow\rangle$, $|+1\uparrow; -1\downarrow\rangle$, $|+1\downarrow; -1\uparrow\rangle$, $|-1\uparrow; +1\downarrow\rangle$. (7.4)

The left column has the same states as the right column, except for the two particles being swapped. Omitting the explicit spin notation, and considering only the three left states in (7.4), the Hamiltonian matrix to diagonalize is

$$\hat{H} = \begin{bmatrix} 2\omega + \langle 0; 0|0; 0 \rangle & \langle 0; 0| -1; +1 \rangle & \langle 0; 0| +1; -1 \rangle \\ \langle -1; +1|0; 0 \rangle & 4\omega + \langle -1; +1| -1; +1 \rangle & \langle -1; +1| +1; -1 \rangle \\ \langle +1; -1|0; 0 \rangle & \langle +1; -1| -1; +1 \rangle & 4\omega + \langle +1; -1| +1; -1 \rangle \end{bmatrix},$$ (7.5)

or

$$\hat{H} = \begin{bmatrix} 3.2533 & 0.3133 & 0.3133 \\ 0.3133 & 4.8617 & 0.2350 \\ 0.3133 & 0.2350 & 4.8617 \end{bmatrix},$$ (7.6)
7.1. CODE VALIDATION

for $\omega = 1$. This matrix has as its lowest eigenvalue,

$$E_0 = 3.1523[\text{Ha}], \quad (7.7)$$

a results which is exactly reproduced by our implementation, to numerical precisions. For three shells, as in [2], we have the ground state at

$$E_0 = 3.0386[\text{Ha}], \quad (7.8)$$

which is also reproduced.

7.1.2 Effective interaction

For two electrons and $\omega = 1.0$ the exact result is known to be $E_0 = 3[\text{Ha}]$ [35], a result we would like the two-particle case to converge towards. The standard interaction is represented by the Coulomb interaction, which is repulsive in our case. Due to its divergence at $r = 0$, if one uses a harmonic oscillator basis (our favorite choice), the convergence in terms of this basis will be slow, since the harmonic oscillator wave functions are smooth at $r = 0$. For this reason we investigate also the use of an effective interaction, previously implemented with great success first in nuclear physics and later also for quantum dots [36].

An effective interaction is obtained by solving the two-particle problem in an untruncated Hilbert space and by projecting the Hamiltonian into the truncated space by a similarity transformation. The lowest eigenvalue of this effective, truncated, Hamiltonian should now be the same as for the exact result with a standard interaction in an infinite space. For more than two particles we will no longer get the same eigenvalue. The idea, however, is that the contribution from two-particle interactions still are accounted more precisely, compared to a standard interaction. All two-particle elements, both for standard and effective interactions, are produced and written to file using the OpenFCI [37] library.

We test our program by running with one filled shell (two electrons) using an effective interaction, and observe that we get the exact value of $E_0 = 3[\text{Ha}]$ for $\omega = 1$ irrespective of the basis size. In this test we use an energy-cut model space, $\text{EC}(R)$, as shown in fig. 7.1. The coupled-cluster method works in the direct-product space, $\text{DP}(R)$, in principle suggesting that half of the elements are zeroed out. Despite yielding exact results for two particles this has shown convergence problems for larger systems [3], and we therefore use a basis that is twice as big, $\text{EC}(2R)$, when producing the interactions, and simply omit elements not suitable for the coupled-cluster approach. At the cost of introducing an error, assumed to be fairly small in the case of a large basis, we gain better convergence.

7.1.3 Earlier results

There is also a number of previously obtained results that we should be able to reproduce with our new program. We reproduce the HF and CCSD results of Lohne et al. [36] for both a Hartree-Fock and a harmonic-oscillator basis.

Summarizing, we reproduce earlier results, the code is consistent with full diagonalization for two particles, and effective interactions are used correctly. All tests performed indicate that our code is working correctly.
CHAPTER 7. RESULTS

Figure 7.1: An effective interaction is obtained in an infinite basis and transformed into an energy-cut model space, $EC(R)$. The coupled-cluster approach uses a direct-product model space, $DP(R)$, suggesting that half of the elements are unnecessary. Also shown to have convergence problems, we use a larger energy-cut model space, $EC(2R)$, and omit elements that do not fit inside the direct-product space. For a large basis, the omitted elements are assumed to be close to zero, resulting in a small induced error.

7.2 Efficiency

We like to believe that our implementation [6] has pushed the boundary with respect to which calculations are possible to run on a single node. Different optimizations are done in order to get the program efficient without the penalty of losing flexibility. The main improvement is how all parts are now given in terms of transition channels, reducing the dimensionality of all terms drastically. Another improvement is seen by exploring different approaches to matrix-matrix multiplications. We start by presenting benchmarks for the matrix-matrix multiplications themselves, continuing thereafter with a discussion on the efficiency of our program.

7.2.1 Optimized matrix-matrix multiplication

The main workhorse in this program is the multiplication of matrices, whose dimension increases with increasing system and basis size. In the coupled-cluster machinery the most expensive term, eq. (5.79), scales as $O(\dim(\xi)^2 \cdot \dim(\mu))$ for each block of a transition channel, where $\dim(\xi)$ is the number of particle-particle configurations, and $\dim(\mu)$ is the number of hole-hole configurations. We typically end up multiplying two matrices, $A$ and $B$ with sizes of

$$A \in \mathbb{R}^{\dim(\xi) \times \dim(\xi)} \text{ and } B \in \mathbb{R}^{\dim(\xi) \times \dim(\mu)}.$$  \hfill (7.9)

The widest channel, $M = M_s = 0$, has two hole-hole configurations for two particles, six hole-hole configurations for six particles (see fig. 7.2). As more particles are added the number of configurations increase rapidly. A more comprehensive list of the number of both hole-hole and particle-particle configurations in this channel is listed in table 7.2.
7.2. Efficiency

Table 7.2: Listed are the number of hole-hole configurations, \( M_\mu \equiv \max_\lambda \dim(\mu) \), and the number of particle-particle configurations, \( M_\xi \equiv \max_\lambda \dim(\xi) \), in the widest channel. The most expensive term for CCSD scales as \( M_\xi^2 M_\mu \), equal to \( n_p^4 n_h^2 \) if not using block-diagonal matrices.

<table>
<thead>
<tr>
<th>((M_\mu, M_\xi))</th>
<th>2</th>
<th>6</th>
<th>12</th>
<th>20</th>
<th>30</th>
<th>42</th>
<th>56</th>
</tr>
</thead>
<tbody>
<tr>
<td>22</td>
<td>(2.3764, 20)</td>
<td>(6.3680, 22)</td>
<td>(16.3566, 24)</td>
<td>(32.3414, 26)</td>
<td>(58.3244, 28)</td>
<td>(94.3040, 30)</td>
<td>(144.2830, 32)</td>
</tr>
<tr>
<td>24</td>
<td>(2.4866, 20)</td>
<td>(6.4774, 22)</td>
<td>(16.4648, 24)</td>
<td>(32.4480, 26)</td>
<td>(58.4290, 28)</td>
<td>(94.4062, 30)</td>
<td>(144.3824, 32)</td>
</tr>
<tr>
<td>26</td>
<td>(2.6164, 20)</td>
<td>(6.6064, 22)</td>
<td>(16.5926, 24)</td>
<td>(32.5742, 26)</td>
<td>(58.5532, 28)</td>
<td>(94.5280, 30)</td>
<td>(144.5014, 32)</td>
</tr>
<tr>
<td>28</td>
<td>(2.7674, 20)</td>
<td>(6.7566, 22)</td>
<td>(16.7416, 24)</td>
<td>(32.7216, 26)</td>
<td>(58.6986, 28)</td>
<td>(94.6710, 30)</td>
<td>(144.6416, 32)</td>
</tr>
<tr>
<td>30</td>
<td>(2.9412, 20)</td>
<td>(6.9296, 22)</td>
<td>(16.9134, 24)</td>
<td>(32.8918, 26)</td>
<td>(58.8668, 28)</td>
<td>(94.8368, 30)</td>
<td>(144.8046, 32)</td>
</tr>
</tbody>
</table>

Figure 7.2: The three different hole-hole states with \( M = M_s = 0 \) for six particles. Counting the multiplicity of swapping the two particles there are six hole-hole states in total.
We remind the reader about the four different classes for matrix-matrix multiplications encountered in section 6.4:

**GEMM** is the straight-forward CPU implementation, using armadillos built-in functions. This translates directly into calls to an underlying blas\(^1\) library. Two libraries are tested here; GotoBLAS2 [33] and Netlib [32]. Netlib is the reference implementation of blas, whereas K. Goto’s implementation is hand-optimized, running in parallel on all cores, and considered one of the fastest implementations.

**Strassen** implements the Strassen method. Only one level of recursion is applied, and, when an improvement is seen, more recursions are also tested.

**CLgemm** holds the GPU accelerated code. Matrices are pushed to the video card, AMD’s blas routine is called, and results are transferred back to the host.

**CLstrassen** combines the Strassen algorithm with AMD’s blas routine. Matrices are split according to Strassen’s algorithm only when matrices become too large for the graphics card. The submatrices are thereafter fed to ‘CLgemm’ for multiplication.

The different implementations for matrix-matrix multiplications are first tested by calculating the product of two matrices, \(A\) and \(B\), defined in (7.9), filled with random numbers. This corresponds to the most expensive calculation in CCSD. In fig. 7.3 we see how the implementations perform for 2, 12, 30 and 56 electrons, and a basis size of \(20−30\) oscillator shells. The ‘GEMM’ base class is used with both Netlib and Goto’s blas library as backend. Whereas Netlib is running serially, Goto’s implementation utilizes all four cores on the test machine, having a stock Intel i7-920 CPU clocked at 2.67 GHz and a radeon hd 6970 video card. AMD’s APPML library is used through both the ‘CLgemm’ and ‘CLstrassen’ classes. To avoid running out of memory on the GPU, ‘CLstrassen’ splits the matrices by applying a Strassen recursion whenever matrices fill more than 90% of the memory on the GPU. This amount was chosen as a safety precaution, but could most likely be higher. Not doing such a splitting results in an error when using ‘CLgemm’ for large calculations.

For two electrons we see clearly the disadvantages of using a GPU or Strassen’s method. The right matrix is no more than two elements wide, making it unsuitable for such a massive parallelization. The Strassen algorithm cannot be considered beneficial for narrow matrices, as one recursion level more than doubles the wall time. Also seen is a dramatic amount of overhead performing the Strassen splitting after the GPU runs out of memory at 26 shells. Increasing the number of particles, the right matrix will widen slightly, ending at 144 elements wide for \(N = 56\). It is still a fairly thin matrix, neither Strassen’s nor the GPU implementations can hold up against Goto’s implementation, known to perform well in parallel over shared memory. Compared to Netlib’s reference implementation, now more than ten times slower and barely included in the figure, parallel implementations prove their usefulness.

The results from the coupled-cluster benchmarks do not point toward any gain by using GPUs, a feature which is most likely a consequence of overhead from data-copying. The overhead is also significant in the Strassen methods. We believe there is room to optimize further this overhead. As the GPU implementation seems to be more efficient

\(^1\)Basic Linear Algebra Subprograms
Figure 7.3: Time usage computing the widest channel in the most expensive term from the coupled-cluster $T_2$ equations.
Figure 7.4: Time usage computing the widest channel in the transformation to a Hartree-Fock basis.

for large systems, it is also believed that GPUs could be a better alternative when the system size is increased even further.

Compared to the transformation into a Hartree-Fock basis, eq. (5.98), which scales as $\max_\lambda \dim(\xi)^3$ when multiplying two square matrices of size $\dim(\xi)$, we see that the coupled-cluster calculation is no longer the bottleneck. In fig. 7.4 we study the time used to multiply two random matrices, whose size matches the largest matrices appearing in the HF-basis transformation. The power of exploiting graphic cards emerges clearly from these calculations. The APPML implementation is approximately four times faster than GotoBLAS. Unfortunately we once again see how unfavorable it is to apply a Strassen splitting to prevent running out of memory on the GPU. After such a splitting our GPU implementation runs at most twice as fast as GotoBLAS. Netlib’s reference implementation is now up to 100 times slower than the best methods, and is not included in the plot.

For the narrow matrices in the amplitude equations, fig. 7.3, one level of Strassen proved a significant disadvantage. Considering the time usage for the square matrices in fig. 7.4
we see a small speedup by applying Strassen’s method. Only one Strassen recursion is applied in the figures, merely to see if there is a potential performance gain using such a method. As a recursive method, Strassen can be applied more than once, and we want to see how many levels of recursion that are ideal. Table 7.3(a) shows the time usage for GotoBLAS2 with different levels of Strassen when multiplying the large square matrices encountered for two electrons in 30 shells. One, or at most two, levels of recursion are advantageous, not even gaining the theoretical speedup of 12.5%. Our initial tests used Netlib’s BLAS library and showed a remarkable improvement. An example is shown in table 7.3(b), effectively reducing the time consumption by almost 50% for 3764 × 3764 matrices. Despite the good speedup for Netlib combined with Strassen, it is, in this case, still more than an order of magnitude slower than the ‘CLgemm’ GPU implementation or GotoBLAS2.

### 7.2.2 Other implementations

The first Master’s project on the topic of writing a C++ coupled-cluster program was completed in 2010 by M. P. Lohne [3]. His thesis involved developing a coupled-cluster C++ library for calculations on quantum dots. The use of an effective interaction was studied, along with exploring the use of a Hartree-Fock basis to improve the calculations. A number of interesting aspects were seen, but the code was limited to fairly small systems, mainly because the sums were implemented as loops through elements stored in Blitz++ [38] arrays. Elemental access through a linear-algebra library, such as Blitz++, proves inefficient although it has the advantage of freeing the programmer of complications and bugs from memory-management. Lohne, who reached calculations up to 20 electrons and 10 shells, mentions how his code is neither optimized nor parallelized, but still he laid the ground stone for such a study, and concluded his thesis with a remark on how future work may include more than 50 electrons in probably 16-20 shells.

M. H. Jørgensen [2] continued by optimizing Lohne’s library, partly in collaboration
CHAPTER 7. RESULTS

Table 7.4: Wall time used for running coupled-cluster calculations with $\omega = 1.0$ and a standard interaction. Iterations stop after the energy converges to $1 \cdot 10^{-7}$. Time is measured either in seconds or [mm:ss]. Prev. is the previous program from [2], cur. is the current implementation [6] running on GPUs.

(a) $N = 2$

<table>
<thead>
<tr>
<th>R</th>
<th>Prev</th>
<th>Cur</th>
<th>Factor</th>
</tr>
</thead>
<tbody>
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<td>10</td>
<td>2.9</td>
<td>0.9</td>
<td>3.2</td>
</tr>
<tr>
<td>12</td>
<td>8.9</td>
<td>2.5</td>
<td>3.6</td>
</tr>
<tr>
<td>14</td>
<td>25</td>
<td>6.4</td>
<td>3.9</td>
</tr>
<tr>
<td>16</td>
<td>1:01</td>
<td>15</td>
<td>4.1</td>
</tr>
<tr>
<td>18</td>
<td>2:12</td>
<td>33</td>
<td>4.0</td>
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</table>

(b) $N = 6$

<table>
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<th>Cur</th>
<th>Factor</th>
</tr>
</thead>
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<td>10</td>
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<td>1.4</td>
<td>19</td>
</tr>
<tr>
<td>12</td>
<td>1:24</td>
<td>3.4</td>
<td>25</td>
</tr>
<tr>
<td>14</td>
<td>3:29</td>
<td>8.8</td>
<td>24</td>
</tr>
<tr>
<td>16</td>
<td>7:11</td>
<td>19</td>
<td>23</td>
</tr>
<tr>
<td>18</td>
<td>16:45</td>
<td>43</td>
<td>23</td>
</tr>
</tbody>
</table>

(c) $N = 12$

<table>
<thead>
<tr>
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<th>Cur</th>
<th>Factor</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>5:13</td>
<td>3.6</td>
<td>87</td>
</tr>
<tr>
<td>12</td>
<td>17:45</td>
<td>9.1</td>
<td>117</td>
</tr>
<tr>
<td>14</td>
<td>51:20</td>
<td>19</td>
<td>162</td>
</tr>
<tr>
<td>16</td>
<td>129:05</td>
<td>39</td>
<td>199</td>
</tr>
<tr>
<td>18</td>
<td>287:50</td>
<td>1:13</td>
<td>237</td>
</tr>
</tbody>
</table>

with Y. M. Wang [4]. Their optimizations consisted mainly of replacing Blitz++ constructs with raw pointer syntax and employing a block-diagonal representation for the toughest parts of the interactions. An example of how successful the optimizations were is mentioned for 12 particles in a basis of ten major oscillator shells. Here Lohne’s program ran for 35 hours compared to their optimized library which used approximately four minutes and 30 seconds.

At the beginning of this thesis a decision was made to redesign the entire program to fit a different coding style. A linear-algebra library was reintroduced, this time Armadillo [39], and a more aggressive object orientation was implemented throughout. Stronger encapsulation was implemented, resulting in fewer classes and a cleaner syntax without losing the flexibility. Different systems now actually follow a hierarchy, and we have successfully decoupled matrix-matrix multiplications from the main program as a separate module (class). Timing and debugging is also included, available by invoking simple switches or similar, although turned off by default.

We have compared the time consumption for a few runs in table 7.4. For the case of 12 particles in ten shells our code uses less than four seconds, 35000 times faster than the implementation of Lohne. Compared with the optimized code of Jørgensen and Wang we see a three to four times speedup for two particles, more than 20 times for six particles, and some hundred times speedup for twelve electrons. Of importance here is how the speedup scales better with increasing number of particles. This is a consequence of reducing the dimensionality of all expressions in terms of channels and configurations.

\(^{2}\)Jørgensen and Wang collaborated on optimizing a shared code base, but Wang studied a slightly different system.
Table 7.5: Time used for different parts of the calculations. Run on a fat node with 128GB of memory. Matrix multiplications are accelerated by the use of a GPU in the ‘CLstrassen’ class. As GotoBLAS was not successfully installed here, the GPU implementation is used.

(a) $N = 20, R = 20, \omega = 1.0$

<table>
<thead>
<tr>
<th>Part</th>
<th>Time [s]</th>
<th>%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create system &amp; read file</td>
<td>36.43</td>
<td>15.6%</td>
</tr>
<tr>
<td>Hartree-Fock calculation</td>
<td>20.43</td>
<td>8.7%</td>
</tr>
<tr>
<td>Hartree-Fock basis</td>
<td>99.93</td>
<td>42.7%</td>
</tr>
<tr>
<td>(Spent in matrix multiplication)</td>
<td>(79.39)</td>
<td>(33.9%)</td>
</tr>
<tr>
<td>Coupled cluster calculation</td>
<td>76.98</td>
<td>32.9%</td>
</tr>
<tr>
<td>(Spent in matrix multiplication)</td>
<td>(24.29)</td>
<td>(10.4%)</td>
</tr>
<tr>
<td>Total</td>
<td>234.05</td>
<td>100.0%</td>
</tr>
</tbody>
</table>

(b) $N = 56, R = 30, \omega = 5.0$

<table>
<thead>
<tr>
<th>Part</th>
<th>Time [s]</th>
<th>%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create system &amp; read file</td>
<td>928</td>
<td>9.7%</td>
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<tr>
<td>Hartree-Fock calculation</td>
<td>449</td>
<td>4.7%</td>
</tr>
<tr>
<td>Hartree-Fock basis</td>
<td>5894</td>
<td>61.7%</td>
</tr>
<tr>
<td>(Spent in matrix multiplication)</td>
<td>(5034)</td>
<td>(52.7%)</td>
</tr>
<tr>
<td>Coupled cluster calculation</td>
<td>2281</td>
<td>23.9%</td>
</tr>
<tr>
<td>(Spent in matrix multiplication)</td>
<td>(897)</td>
<td>(9.4%)</td>
</tr>
<tr>
<td>Total</td>
<td>9556</td>
<td>100.0%</td>
</tr>
</tbody>
</table>

In table 7.5 we have dissected the time our program uses in the different parts. Two tests are run, one for 20 particles in 20 oscillator shells and one for 56 particles in 30 shells. More particles would lead to convergence problems already at $\omega > 1.0$. Simulating 30 major oscillator shells, corresponding to 930 single-particle basis functions, requires 30GB of memory for storing the two-body matrix elements. Counting also the transformed elements of the HF basis, 60GB are required to store all matrix elements. In addition a remapped, temporary, copy of elements is created during simulations, resulting in almost 100GB of memory needs. To accommodate this need we have used a computer with 128GB of memory and a radeon hd 6970 GPU.

The largest test takes 160 minutes, where almost 100 of them are spent calculating the transformed HF basis. Matrix multiplication stands for more than 60% of wall time. We see that further optimizations should be targeted at the basis transformation first, in particular focusing on finding a more efficient way of multiplying the large square matrices. For the coupled-cluster part, which now takes up only a fourth of all execution time, there is evidence of a bottleneck other than matrix multiplication. Time usage for the coupled-cluster calculation is dissected even further in table 7.6, showing the five most time-consuming parts. Three parts stands out: the second term of the $T_2$ equations, the second term in $[Z_{11}]$ as well as creating additional mappings and remapped interaction elements. The second term from $[Z_{11}]$, eq. (5.81), is known to depend on remapping of elements, a reason why it appears as slow. Further improvements in terms of efficiency
Table 7.6: The most time-consuming terms of CCSD. Labeled ‘Init. maps’ is the time spent inside the method ‘CC::init_additional_mappings()’ which creates mappings not included by the ‘Basis’ class.

(a) \( N = 20, R = 20, \omega = 1.0 \).

<table>
<thead>
<tr>
<th>Part</th>
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</thead>
<tbody>
<tr>
<td>Init. maps</td>
<td>19.9</td>
</tr>
<tr>
<td>([\ell_{11}] #2)</td>
<td>17.5</td>
</tr>
<tr>
<td>( \hat{T}_2 #2)</td>
<td>9.4</td>
</tr>
<tr>
<td>( \hat{T}_2 #8)</td>
<td>4.8</td>
</tr>
<tr>
<td>([\ell_{10}])</td>
<td>3.7</td>
</tr>
</tbody>
</table>

(b) \( N = 56, R = 30, \omega = 5.0 \).

<table>
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<th>Time [s]</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init. maps</td>
<td>455</td>
</tr>
<tr>
<td>([\ell_{11}] #2)</td>
<td>329</td>
</tr>
<tr>
<td>( \hat{T}_2 #2)</td>
<td>152</td>
</tr>
<tr>
<td>( \hat{T}_2 #8)</td>
<td>140</td>
</tr>
</tbody>
</table>

will for the coupled-cluster part require a more efficient way of mapping such elements, as much as we need to speed up the matrix multiplications.

### 7.3 Convergence analysis

To be able to give a good estimate of the ground state energy we study how the energy converges as a function of the size of the single-particle basis. Including higher shells will contribute less to the ground state energy than lower shells. If the energy is altered by an amount \( \Delta_R E_0 \) when increasing the basis from \( R \) to \( R + 2 \) shells, we expect that a further increase of the basis will alter the energy by a smaller amount, i.e.

\[
\Delta_{R+2} E_0 < \Delta_R E_0. \tag{7.10}
\]

It is also believed that including triple excitations contributes less than including double excitations, and so on, yielding a framework to estimate how close we get to the exact results. This can be simulated by full configuration interaction (FCI) calculations in a given number of shells. A comparison with FCI is done below in section 7.5.2.

We label the energy obtained in a basis of \( R \) oscillator shells \( E_M^R \), where \( M \) is the method used, either CCSD or HF. In order to study the convergence properties we define the relative difference in the energy at a specific number of shells to be,

\[
\epsilon_M^R = \left| \frac{E_M^R - E_{M}^{R-2}}{E_M^{R_{max}}} \right|. \tag{7.11}
\]

The number of significant figures in our results below reflect the degree of convergence for the coupled-cluster energies.

For two, six and twelve particles, with \( \omega = 1.0 \), this measure of convergence is visualized in fig. 7.5. With few particles and a strong potential, convergence is seen to be obtained quickly for the HF energy, fully converged for more than ten shells using the standard interaction. Only the standard interaction sees such a good convergence for the HF energy, as using \( V_{\text{ef}} \) the energy is still altered by the fourth figure for 24 shells, i.e.
7.3. CONVERGENCE ANALYSIS

Relative convergence, ω = 1.0

Figure 7.5: Relative convergence for N = 2, 6 and 12 for ω = 1.0.

Relative convergence, ω = 1.0

Figure 7.6: Relative convergence for N = 20, 30 and 42 for ω = 1.0.

\[ \epsilon_{HF}^{24} > 10^{-4} \]. The CCSD energy, however, converges rapidly for an effective interaction to under $5 \cdot 10^{-5}$ before 16 shells. At least 30 shells are required to get the same convergence for the standard interaction.

Raising the number of particles, now for 20, 30 and 42 electrons in fig. 7.6, we see the same pattern. The Hartree-Fock energy is fully converged when reaching \( R = 20 \) using the standard interaction. Still the effective interaction holds \( \epsilon_{HF}^{24} > 10^{-4} \). The CCSD energy also behaves similarly to the case with few particles, although converging slightly slower. It is remarkable to see how well coupled cluster performs up to 42 particles, with an error respective to the truncated basis at the level of the fifth leading digit.

When the frequency drops to \( \omega = 0.1 \), as in fig. 7.7, we still see a fully converged Hartree-Fock energy for the standard interaction, and a slightly slower convergence for the effective interaction. Furthermore, we observe that the effective interaction no longer leads to an improvement in convergence for CCSD. Except for the two-particle case, where an effective interaction yields the correct result anyhow, both approaches follow similar curves. Compared to a strongly confined system an effective interaction now performs worse and the standard interaction slightly better.

The last case we study is \( N = 20, 30 \) and 42 with a confinement strength of \( \omega = 0.7 \). This is the lowest potential strength that still converges for 42 electrons, albeit being far from the limit seen for \( N = 20 \). The convergence looks consistent with the other strongly
CHAPTER 7. RESULTS

confined examples, approaching the same level of convergence for \( R_{\text{max}} \) although the slope appears to be somewhat steeper.

The use of an effective interaction has shown to improve the convergence of CCSD calculations. Using an effective interaction leads to an acceptable convergence already at 20 shells, i.e. \( \epsilon_{\text{CCSD}}^{20} < 5 \cdot 10^{-5} \). Similar results are, for the standard interaction, not obtained before 30 shells. Weakly bound systems, however, seem to be the exception, as seen in fig. 7.7. It is unclear why the use of an effective interaction no longer yields an improvement for small oscillator frequencies. One possible reason we suspect is that the omitted elements from the doubly-sized energy-cut model space discussed in section 7.1.2 contribute more in this case. To clear the issue it is possible to use the same energy-cut model space for both the effective and the standard interaction, and once again compare results. It is also possible to look at the effective interaction elements directly and see whether the omitted values increase relative to those within the direct-product space when \( \omega \) is lowered. This issue has not been investigated further here.
7.4 Lowering the frequency

In order to be able to reach the low oscillator frequencies, down to 0.2 or lower for systems with less than 20 electrons and \( \omega \leq 1.0 \) for larger systems, we need to apply a new strategy for the initial guess in the iterative schemes. No longer can we set the coefficient matrix in Hartree-Fock, \( C \), nor the coupled-cluster amplitudes, \( t_i^a \) and \( t_{ij}^{ab} \), to zero. In principle these values can be set to anything, and we get the energy eigenvalue of an unknown state, if it converges. Such a procedure may succeed, although it has one major flaw. Setting the coefficients to zero reproduces the reference Slater determinant, the exact ground state for a non-interacting system, in the first guess. Considering the interacting system to be not too different from the uncorrelated, we assume the method to converge toward the ground state. Other values, if not carefully selected, can make the calculations to converge to other states which may have a small overlap with the ground state.

For a tightly bound system, say for a strong potential where \( \omega = \omega_1 \), we see no convergence issues. The system is now determined mostly by the large single-particle contribution, leaving correlations to determine only a fraction of the total energy. Our zero-based guess for the coefficients now holds sufficient, and after a number of iterations we find a ground-state energy of \( E_0(\omega_1) \) as well as coefficients \( C(\omega_1) \), \( t_i^a(\omega_1) \) and \( t_{ij}^{ab}(\omega_1) \).

We now claim that both the energy and the coefficients vary only by a small amount whenever the frequency is also varied by a small change, \( \Delta_{\omega} \), i.e.

\[
\Delta_{\omega} \equiv \omega_1 - \omega_2 \to 0 \Rightarrow \begin{cases} 
|C(\omega_1) - C(\omega_2)| \to 0, \\
|t_i^a(\omega_1) - t_i^a(\omega_2)| \to 0, \\
|t_{ij}^{ab}(\omega_1) - t_{ij}^{ab}(\omega_2)| \to 0, \\
|E_0(\omega_1) - E_0(\omega_2)| \to 0.
\end{cases}
\]  

(7.12)

Although (7.12) is left unproven here, we see clearly such a behavior in practice. Applied iteratively, we now store coefficients from one run, lower the frequency, then calculate the new coefficients and energy, taking the stored coefficients as initial values. Allowing us to reach previously unavailable frequencies, this technique also increases the CPU time by the amount of intermediate \( \omega \) values needed. It is believed that we could push the lower level somewhat further by taking smaller intermediate steps, \( \Delta_{\omega} \).

In order to study the role of correlations for different number of particles when lowering the frequency, \( \omega \), we define the relative correlation energy

\[
\chi = \frac{E_{\text{CCSD}} - \langle \hat{H}_0 \rangle}{E_{\text{CCSD}}},
\]  

(7.13)

where \( \langle \hat{H}_0 \rangle \) is the energy of an uncorrelated system. Uncorrelated energies for specific values of \( N \) and \( \omega \) can be found in table 7.1. We naturally expect the two limits

\[
\lim_{\omega \to 0} \chi = 1, \quad \lim_{\omega \to \infty} \chi = 0,
\]  

(7.14)

as a tightly bound system is dominated by the high single-particle energy. Also, as \( \omega \) tends to zero we obtain a free electron-gas with no external potential where all the energy is a
consequence of correlations. The results for $\chi$ are shown in fig. 7.9. From this figure we see that interactions are increasingly important when the oscillator frequency is lowered. Furthermore, we see an increase in correlations whenever more particles are added to the system.

Considering once again how convergence with respect to the basis size was slower for increasing number of particles in fig. 7.6, we see here that this is in the region where correlations are more important. The more particles are interacting with each other, the larger is also the likelihood of exciting particles above the Fermi level. As we have a truncation in the number of excitations accounted for, the slow convergence is most likely due to important correlations that are missing when including only singles and doubles.

Also studied are correlations with respect to the Hartree-Fock energy, defined similar to $\chi$, except that we replace $\langle \hat{H}_0 \rangle$ with $E_{HF}$,

$$\Xi = \left| \frac{E_{CCSD} - E_{HF}}{E_{CCSD}} \right|.$$  \hspace{1cm} (7.15)

If we recall how the Hartree-Fock method treats a many-body system as an uncorrelated system, only transforming the single-particle basis, we can interpret Hartree-Fock theory as solving an uncorrelated system where each electron is subjected to a mean field set up by the other electrons. As the system becomes less bound we see an increasing role of beyond mean-field corrections. Seen from fig. 7.10, the highest values are for few particles in a weakly bound potential. We believe the findings here imply that a truncation in the number of excitations included in the coupled-cluster equations, here singles and doubles, affects the results less for more particles in a stronger potential. Adding more particles it is then possible to justify a mean-field approach, which serves a better scaling than more exact methods.

### 7.5 Comparison with other methods

Coupled-cluster theory truncated at the level of singles and doubles will, as already discussed, not give us the exact ground-state eigenvalue of the Hamiltonian. We have seen
7.5. COMPARISON WITH OTHER METHODS

Figure 7.10: Relative correlation energy, $\Xi$, beyond the mean-field approximation, $E_{HF}$, as defined in eq. 7.15.
how the energy changes beyond the Hartree-Fock calculation, but other methods are also of interest to compare with.

### 7.5.1 Monte-Carlo methods

First we compare our CCSD results with Monte-Carlo methods. Variational Monte Carlo (VMC) results are here obtained by the library toffyrm::qvmc \[40\] (a program written by the present author), while the Diffusion Monte Carlo (DMC) results are supplied by a fellow master’s student, K. R. Leikanger. The variational Monte Carlo results should be taken as a first approximation only. Taking any trial function \( \Psi_T \) and solving the integral,

\[
E[\Psi_T(a)] = \frac{\int \Psi_T^*(X, a) \mathbf{H} \Psi_T(X, a) dX}{\int |\Psi_T(X, a)|^2 dX} \geq E_0, \tag{7.16}
\]

one never underestimates the ground-state energy. The degrees of freedom are denoted by \( X \), whereas \( a \) is a set of variational parameters. By constructing a good trial function, and finding the optimal values for the variational parameters, one can get a result close to the real energy. In practice such a function is, unfortunately, hard to find. Diffusion Monte Carlo on the other hand is considered quite accurate, but scales exponentially with the system size, and is thus not practical for larger systems. The calculation for 20 electron, as an example, takes more than four hours. For comparison this is more than CCSD uses for 56 electrons in 30 shells.

Actual results are found in table 7.7. Here the relative difference in the correlation energy is calculated as

\[
\Delta_{DMC}^{CCSD} = \left| \frac{E_{CCSD} - E_{DMC}}{E_{DMC} - \langle \hat{H}_0 \rangle} \right|. \tag{7.17}
\]

There is good agreement between all methods. VMC stands out as the least accurate method always overshooting the energy, a consequence of a too simple trial function. For two particles DMC and CCSD provide close to the exact result. Using an effective interaction the only error for CCSD now comes from the omitted elements from the double-sized energy-cut model space, as discussed in section 7.1.2. For more than two particles the relative difference is between 0.08% and 1.04%, the highest for low frequencies and few particles. As this is the same region where beyond mean-field correlation became important, the increasing error could point towards a need to include more than singles and doubles. Still the error is at most \( \sim 1\% \).

Assuming that DMC can be interpreted as the benchmark result for the ground state energies, we may once again study the convergence with respect to the basis size, now defining the true error as \( E_{CCSD} - E_{DMC} \). In the same way as seen in \[41\] for configuration interaction we plot the error on logarithmic scales in fig. 7.11. The relation

\[
\ln(E_{CCSD} - E_{DMC}) \approx C + \alpha \ln(R) \tag{7.18}
\]

is expected. The figure shows straight lines as expected, and the slope, \( \alpha \), is extracted from linear regression. In all cases we see that \( \alpha \approx 1 \) for the standard interaction, a result that is consistent with the findings of S. Kvaal \[41\].
Table 7.7: Energies obtained by various methods. CCSD comes from our coupled cluster implementation using an effective interaction and 24 shells. Variational Monte Carlo results are found using the library ‘toffyrn::qvmc’ [40]. Diffusion Monte Carlo results were supplied by K. R. Leikanger. The relative difference of CCSD and DMC, defined in eq. (7.17), is also listed. Energies are listed in Hartrees.

<table>
<thead>
<tr>
<th>(N)</th>
<th>(\omega)</th>
<th>CCSD</th>
<th>DMC</th>
<th>(\Delta_{\text{DMC/CCSD}})</th>
<th>VMC</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>1.0</td>
<td>3.00021</td>
<td>3.00000(3)</td>
<td>0.02%</td>
<td>3.0003(2)</td>
</tr>
<tr>
<td>2</td>
<td>0.5</td>
<td>1.65987</td>
<td>1.65975(2)</td>
<td>0.02%</td>
<td>1.6603(3)</td>
</tr>
<tr>
<td></td>
<td>0.1</td>
<td>0.44080</td>
<td>0.44087(3)</td>
<td>0.03%</td>
<td>0.4419(2)</td>
</tr>
<tr>
<td>1.0</td>
<td>1.0</td>
<td>20.1734</td>
<td>20.1597(2)</td>
<td>0.13%</td>
<td>20.194(2)</td>
</tr>
<tr>
<td>6</td>
<td>0.5</td>
<td>11.8055</td>
<td>11.7888(2)</td>
<td>0.25%</td>
<td>11.811(2)</td>
</tr>
<tr>
<td></td>
<td>0.1</td>
<td>3.5805</td>
<td>3.5539(1)</td>
<td>1.04%</td>
<td>3.581(2)</td>
</tr>
<tr>
<td>1.0</td>
<td>1.0</td>
<td>65.7399</td>
<td>65.700(1)</td>
<td>0.11%</td>
<td>65.790(5)</td>
</tr>
<tr>
<td>12</td>
<td>0.5</td>
<td>39.2194</td>
<td>39.159(1)</td>
<td>0.24%</td>
<td>39.237(4)</td>
</tr>
<tr>
<td></td>
<td>0.1</td>
<td>12.3497</td>
<td>12.269(0)</td>
<td>0.85%</td>
<td>12.377(4)</td>
</tr>
<tr>
<td>20</td>
<td>1.0</td>
<td>155.9569</td>
<td>155.8824(7)</td>
<td>0.08%</td>
<td>156.061(6)</td>
</tr>
<tr>
<td></td>
<td>0.28</td>
<td>62.0676</td>
<td>61.9273(6)</td>
<td>0.31%</td>
<td>62.130(7)</td>
</tr>
</tbody>
</table>

Figure 7.11: We plot the error in the energy for both the standard and the effective interaction, taking the energy obtained by DMC as the exact. Both axes are on a logarithmic scale, and the slope, \(\alpha\), is found by linear regression. Energies are listed in Hartrees.
In the case of an effective interaction, the slope is not as steep when considering \( N = 6 \) and 12, even though the line lies lower than the one for a standard interaction. This may mean that, using an effective interaction, the results actually converge slower than for a standard interaction at large \( R \), which may come unexpected. However, considering the discussions of Lohne et al. in Ref. [36], it is clear that this is once again a consequence of beyond-doubles contributions becoming more important.

### 7.5.2 Full configuration interaction

Full configuration interaction includes all possible excitations, finding the eigenvalues of the full Hamiltonian. For \( N \) particles distributed in \( n \) states the Hilbert space has the dimensionality

\[
\dim(\mathcal{H}) = \binom{n}{N}.
\]

As an example 12 electrons distributed in 10 oscillator shells, that is \( n = 110 \), results in \( \sim 3.5 \cdot 10^{15} \) possible determinants, already well beyond the current limit for FCI solvers [42]. For the largest systems run here, we have 56 electrons and 30 oscillator shells, equivalent to 930 basis functions, yielding an enormous amount of \( \sim 4.5 \cdot 10^{90} \) combinations. In this sense FCI calculations are restricted to a very limited basis size, although including all possible excitations. CC on the other hand allows a large basis size, but serves equations that are hard to derive and implement already for triples. For this reason, CC codes for quadruples or higher are seldom seen.

We have compared our CCSD results with FCI results obtained by fellow master’s student F. B. Olsen. The difference between the two methods is the error we make when truncating the number of included excitations, here limited to singles and doubles. It is of importance to remember that the excitations in coupled cluster are included non-linearly. This means that selected excitations of higher order are also included through the cluster operators to higher powers than one. The most accurate energy obtained by CCSD (i.e. including the largest basis) is also listed, to give a perspective on the error due to the truncation respective to the basis size.

Results for selected frequencies, \( \omega \), using the standard Coulomb interaction, are found in table 7.8. For six particles the two methods differ at the second decimal in the energy. When \( \omega = 1.0 \) or 0.5 the difference between CCSD and FCI is seen to be less than the error respective to the basis truncation. First at \( \omega = 0.1 \) the two errors are comparable.

The dimensionality grows quickly for FCI. Having six particles distributed in six shells the run time is approximately three to four hours. Running CCSD with the same number of particles, but using 30 shells instead, the program completes in less than three hours on the same hardware. For 12 particles FCI results are not calculated for more than four shells. Increasing the basis to include five shells would increase the estimated run time to one day or more. The contributions of higher excitations are still on the order of \( 10^{-2} \) [Ha], whereas the corrections made by increasing the basis size is more than one Hartree, thus 100 times more important.

As seen, the contribution obtained by increasing the basis size is much larger than the correction coming from inclusion of all excitations, already for 12 particles. Configuration
Table 7.8: Comparison with full configuration-interaction (FCI) results supplied by fellow master’s student F. B. Olsen. Obtained with a standard interaction. The differing decimals are highlighted. Energies are listed in Hartrees. The difference in energies are denoted ∆, which is either the difference between CCSD and FCI, or the difference in the energy of CCSD due to basis truncation.

(a) $N = 6$

<table>
<thead>
<tr>
<th>$\omega$</th>
<th>$R$</th>
<th>CCSD</th>
<th>FCI</th>
<th>$\Delta$</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>3</td>
<td>21.42323172</td>
<td>21.42062118</td>
<td>2.6 $\cdot$ 10^{-3}</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>20.42820553</td>
<td>20.41589181</td>
<td>1.2 $\cdot$ 10^{-2}</td>
</tr>
<tr>
<td>1.0</td>
<td>6</td>
<td>20.33138914</td>
<td>20.31679827</td>
<td>1.5 $\cdot$ 10^{-2}</td>
</tr>
<tr>
<td>30</td>
<td></td>
<td>20.18349343</td>
<td></td>
<td>9.0 $\cdot$ 10^{-2}</td>
</tr>
</tbody>
</table>

(b) $N = 12$

<table>
<thead>
<tr>
<th>$\omega$</th>
<th>$R$</th>
<th>CCSD</th>
<th>FCI</th>
<th>$\Delta$</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>4</td>
<td>70.32360770</td>
<td>70.31288325</td>
<td>1.1 $\cdot$ 10^{-2}</td>
</tr>
<tr>
<td>30</td>
<td></td>
<td>65.76965411</td>
<td></td>
<td>4.6 $\cdot$ 10^{0}</td>
</tr>
<tr>
<td>0.5</td>
<td>4</td>
<td>43.30832473</td>
<td>43.29209961</td>
<td>1.6 $\cdot$ 10^{-2}</td>
</tr>
<tr>
<td>30</td>
<td></td>
<td>39.23828570</td>
<td></td>
<td>4.1 $\cdot$ 10^{0}</td>
</tr>
<tr>
<td>0.1</td>
<td>4</td>
<td>15.20219384</td>
<td>15.18780086</td>
<td>1.4 $\cdot$ 10^{-2}</td>
</tr>
<tr>
<td>30</td>
<td></td>
<td>12.35523927</td>
<td></td>
<td>2.8 $\cdot$ 10^{0}</td>
</tr>
</tbody>
</table>
Table 7.9: Comparison with full configuration-interaction (FCI) results supplied by fellow master’s student F. B. Olsen. Obtained for 12 electrons with an effective interaction. The differing decimals are highlighted. Energies are listed in Hartrees. The difference in energies are denoted $\Delta$, which is either the difference between CCSD and FCI, or the difference in the energy of CCSD due to the basis truncation.

<table>
<thead>
<tr>
<th>$\omega$</th>
<th>$R$</th>
<th>CCSD</th>
<th>FCI</th>
<th>$\Delta$</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>4</td>
<td>68.82777180</td>
<td>68.81915300</td>
<td>$8.6 \cdot 10^{-3}$</td>
</tr>
<tr>
<td></td>
<td>24</td>
<td>65.73989433</td>
<td></td>
<td>$3.1 \cdot 10^{0}$</td>
</tr>
<tr>
<td>0.5</td>
<td>4</td>
<td>41.84036480</td>
<td>41.78768685</td>
<td>$5.2 \cdot 10^{-2}$</td>
</tr>
<tr>
<td></td>
<td>24</td>
<td>39.21941226</td>
<td></td>
<td>$2.6 \cdot 10^{0}$</td>
</tr>
<tr>
<td>0.1</td>
<td>4</td>
<td>13.62610897</td>
<td>13.52425691</td>
<td>$1.0 \cdot 10^{-1}$</td>
</tr>
<tr>
<td></td>
<td>24</td>
<td>12.34969310</td>
<td></td>
<td>$1.3 \cdot 10^{0}$</td>
</tr>
</tbody>
</table>

interaction is for this reason a method that is limited to small systems. Since results converge quicker respective to the basis size when using an effective interaction, the energies for 12 particles are also compared here. Results from table 7.9 point toward an increase in the importance of including more excitations than those of CCSD. The error with respect to the limited basis size, however, is still an order of magnitude larger than that of the limited number of included excitations.

The limited correction FCI yields, together with the the large amounts of CPU hours needed, indicates that it is a method not well suited for quantum dots consisting of more than 12 particles. If high precision is required it is also possible to implement the triples correction to coupled cluster. Including triples, coupled cluster theory is known to yield even more precise results [36]. On the other hand CC as implemented here is restricted to closed-shell systems, a restriction that does not applies for FCI. However, it is possible to perform coupled cluster studies with one particle attached or removed or two particles attached or removed.

### 7.6 Tables

This chapter holds the complete collection of results obtained. The label $F$ stands for the number of filled shells. $F = 1$ means two particles in the lowest shell, $F = 2$ six particles in the two lowest shells and so forth. We first present results obtained by the use of a harmonic-oscillator basis in tables 7.10-7.15, followed by results obtained with a Hartree-Fock basis in tables 7.16-7.34.

In all tables the different columns correspond to different values of $R$, the number of oscillator shells included in the basis. The rows on the other hand correspond to different harmonic oscillator frequencies, $\omega$, which is a measure of the confinement strength. For the calculations that did not converge, we use the label ‘DNC’.
Table 7.10: Standard interaction, $F = 1$, HO basis. Energies are listed in Hartrees.

<table>
<thead>
<tr>
<th>$E_{CCSD}$</th>
<th>10</th>
<th>12</th>
<th>14</th>
<th>16</th>
<th>18</th>
<th>20</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>3.0069</td>
<td>3.0055</td>
<td>3.0046</td>
<td>3.0039</td>
<td>3.0034</td>
<td>3.0030</td>
</tr>
<tr>
<td>0.9</td>
<td>2.7459</td>
<td>2.7446</td>
<td>2.7437</td>
<td>2.7431</td>
<td>2.7426</td>
<td>2.7423</td>
</tr>
<tr>
<td>0.8</td>
<td>2.4817</td>
<td>2.4805</td>
<td>2.4797</td>
<td>2.4792</td>
<td>2.4788</td>
<td>2.4784</td>
</tr>
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<td>0.7</td>
<td>2.2138</td>
<td>2.2128</td>
<td>2.2120</td>
<td>2.2115</td>
<td>2.2112</td>
<td>2.2109</td>
</tr>
<tr>
<td>0.6</td>
<td>1.9414</td>
<td>1.9405</td>
<td>1.9399</td>
<td>1.9395</td>
<td>1.9391</td>
<td>1.9389</td>
</tr>
<tr>
<td>0.5</td>
<td>1.6635</td>
<td>1.6628</td>
<td>1.6622</td>
<td>1.6619</td>
<td>1.6616</td>
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<td>1.3779</td>
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<td>1.3772</td>
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<td>1.3769</td>
</tr>
<tr>
<td>0.3</td>
<td>1.0840</td>
<td>1.0835</td>
<td>1.0832</td>
<td>1.0830</td>
<td>1.0829</td>
<td>1.0828</td>
</tr>
<tr>
<td>0.28</td>
<td>1.0236</td>
<td>1.0232</td>
<td>1.0229</td>
<td>1.0227</td>
<td>1.0226</td>
<td>1.0225</td>
</tr>
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<td>0.7749</td>
<td>0.7747</td>
<td>0.7746</td>
<td>0.7745</td>
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</tr>
<tr>
<td>0.1</td>
<td>0.4411</td>
<td>0.4411</td>
<td>0.4410</td>
<td>0.4410</td>
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<td>0.4409</td>
</tr>
<tr>
<td>0.05</td>
<td>0.2541</td>
<td>0.2541</td>
<td>0.2541</td>
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<td>0.2541</td>
</tr>
<tr>
<td>0.01</td>
<td>DNC</td>
<td>DNC</td>
<td>0.5781</td>
<td>0.6304</td>
<td>DNC</td>
<td>DNC</td>
</tr>
</tbody>
</table>

Table 7.11: Effective interaction, $F = 1$, HO basis. Energies are listed in Hartrees.

<table>
<thead>
<tr>
<th>$E_{CCSD}$</th>
<th>10</th>
<th>12</th>
<th>14</th>
<th>16</th>
<th>18</th>
<th>20</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>3.0009</td>
<td>3.0007</td>
<td>3.0005</td>
<td>3.0004</td>
<td>3.0003</td>
<td>3.0003</td>
</tr>
<tr>
<td>0.9</td>
<td>2.7403</td>
<td>2.7401</td>
<td>2.7400</td>
<td>2.7399</td>
<td>2.7398</td>
<td>2.7398</td>
</tr>
<tr>
<td>0.8</td>
<td>2.4766</td>
<td>2.4764</td>
<td>2.4763</td>
<td>2.4762</td>
<td>2.4762</td>
<td>2.4761</td>
</tr>
<tr>
<td>0.7</td>
<td>2.2093</td>
<td>2.2091</td>
<td>2.2090</td>
<td>2.2089</td>
<td>2.2089</td>
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</tr>
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### Table 7.12: Standard interaction, $F = 2$, HO basis. Energies are listed in Hartrees.

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### Table 7.13: Effective interaction, $F = 2$, HO basis. Energies are listed in Hartrees.

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Table 7.14: Standard interaction, $F = 3$, HO basis. Energies are listed in Hartrees.

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Table 7.15: Effective interaction, $F = 3$, HO basis. Energies are listed in Hartrees.

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0.3 & 27.8861 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 & 27.8827 \\
0.01 & 2.8039 & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC \\
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$$

$$
\begin{array}{cccccccccccc}
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0.3 & 27.0806 & 27.0642 & 27.0557 & 27.0502 & 27.0464 & 27.0436 & 27.0414 & 27.0398 & 27.0384 & 27.0373 & 27.0364 \\
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0.01 & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC & DNC \\
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Table 7.21: Effective interaction, $F = 3$. CCSD results are calculated using the obtained HF basis. Energies are listed in Hartrees.

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Table 7.22: Standard interaction, $F = 4$. CCSD results are calculated using the obtained HF basis. Energies are listed in Hartrees.

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Table 7.23: Effective interaction, $F = 4$. CCSD results are calculated using the obtained HF basis. Energies are listed in Hartrees.

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Table 7.29: Effective interaction, $F = 6$. Energies are listed in Hartrees.
Table 7.30: Effective interaction, \( F = 6 \). Results are calculated using the obtained HF basis. Energies are listed in Hartrees.

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Table 7.34: Effective interaction, $F = 7$. Results are calculated using the obtained HF basis. Energies are listed in Hartrees.

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Chapter 8

Conclusions

In this master’s thesis we aimed towards a more flexible and faster coupled-cluster (CC) code. The main goal was to study the use of alternative methods for matrix-matrix multiplication, especially accelerated by the use of graphics processing units (GPUs). Initially a previous C++ code [2, 4] was considered to be extended, but the decision fell on a complete redesign and rewrite of the program. This decision was taken both in order to use a different coding style and in order to redesign the parts that were bottlenecks.

Over now three master’s projects, the boundary has been pushed from 20 particles in 110 basis functions [3], first increasing the basis size to up to 420 functions [2], and now up to 56 particles in 930 basis functions. Most of the speedup acquired here is due to a simplification of the problem, rewriting all large matrices on a block-diagonal form, in addition to having accelerated matrix-matrix multiplications. The scaling with respect to the number of electrons is now drastically improved, to the point that, if including a Hartree-Fock basis transformation, the execution time is almost solely determined by the basis size. The current limit is now the memory requirements of up to 100 gigabytes and not the long run times anymore.

Using GPUs to accelerate matrix-matrix multiplication successfully improves the efficiency by up to four times for large square matrices. Such multiplications are the main bottleneck, arising from the transformation into a Hartree-Fock basis, which is needed in order to get converged results. The matrices encountered are, unfortunately, larger than the available memory on the GPU, and the splitting of matrices into smaller parts, suitable for GPUs, reduces the speedup to about two times faster than parallel CPU implementations.

It is, however, possible to put more than one GPU in a single node. Seen from a cost perspective, the price is about 2000 NOK for each GPU, compared to a much higher price for buying multiple nodes or nodes with multiple CPUs. The use of such a configuration was never tested here.

For the coupled-cluster calculation itself, we saw no improvement in efficiency by using a GPU. This is most likely a consequence of matrices being rectangular and thin, shown to not perform well with AMD’s library for linear algebra, APPML. To get the maximal speedup, it would perhaps be beneficial to utilize both the CPU and the GPU(s) at the

\[\text{Accelerated parallel processing math libraries (APPML) is a blas implementation for GPUs manufactured by AMD [43].}\]
same time to get the optimal distribution of work. This can be hard to do in practice, but libraries like magma [44] aim to obtain the most out of heterogeneous systems.

Aiming at improving the efficiency of matrix-matrix multiplications even further, we have also looked at Strassen’s method, a method that reduces the number of operations needed for matrix-matrix multiplication. This method is, in its simplest form, applied on two equally-sized quadratic \( n \times n \) matrices, where \( n \) is a power of two. Whereas the straight forward multiplication uses \( \mathcal{O}(n^3) \) operations, Strassen’s algorithm scales as \( \mathcal{O}(n^{2.807}) \), by dividing matrices into smaller parts. It is a recursive method, which in theory improves efficiency by 12.5% each time it is applied. In practice, however, the overhead of extracting submatrices uses more time than the multiplications themselves on fast implementations. The overhead could most likely be reduced, if the method was implemented more effectively. One possible way to do so could be to store the matrices as tiles where each submatrix reside in a continuous area of memory. In its current state Strassen yields no gain, and is used only to prevent GPUs from running out of memory by splitting matrices into smaller parts.

When it comes to results, we have managed to expand the range of frequencies of the trapping potential, \( \omega \), toward less bound systems, using a step-by-step approach where the initial guess is now based on a previous calculation. This feature allows us to study weakly bound quantum dots, in the regime where the energy is dominated by correlations. We approach a region close to Wigner crystallization, where electrons will eventually form a crystallized structure in a lattice.

Comparing CC with both full configuration interaction (FCI) and diffusion Monte Carlo (DMC) we see that such a system is hard to simulate as the error made in the truncation increases for weak confining potentials. In addition, the use of a single reference Slater determinant may not be sufficient here. Despite their accuracy, both FCI and DMC on the other hand scales poorly with respect to the system size. The time consumption for DMC, however, can be improved, as Monte-Carlo methods see good speedups with GPU computing [45, 40]. Monte-Carlo methods can generally work in parallel without significant communication or data transfer among work-items, unlike CC.

Although our step-by-step technique opens up a new area of convergence, it is not sufficient for larger systems. We are for instance not able to break the barrier of \( \omega = 1.0 \) for 56 particles.

We are well satisfied with the work done on implementing the coupled cluster equations. To the best of our knowledge, coupled-cluster calculations using GPU programming have not been studied before in the case of quantum dots. We therefore hope that further studies in the direction of efficient CC on GPUs are conducted, in particular on the use of multiple GPUs on multiple nodes. Further work could also include triples, leading to either perturbative triples correction, CCSD(T), or full inclusion of triples, CCSDT.

From the more physical point of view, it is of great interest to study more difficult systems such as a double-well quantum dot, along the lines of Wang’s studies [4]. In our opinion it should not be hard to extend the library developed here to include such a system. A reduction in the execution time used for simulations of a double dot would
then most likely be seen as well, if the symmetries of the new Hamiltonian are successfully described in the ‘Basis’ class.

Another interesting topic to investigate is simulating the time-dependent Schrödinger equation. A time-dependent coupled-cluster framework is already tried to some extent. See for example [46]. If possible, and one includes a variable magnetic field in the calculations, one could simulate spin-flipping and other phenomena. Such simulations have not been done, and would probably require a rethinking of the approach.
Bibliography


